

Documentation | EN

CAN Interface

Interface for CANopen Master from Beckhoff

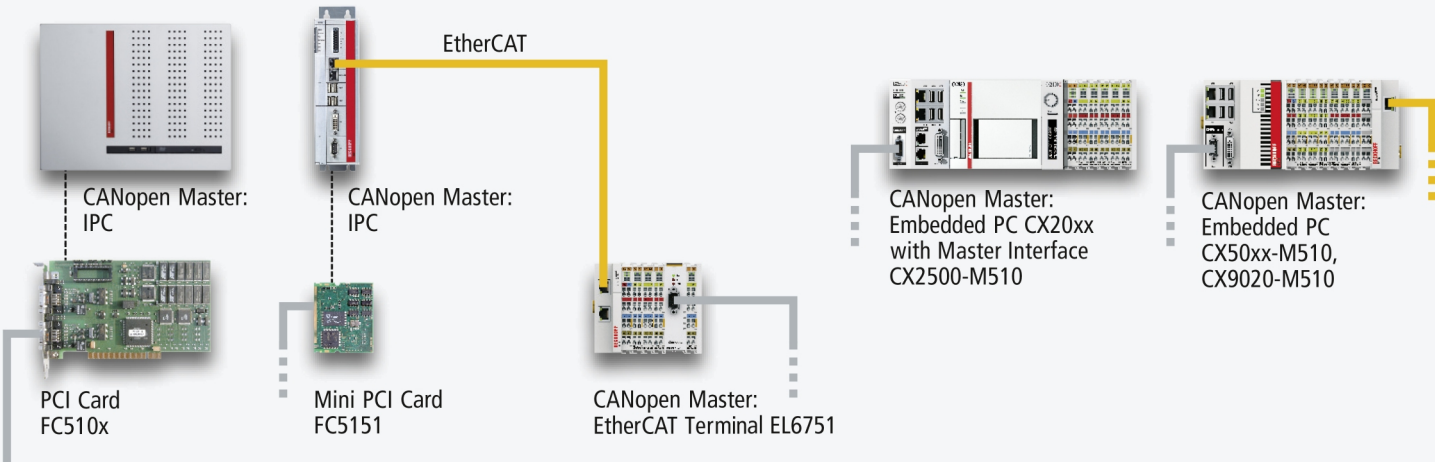


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1 Foreword

1.1 Notes on the documentation

Intended audience

This description is only intended for the use of trained specialists in control and automation engineering who are familiar with the applicable national standards.

It is essential that the documentation and the following notes and explanations are followed when installing and commissioning these components.

It is the duty of the technical personnel to use the documentation published at the respective time of each installation and commissioning.

The responsible staff must ensure that the application or use of the products described satisfy all the requirements for safety, including all the relevant laws, regulations, guidelines and standards.

Disclaimer

The documentation has been prepared with care. The products described are, however, constantly under development.

We reserve the right to revise and change the documentation at any time and without prior announcement.

No claims for the modification of products that have already been supplied may be made on the basis of the data, diagrams and descriptions in this documentation.

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Patent Pending

The EtherCAT Technology is covered, including but not limited to the following patent applications and patents: EP1590927, EP1789857, EP1456722, EP2137893, DE102015105702 with corresponding applications or registrations in various other countries.



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1.2 Safety instructions

Safety regulations

Please note the following safety instructions and explanations!
Product-specific safety instructions can be found on following pages or in the areas mounting, wiring, commissioning etc.

Exclusion of liability

All the components are supplied in particular hardware and software configurations appropriate for the application. Modifications to hardware or software configurations other than those described in the documentation are not permitted, and nullify the liability of Beckhoff Automation GmbH & Co. KG.

Personnel qualification

This description is only intended for trained specialists in control, automation and drive engineering who are familiar with the applicable national standards.

Description of instructions

In this documentation the following instructions are used.
These instructions must be read carefully and followed without fail!

DANGER

Serious risk of injury!

Failure to follow this safety instruction directly endangers the life and health of persons.

WARNING

Risk of injury!

Failure to follow this safety instruction endangers the life and health of persons.

CAUTION

Personal injuries!

Failure to follow this safety instruction can lead to injuries to persons.

NOTE

Damage to environment/equipment or data loss

Failure to follow this instruction can lead to environmental damage, equipment damage or data loss.



Tip or pointer

This symbol indicates information that contributes to better understanding.

1.3 Documentation Issue Status

Version	Comment
1.5	<ul style="list-style-type: none">• Chapter <i>CAN FD access with FC532x and CX-M530</i> update
1.4	<ul style="list-style-type: none">• Chapter <i>CAN FD access with FC532x and CX-M530</i> added
1.3	<ul style="list-style-type: none">• Introduction updated• Safety instructions adapted to IEC 82079-1.
1.2	<ul style="list-style-type: none">• Migration and structural adaptation
1.1	<ul style="list-style-type: none">• Revision
1.0	<ul style="list-style-type: none">• First release

2 Introduction

Almost all CANopen masters from Beckhoff offer the so-called CAN interface. The CAN interface is a Layer-2 implementation of the CAN interface. It enables any desired CAN telegrams to be received and transmitted. The higher-level protocol is not important here, i.e. all CAN-based protocols can be used; however the protocol part must then be implemented in the PLC.

The CAN interface consists of a buffer that is processed cyclically. The buffer can contain 11 to 32 data telegrams.

The transmit buffer (Tx) contains the data to be transmitted and the receive buffer (Rx) the data that have been received. 11-bit or 29-bit messages can be received or transmitted, depending on the CAN master. The buffer is processed with the cycle time of the task. With a buffer size of 10, therefore, a maximum of 10 CAN telegrams can be transmitted or received per task cycle.

11-bit identifier, also known as "Base Frame Format" (CAN 2.0A)

29-bit identifier, also known as "Extended Frame Format" (CAN 2.0B)

CAN interface – supported functions

	CAN2.0A 11-bit ID	CAN2.0B 29-bit ID	CAN FD	Fast CAN Queue ¹	Optimized CAN Queue ¹	Transaction Number [▶_12]	Time Stamp ²
EL6751 Legacy Mapping	✓	✓	-	-	✓	✓ ³	-
EL6751 MDP Mapping	✓	✓	-	✓	✓	✓	-
CCAT	(✓) ⁴	✓	-	-	-	✓ from FW 1.17	✓ from FW 1.17
CX1500-M510	✓	✓	-	-	-	-	-
FC5151 FC510x	✓	✓ from FW 2.14	-	-	-	-	-
FC532x CX-M530 ⁵	✓	✓	✓	-	-	✓	✓

¹) not in 29-bit mode, not with [Transaction Number \[▶_12\]](#)

²) only in 29-bit mode and with [Transaction Number \[▶_12\]](#)

³) only in 29-bit mode

⁴) covered by the 29-bit ID option

⁵) in preparation

● CCAT



What is CCAT? Which Beckhoff products is it backed by?

The CCAT interface is the Beckhoff company's current CAN implementation and is used by the Beckhoff PCI-Express cards and the onboard interfaces of the Beckhoff Embedded PCs. These are, for example, the following products and only available for the CANopen Master: FC512x, C20xx-M510, CX8x50, CX9x20-M510, CX51xx-M510

3 Integration in TwinCAT

If you have created a CANopen master in TwinCAT, you can select the CAN interface instead of CANopen slaves.

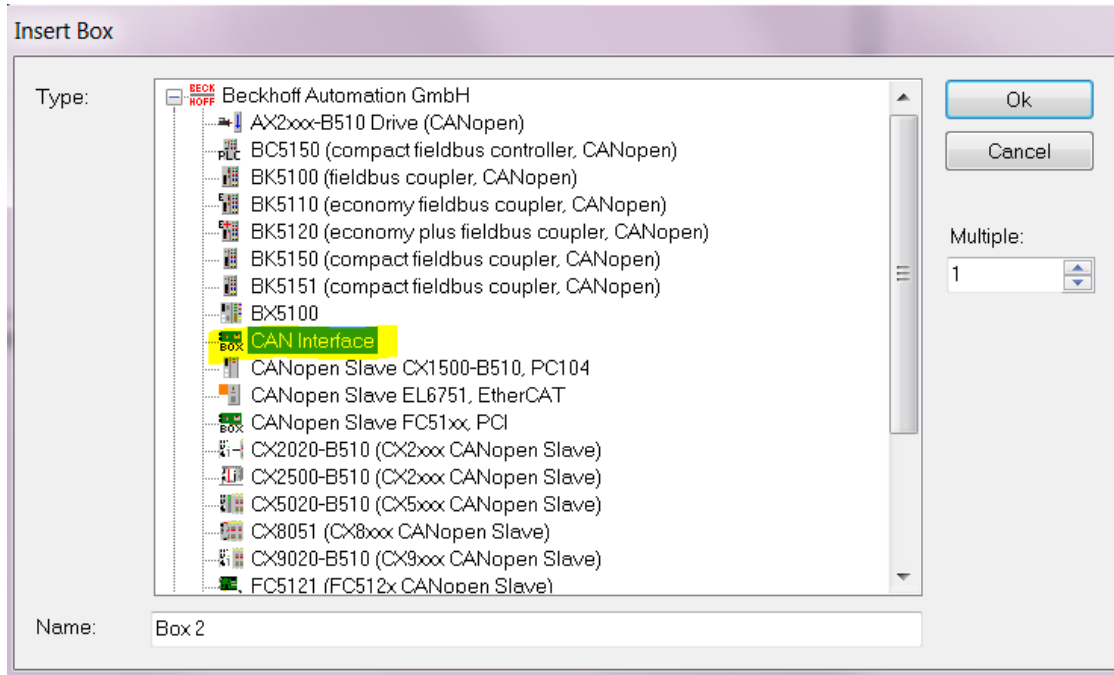


Fig. 1: Selecting the CAN interface

You will then be requested to select the appropriate interface that you wish to use, or the size of the buffer. If you change the interface again later on, please note that it is usually the case that, depending on the mode, the interface is set up again and links are thus deleted. Also, select only modes that your hardware actually supports (see Table *CAN Interface – supported functions*).

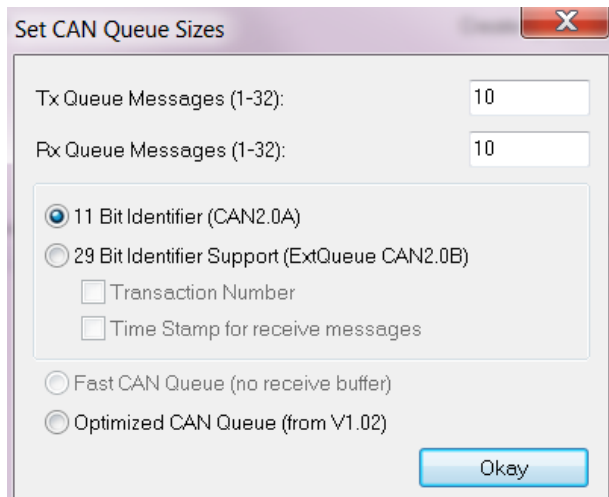


Fig. 2: Selection of the frame format

4 Buffer size in relation to the cycle time

You will have to estimate how big the buffer has to be or how fast the task time must be. The following table will help you to define this in advance.

The CCAT CAN master has a memory for 512 messages, the EL6751 for 150 messages (RxMessages). The data will be lost if they are not fetched quickly enough from the memory. No indication is given, therefore the worst case should or must be estimated, or the variable NoOfRxMessages should as far as possible be smaller than the maximum buffer value. If this is always or in almost every cycle at the maximum value, then this indicates that more data are being received than can be recorded per cycle. Remedy: Shorten the task cycle time or enlarge the buffer of the CAN queue.

Example

A CAN telegram with 11-bit identifier and 8 bytes of user data needs about 260 μ s at 500 Kbit/s. If one assumes a 100% bus load in the worst case, it would be maximally 3 telegrams with 1 ms. This means that a buffer of maximally 4 would be adequate in this case. If a task time of 5 ms is used instead of 1 ms, the buffer should be at least 20 (5000 μ s / 260 μ s). It must be remembered here that in this study only the data in one direction are considered and that the CAN data always have 8 bytes. Since a 100% bus load is not usually assumed, one can also evaluate the variable NoOfRxMessages and see whether it lies in most cases below the maximum number of buffers created. If NoOfRxMessages is often at the maximum value, the task time should be shortened or the buffer enlarged.

Worst case

However, the CAN interface is designed such that, as a rule, the data can always be fetched faster than they run into the buffer.

Example

1 MBaud data length 0 means 50 μ s per CAN message. With a 1 ms task time this would be 1000 μ s / 50 μ s = 20

This means that even in this extreme worst case a buffer of 20 would be adequate to receive all CAN telegrams.

Table for the telegram runtimes with 11-bit ID [ms]¹⁾

Bit rate [kbit/s]	Data length in bytes								
	0	1	2	3	4	5	6	7	8
50	1.09	1.28	1.47	1.66	1.86	2.05	2.24	2.34	2.62
125	0.44	0.51	0.59	0.67	0.74	0.82	0.90	0.97	1.05
250	0.22	0.26	0.29	0.33	0.37	0.41	0.45	0.49	0.52
500	0.11	0.13	0.15	0.17	0.19	0.21	0.22	0.24	0.26
1000	0.05	0.06	0.07	0.08	0.09	0.10	0.11	0.12	0.13

¹⁾ Data from CIA

5 Functionalities

5.1 CAN queues

5.1.1 Fast CAN Queue (unbuffered)

Received messages are no longer buffered on the EL6751. The RxQueue should therefore be large enough for all messages theoretically receivable within an EtherCAT cycle to fit inside.

The received messages no longer have to be confirmed. The EL6751 increments the RxCounter when new messages are received.

In the transmission direction too, only the data dependent on the changed TxCounter and the NoOfTxMessages are copied, so that the number of parallel messages in the queue actually have no further influence on the runtime (only the NoOfTxMessages).

Since the EL6751 operates in 3-buffer mode (so that it always has a buffer in which it can copy the CAN messages received), it may be the case that the **unused** messages contain incorrect or old data.

The object directory can be read on the *CoE-Online* tab. If the index 0x1C32:08 has been/is set to 1, the local cycle time of the EL6751 is measured and stored in index 0x1C32:05 (maximum value). You can thus see whether the EL6751 will be finished within the EtherCAT cycle.

The Fast CAN Queue may not contain further CANopen or CAN-Layer-2 nodes.

5.1.2 Optimized CAN Queue (buffered)

The received messages of the EL6751 are buffered. The EL6751 operates in 1-buffer mode.

The following applies to both functions, Fast CAN Queue and Optimized CAN Queue:

Advantages

- Higher processing speed
- The Fast CAN Queue does without all attachments and is thus predestined for the fastest processing/reaction of the data from the bus.

Disadvantages

- Both modes support only 11-bit identifiers.
- No filters may be used.

5.2 Transaction Number

On the basis of the *transactionNumber* one can determine the CAN message in a CAN queue up to which transmission took place in the last CAN cycle. With the individual TxMessages[n], any *transactionNumber* can be entered (e.g. a sequential number). At the end of a CAN cycle the *transactionNumber* of the last-sent TX message is written in Inputs.RxQueue.TransactionNumber.

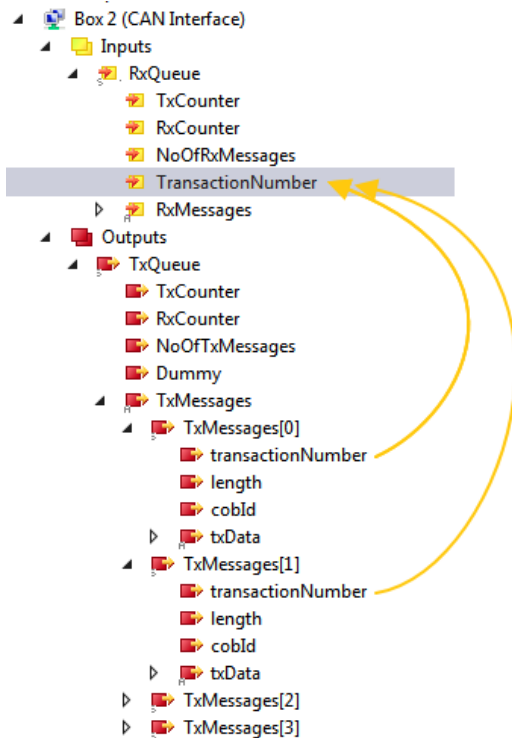


Fig. 3: Transaction Number

5.3 Time Stamp

CCAT-based CAN controllers (e.g. FC512x, -M510) return the time at which the CAN frame arrived with a reception time stamp (64-bit integer value in nanoseconds).

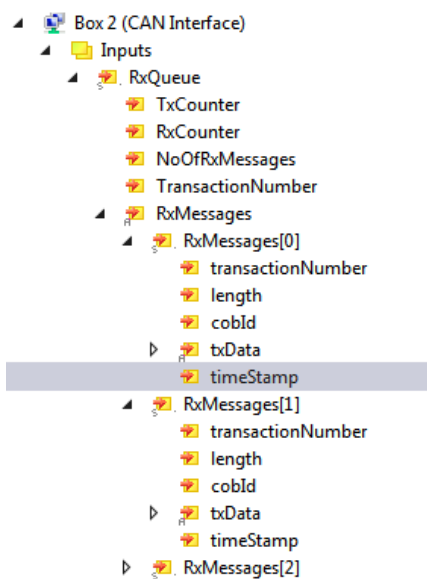


Fig. 4: Time Stamp

6 Structure of the CAN interface

The CAN interface looks different depending on the options selected. An 11-bit identifier interface is structured differently to a 29-bit identifier interface. In addition, the interface may contain the Transaction Number as well as the Time Stamp. When using structures the target system must be considered and which alignment it supports. Corresponding attributes are usable under TwinCAT 3 {attribute 'pack_mode':= '0'}.

The interface consists of the communication with the interface and up to 32 CAN messages. The inputs can only be read if the outputs are written.

The interface is addressed as follows:

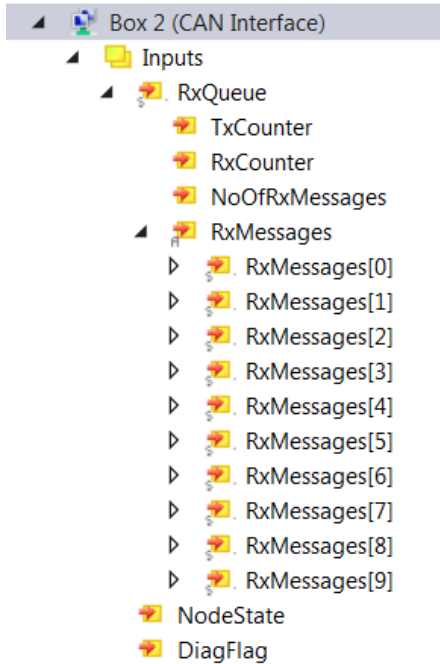


Fig. 5: CAN interface - inputs

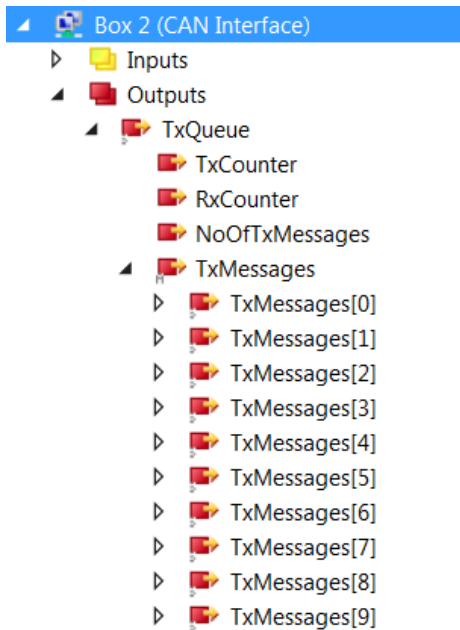


Fig. 6: CAN interface - outputs

Outputs.TxCounter is set to +1 if data are to be transmitted. NoOfTxMessages also indicates how many messages are to be transmitted from the buffer. The RxCounter indicates whether there are new data in the buffer. NoOfRxMessages indicates how many new data are in the buffer.

If you have fetched the data, then set `Outputs.RxCounter:=Inputs.RxCounter`. The CAN interface then knows that it can fill the buffer again. All data must always be read out, because the CAN interface fills all message structures again when necessary.

Sample code for transmission

```
if Outputs.TxCounter = Inputs.TxCounter then
  for i=0 to NumberOfMessagesToSend do
    Outputs.TxMessage[i] = MessageToSend[i];
  End_for
  Outputs.NoOfTxMessages = NumberOfMessagesToSend;
  Outputs.TxCounter := Outputs.TxCounter + 1;
end_if
```

Sample code for reading

```
if Outputs.RxCounter <> Inputs.RxCounter then
  for I := 0 to (Inputs.NoOfRxMessages-1) do
    MessageReceived[i] := Inputs.RxMessage [i];
  End_for
  Outputs.RxCounter := Inputs.RxCounter;
end_if
```

Message structure when using the 11-bit identifier

The message structure when using the 11-bit identifier consists of the COB ID [2 bytes] and the 8 bytes of data. The COB ID has the following structure:

- Bit 0-3: Length of the data (0...8)
- Bit 4: RTR
- Bit 5-15: 11-bit identifier

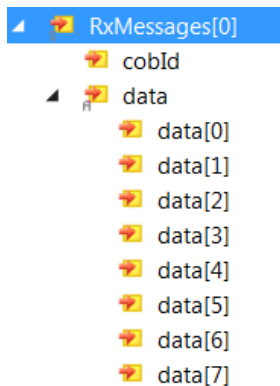


Fig. 7: Message structure when using the 11-bit identifier

Since COB ID, length and RTR bit are coded in one word in the 11-bit identifier, the following example is helpful for decoding the data from the word. Select a structure here in which to store the decoded data.

```

IF RXCounter_Out <> RXCounter_In THEN
  FOR I := 0 TO (NoOfTxMessages-1) DO
    stCANInterfaceMessageValue[i].Length:=WORD_TO_BYTE(stCANInterfaceMessage[i].CobID) AND 16#0F;
    stCANInterfaceMessageValue[i].RTR:=stCANInterfaceMessage[i].CobID.4;
    stCANInterfaceMessageValue[i].CobID :=ROR(stCANInterfaceMessage[i].CobID,5) AND 16#07FF;
    stCANInterfaceMessageValue[i].Data := stCANInterfaceMessage[i].Data;
    CASE stCANInterfaceMessageValue[i].CobID OF
      16#318: COB318:=COB318+1;
      16#718: COB718:=COB718+1;
      16#1CD: COB1CD:=COB1CD+1;
      memcopy(ADR(TempValue),ADR(stCANInterfaceMessage[i].Data[6]),2);
      16#1ED: COB1ED:=COB1ED+1;
    ELSE
      COBALLOther:=COBALLOther+1;
    END_CASE
  End_for
  RXCounter_Out:=RXCounter_In;
END_IF

```

Message structure when using the 29-bit identifier

The message structure when using the 29-bit identifier consists of the length [2 bytes] of the COB ID [4 bytes] and the 8 bytes of data.

Length: Length of the data (0...8)

The COB ID has the following structure:

- Bit 0-28: 29-bit identifier
- Bit 30: RTR
- Bit 31:
 - 0: 11-bit identifier,
 - 1: 29-bit identifier

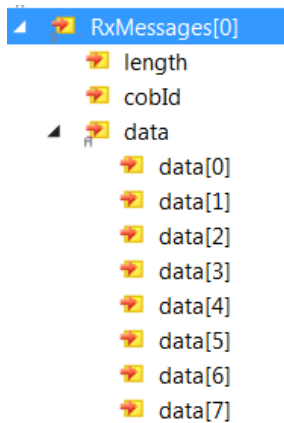


Fig. 8: Message structure when using the 29-bit identifier

7 Use of a filter

If you don't wish to receive all the telegrams in the CAN interface, there is an option to set filters. This reduces the number of CAN telegrams in the CAN interface and thus permits only those telegrams that are actually required.

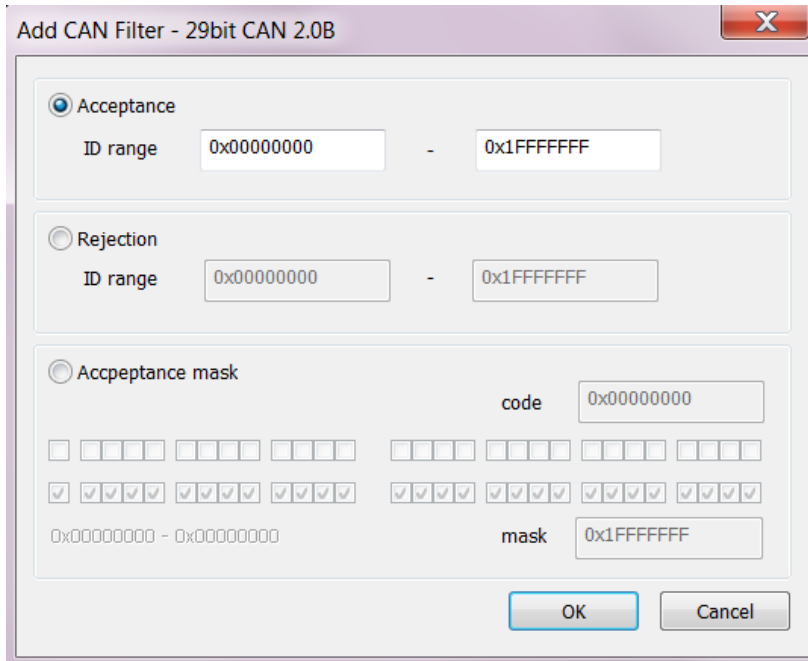


Fig. 9: CAN filters

Acceptance:

The identifiers that are to be forwarded to the CAN interface are entered here.

Rejection:

The identifiers that are not to be forwarded to the CAN interface are entered here.

Acceptance mask:

Here you can specify at bit level which identifiers are to be forwarded to the CAN interface.

Example on the basis of the 29-bit identifier

In the example, all the telegrams from identifier 0x0400 ... 0x0700 are transmitted into the CAN interface. This is displayed with a "+" next to Info.

"+" means that the filter lets the data through to the CAN interface (Acceptance)

"-" means that the filter does not let the data through to the CAN interface (Rejection)

CAN Rx	Acceptance	Rejection	Info	Comment
Filter 1		0x00000000 - 0x000003FF	-	
Filter 2	0x00000400 - 0x00000700		+	manually added (code/mask)
Filter 3		0x00000701 - 0x1FFFFFFF	-	

Fig. 10: Example on the basis of the 29-bit identifier

8 CAN FD access with FC532x and CX-M530

Sending and receiving FD messages

This chapter describes the CAN FD function of the CAN FD interface.

8.1 CAN FD interface

The CAN interface for the FC532x, CX2500-M530 and the option interface for CX-M530 CAN support access to the CAN FD functionality.

The operation of this CAN interface as well as the functions *Transactions-Number* and *Timestamp* correspond to that of the known interface (see chapter [Structure of the CAN interface \[▶ 13\]](#)).

New are the message data type of the RX and TX queue and the baud rate setting.

8.2 CAN FD Device and baud rate setting

The CAN FD function can be accessed via the device *Flexible Data-Rate CAN (CCAT)*.

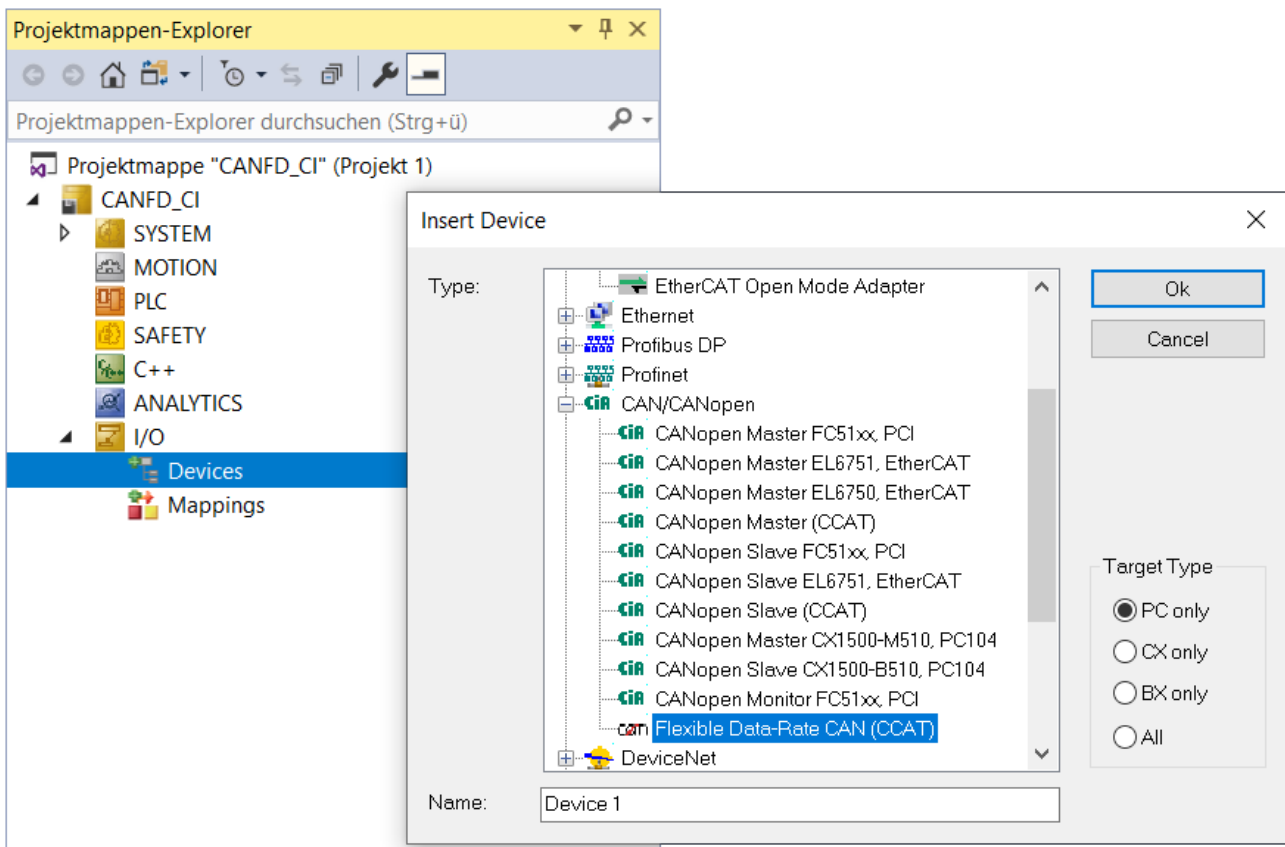


Fig. 11: Flexible Data Rate CAN (CCAT)

The baud rates for CAN FD can be set differently for the arbitration phase and the data transmission phase. Likewise, it is still possible to set the same baud rate for both phases as with classic CAN.

The following baud rates are possible:

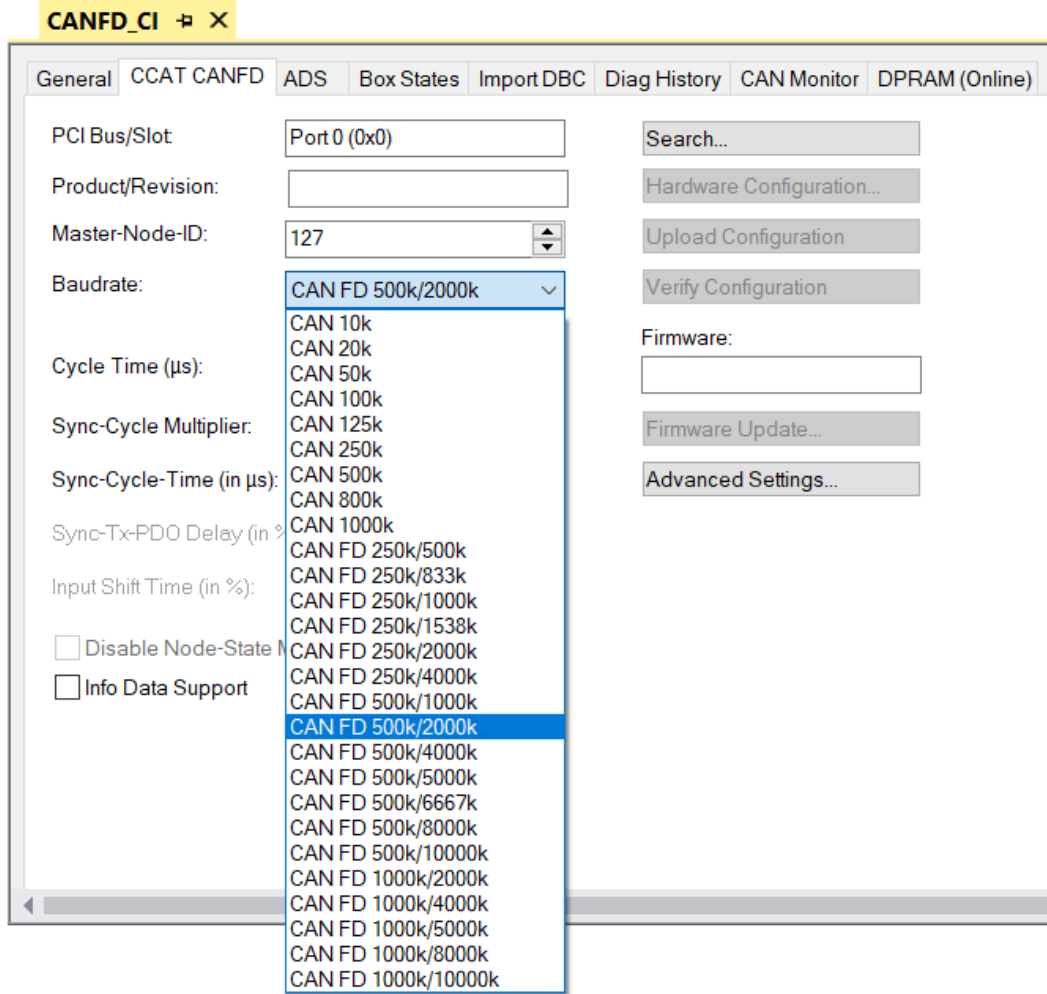


Fig. 12: Possible baud rates

The first number indicates the baud rate for the arbitration phase and the second for the data phase.

i Note on baud rate 10 Mbit/s

The baud rate 10 Mbit/s is currently only possible under very ideal conditions and does not correspond to a practical setting at the moment. A currently common setting for CAN FD is 500k/2000k.

8.3 CAN FD Message data structures

The following new data structures have been introduced for CAN FD support at the CAN interface.

```

TYPE CANFDTSRXQUEUE :
  STRUCT
    dataLength : BYTE;
    EDL : BIT;
    BSR : BIT;
    ESI : BIT;
    cobId : UDINT;
    rxData : CANFDMESSAGE;
    timeStamp : ULINT;
  END_STRUCT
END_TYPE
    
```

```

TYPE CANFDTXQUEUE :
  STRUCT
    transactionNumber : UINT;
    dataLength : BYTE;
    EDL : BIT;
    BSR : BIT;
    ESI : BIT;
    cobId : UDINT;
    txData : CANFDMESSAGE;
  END_STRUCT
END_TYPE
    
```

```

TYPE CANFDMESSAGE :
  ARRAY [0..63] OF USINT;
END_TYPE
    
```

These structures are available for the IOs in the System Manager as well as in the PLC.

8.3.1 Data length

For the data length values up to 64 bytes are possible for Can FD frames. Since these values are transmitted in the classic CAN arbitration header, the following values are possible:

0 ... 8, 12, 16, 20, 24, 36, 48 and 64

If the lengths do not correspond to these values during transmission, they are adjusted to the next higher value by the device.

For a CAN FD frame the values 0 to 15 are valid for the DLC field. The value of the DLC field determines the number of bytes in the data field and is interpreted in the following way:

DLC value	Data Field size (Bytes)	DLC value	Data Field size (Bytes)
0 .. 8	0 .. 8	12	24
9	12	13	36
10	16	14	48
11	20	15	64

Fig. 13: DLC value vs. Data field size

The CAN interface does this conversion automatically, i.e. in the CAN interface you only specify the actual number of bytes (values from 0..64 bytes are allowed).

The conversion to the DLC values is then performed by the CAN interface in the background with the next larger DLC value.

Example: if you enter the data length 32 in the CAN interface, 36 bytes are sent with the DLC value 13.

8.3.2 CAN FD bits

The new bits in the data structure *Queue* compared to the classic CAN interface have the following meanings.

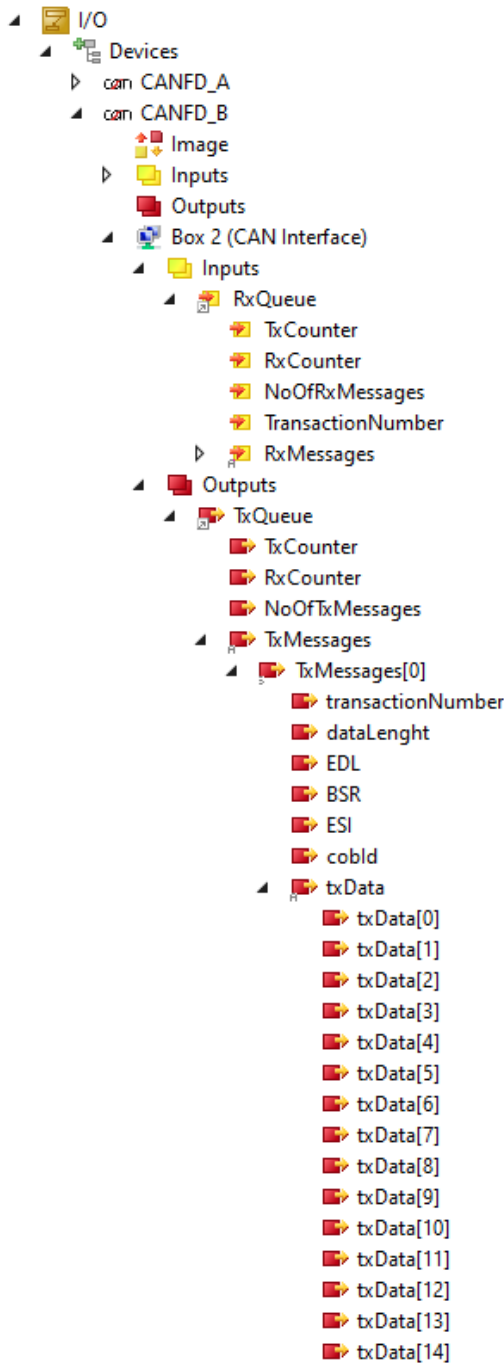


Fig. 14: Data structure *Queue*

EDL

The **EDL** (Enhanced Data Length) bit is used to control whether an FD or a classic frame is to be sent or what kind of frame was received.

BSR

The **BSR** (Bit Rate Switched) bit specifies whether in the data phase should be switched to the higher baud rate or how the frame was received.

ESI

The bit **ESI** (Error State Indicator) indicates whether there was (Rx) or is (Tx) an error with the frame.

8.3.3 InfoData

The following data can be read from the info data of the FC532x / CX-M530:

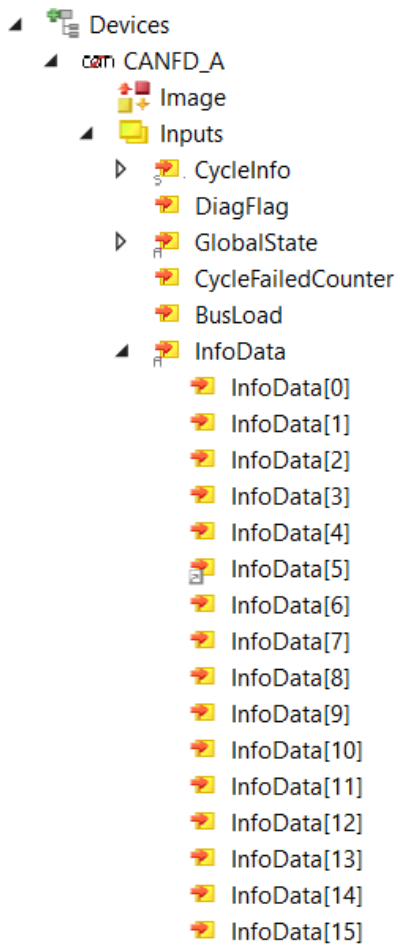


Fig. 15: InfoData

InfoData[0] – CAN Status

Bit0 – BusOff (0 no error - 1 bus off error)
 Bit1 – Error Passive
 Bit2 – Node Active
 Bit3 – Warning Limit
 Bit4 – Overload
 Bit6 – Bus Idle;

InfoData[1] – Arbitration phase baudrate

Byte0 = Jump Width
 Byte1 = Time A
 Byte2 = Time B
 Byte3 = Pre Scaler;

InfoData[2] – Data phase baudrate

Byte0 = Jump Width
 Byte1 = Time A
 Byte2 = Time B
 Byte3 = Pre Scaler;

InfoData[4] – Send Fifo (High-Prio) UsedWords;

InfoData[5] – Send Fifo (Low-Prio) UsedWords;

InfoData[6] – Receive Fifo Counter;

InfoData[7] – AckError Counter;

InfoData[8] – BitError Counter;

InfoData[9] – CrcError Counter;

InfoData[10] – FormError Counter;

9 Appendix

9.1 Support and Service

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