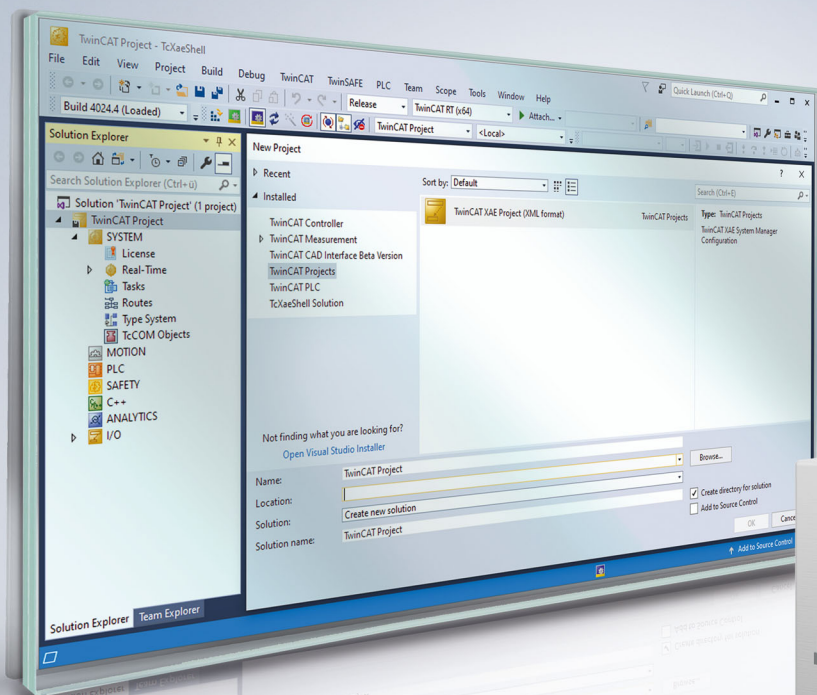


# BECKHOFF New Automation Technology

Manual | EN

# TF5420

TwinCAT 3 | Motion Pick-and-Place





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# 1 Foreword

## 1.1 Notes on the documentation

This description is only intended for the use of trained specialists in control and automation engineering who are familiar with applicable national standards.

It is essential that the documentation and the following notes and explanations are followed when installing and commissioning the components.

It is the duty of the technical personnel to use the documentation published at the respective time of each installation and commissioning.

The responsible staff must ensure that the application or use of the products described satisfy all the requirements for safety, including all the relevant laws, regulations, guidelines and standards.

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EP1590927, EP1789857, EP1456722, EP2137893, DE102015105702

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### Personnel qualification

This description is only intended for trained specialists in control, automation, and drive technology who are familiar with the applicable national standards.

### Signal words

The signal words used in the documentation are classified below. In order to prevent injury and damage to persons and property, read and follow the safety and warning notices.

#### Personal injury warnings

##### **DANGER**

Hazard with high risk of death or serious injury.

##### **WARNING**

Hazard with medium risk of death or serious injury.

##### **CAUTION**

There is a low-risk hazard that could result in medium or minor injury.

#### Warning of damage to property or environment

##### **NOTICE**

The environment, equipment, or data may be damaged.

#### Information on handling the product



This information includes, for example:  
recommendations for action, assistance or further information on the product.

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## 2 Introduction

The TF5420 TwinCAT 3 Motion Pick-and-Place software package is installed together with the TF5400 software package.

### Target system

Windows XP or Windows 7/8/10.

### TwinCAT 3 Motion Pick-and-Place

TF5420 TwinCAT 3 Motion Pick-and-Place executes multi-dimensional motions. It was specially developed for the requirements of pick-and-place applications. It should be applied to motions where the precise path dynamics in segment transitions are not so important, but where the user wishes to get from one point to another as quickly as possible. The *Tc3\_McCoordinatedMotion* library contains all the associated function blocks.

### Additional licensing requirements

TF5420 TwinCAT 3 Motion Pick-and-Place requires the TC1260 license.



### 3 Overview of the new functions

#### As of TF5400 V3.2.27 for the MC Group Coordinated Motion:

- New: Introduction of additional dynamic constraints for path and auxiliary axes.
- New: Optionally, the override also affects the synchronization phase for the MC\_TrackConveyorBelt.
- Optimizations to the MC\_TrackConveyorBelt that prevent SAF cycle misalignment between conveyor (master) and slave axis.
- Optimizations of the error reaction for the MC\_TrackConveyorBelt. In the event of a runtime error of the conveyor belt (master), an active MC\_MovePath is not aborted and an error reaction is to be triggered via the PLC.
- Requires an x64 platform.

#### As of TF5400 V3.1.10.64:

- New: In a CM group with Geo Blending, a blocker that is triggered early enough before it becomes active will be blended over and passed on without interruption.
- Requires TwinCAT V3.1.4024.24 or higher

#### As of TF5400 V3.1.10.1:

- New group type MC Group Coordinated Motion is available.
- Cyclic interface is extended for MC Group Coordinated Motion.
- New function blocks for MC Group Coordinated Motion:
  - MC\_BlockerPreparation
  - MC\_ReleaseBlocker
  - MC\_GroupReadBlockerStatus
  - MC\_DwellTimePreparation
- MC\_GroupHalt is implemented for MC Group Coordinated Motion.
- mcTransModeCornerDistance, mcCircPathchoiceShortSegment and mcCircPathchoiceLongSegment are implemented for MC Group Coordinated Motion.
- Requires TwinCAT V3.1.4024.7 or higher

#### As of TF5400 V3.1.6.27:

- The remaining time and distance of the current segment can be read via ADSREAD.
- Requires TwinCAT V3.1.4022.0 or higher

#### As of TF5400 V3.1.6.3:

- New function blocks for spatial transformations, i.e. for changing the reference system (MC\_SetCoordinateTransform) and for conveyor tracking (MC\_TrackConveyorBelt).

#### As of TF5400 V3.1.4.4:

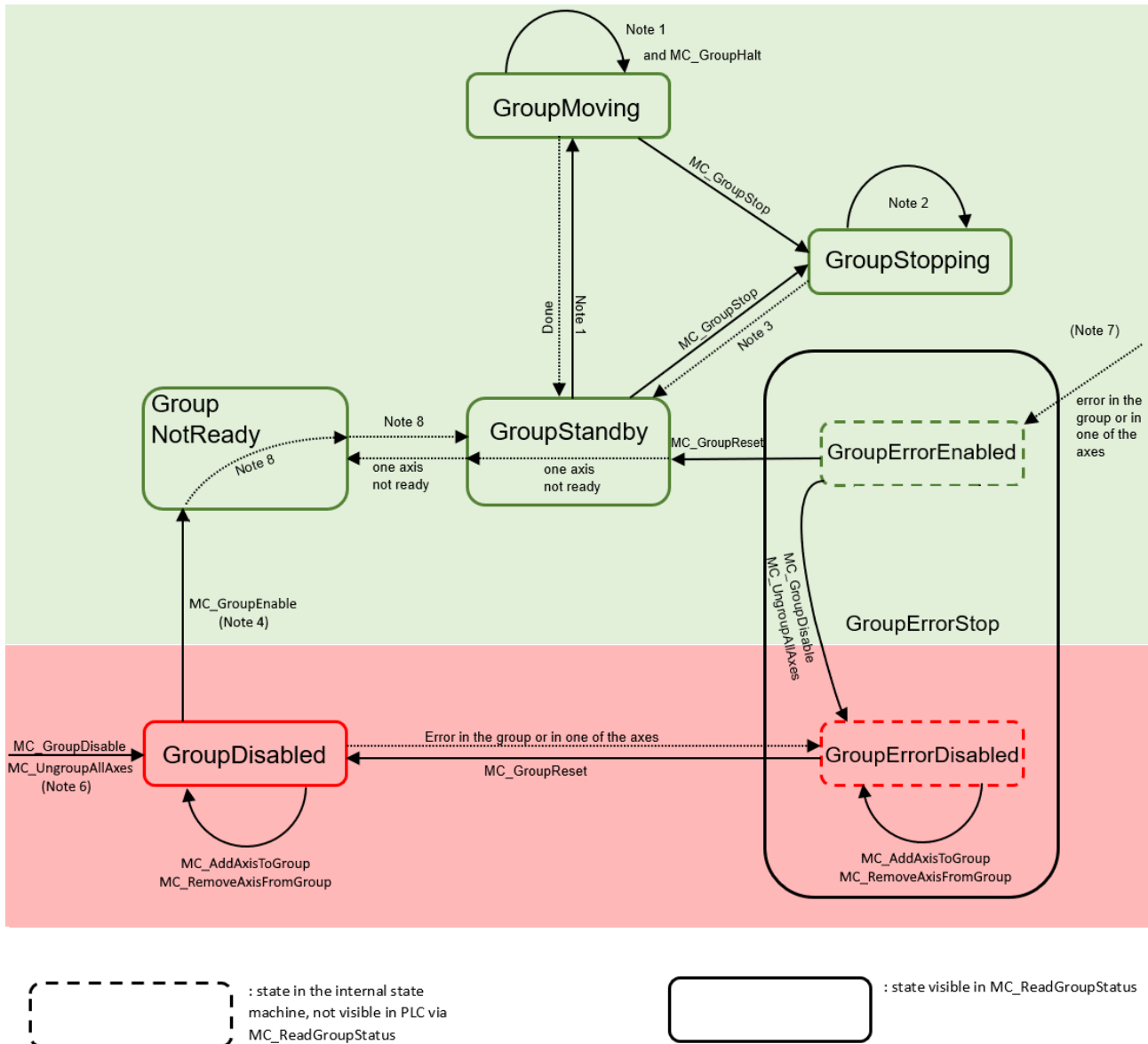
- New: From software version 3.1.4.4 MC\_MAXIMUM is supported as input value. For more detailed information please refer to the documentation for the respective function block.

#### As of TF5400 V3.1.2.47:

- New function block MC\_MoveCircularAbsolutePreparation.

## 4 Group State Diagram

The state diagram describes the state of a Coordinated Motion group. The states described here can be read from the PLC using the function block MC\_GroupReadStatus.



**Note**

**Description**

- 1 Applicable for all non-administrative (movement) function blocks.
- 2 In the GroupStopping state, many function blocks can be called, but they are not executed. Exceptions are MC\_GroupDisable [▶ 41] and MC\_UngroupAllAxes [▶ 55], which cancel the stop and create the transition to the GroupDisabled state.
- 3 MC\_GroupStop [▶ 59].DONE
- 4 The number of axes in the group (added via MC\_AddAxisToGroup [▶ 39]) must be equal to the number of axes in the spatial axis convention plus the Additional Axes Count.
- 5 -
- 6 MC\_GroupDisable can be called in all states and changes the state to GroupDisabled. When MC\_GroupDisable is called in an error state, the state changes to GroupErrorDisabled.

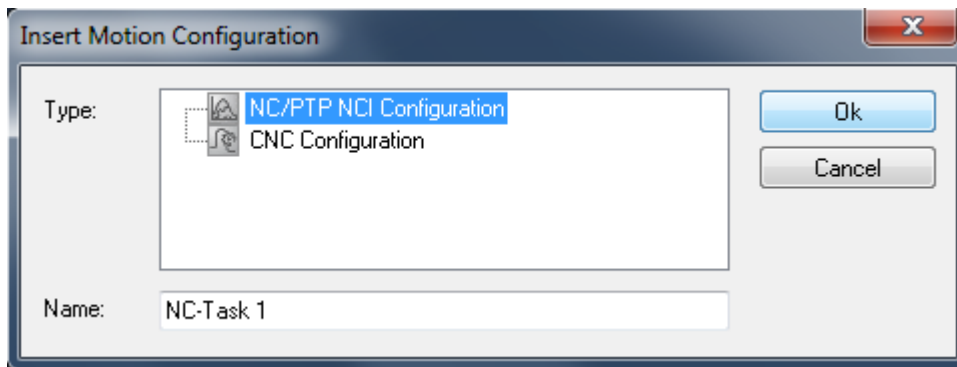
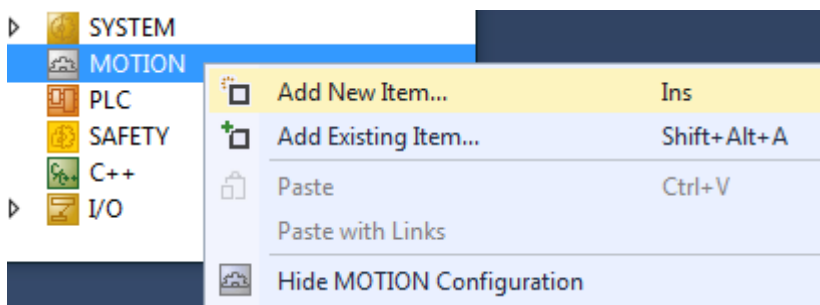
- 7 The state change to GroupErrorEnabled occurs in the axis/group error case from any state in which the group is enabled.
- 8 The state change occurs when "blsControlLoopClosed" is TRUE for all axes. bPositiveDirection"/"bNegativeDirection" do not have to be enabled.
- 9 -
- 10 MC\_GroupReset [▶ 46] has no effect if the state is different from GroupErrorStop. MC\_GroupReset must be called to exit the GroupErrorStop state.

# 5 MC Group (TF5420 TwinCAT 3 Motion Pick-and-Place)

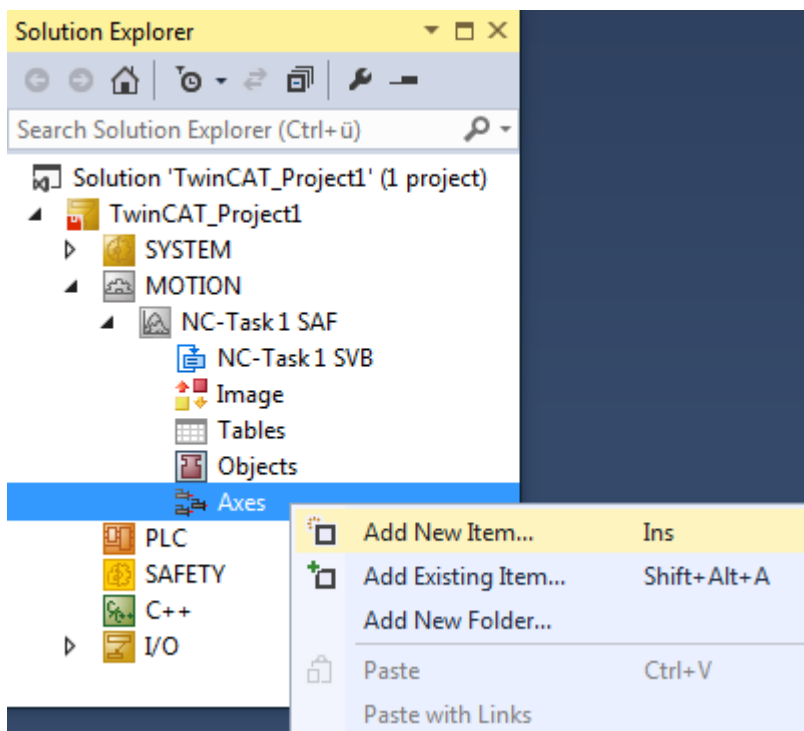
## 5.1 Configure an MC Group

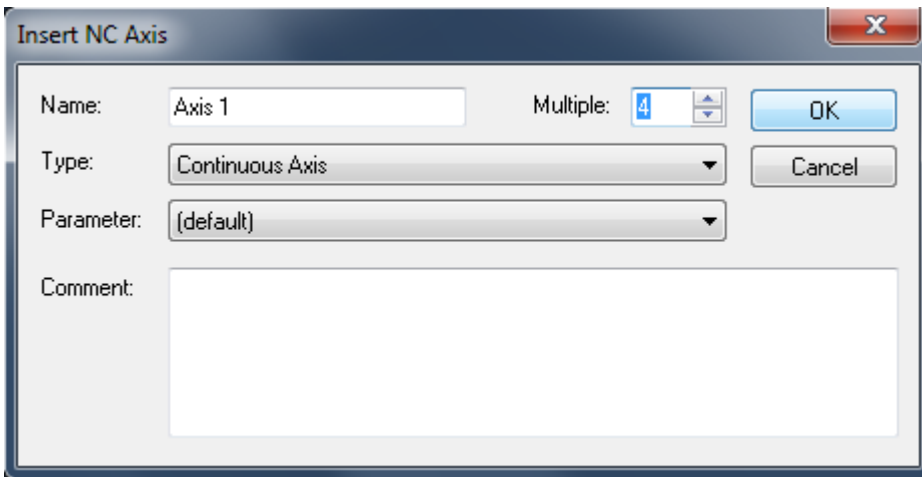
Basically, the configuration described here is valid for all Motion Objects in the Advanced Motion Pack.

1. Add new "NC/PTP NCI Configuration" in the Motion section.

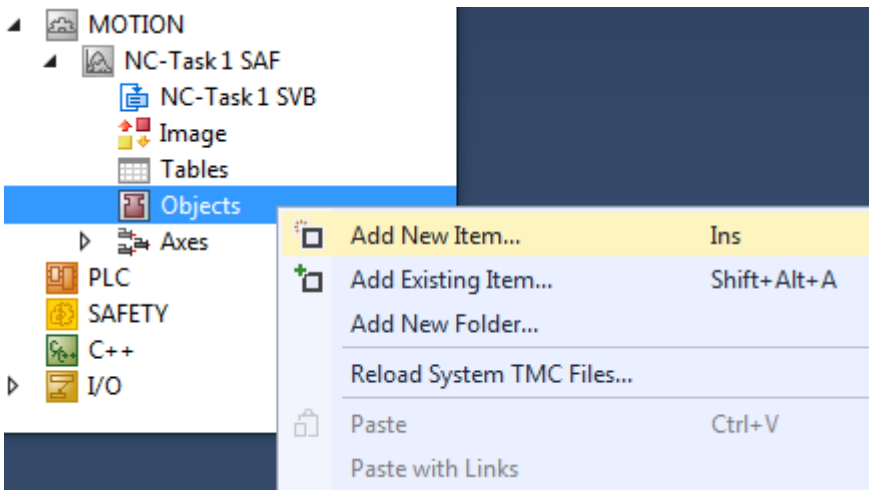


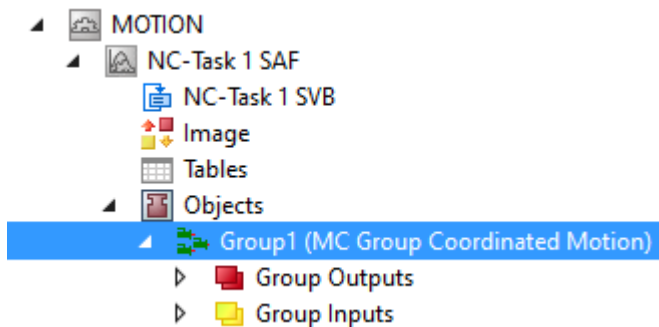
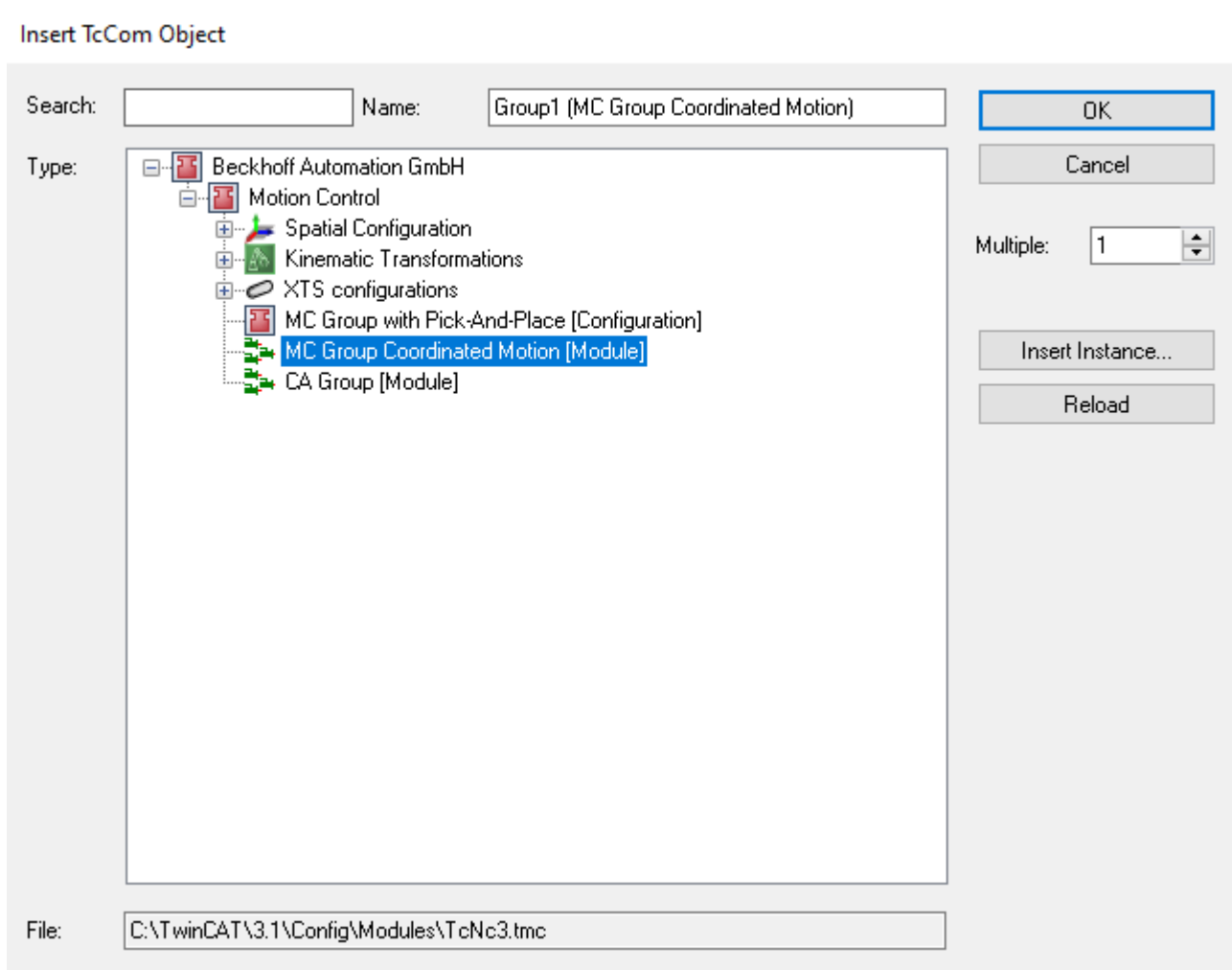
2. Add all axes to the NC-Configuration.





3. Add the appropriate Group to the entry “Objects” in the NC-Configuration:  
 For Coordinated Motion, multi-dimensional movements: [MC Group Coordinated Motion \[▶ 17\]](#) or [MC Group with Pick-and-Place \[▶ 19\]](#).





4. Check the Tasks in the Group.  
Context ID 0 has to be set to **“NC-Task 1 SAF”**.  
Context ID 1 has to be set to **“NC-Task 1 SVB”**.

TwinCAT Project1

Object Context Parameter (Init) Data Area

Context: 0

Depend On: Parent Object

Need Call From Sync Mapping

Data Areas:  1 'Group Outputs'  2 'Group Inputs'

Interfaces:

Data Pointer:

Interface Pointer:

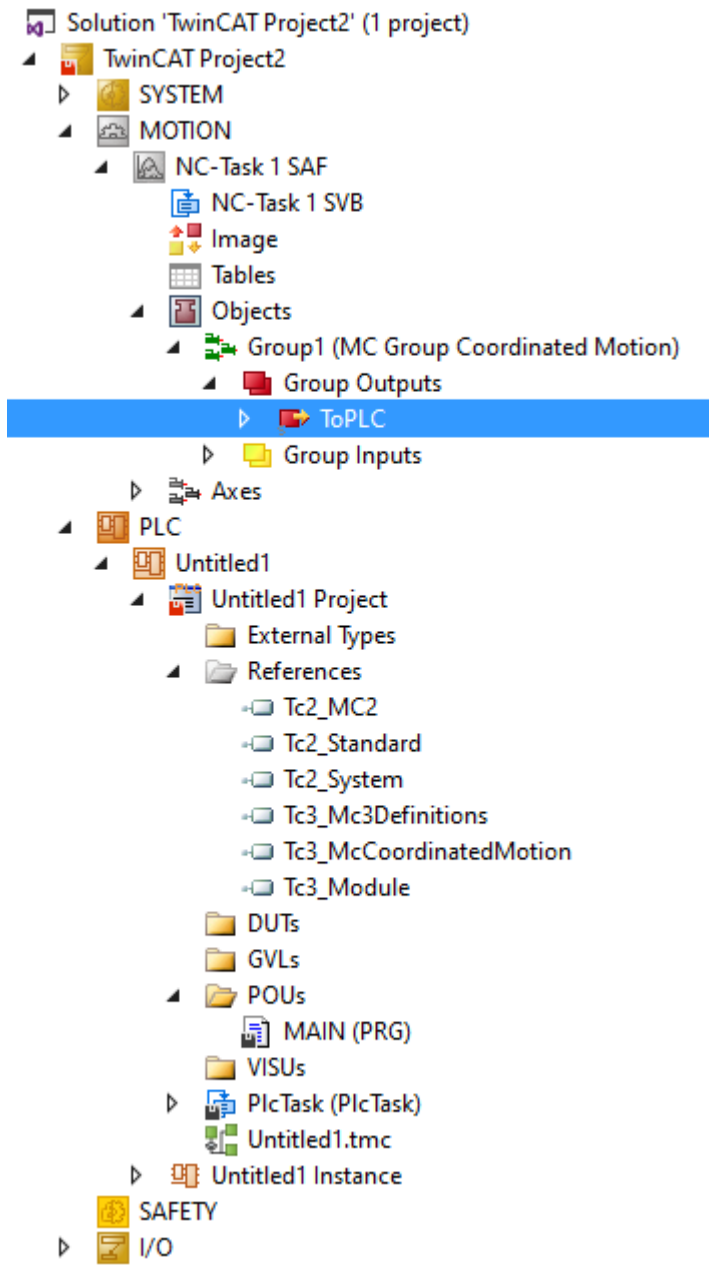
Result:

| ID | Task     | Name          | Priority | Cycle Time (µs) | Task Port | Symbol Port |
|----|----------|---------------|----------|-----------------|-----------|-------------|
| 0  | 05000010 | NC-Task 1 SAF | 4        | 2000            | 501       | 501         |
| 1  | 05000020 | NC-Task 1 SVB | 8        | 10000           | 511       | 511         |

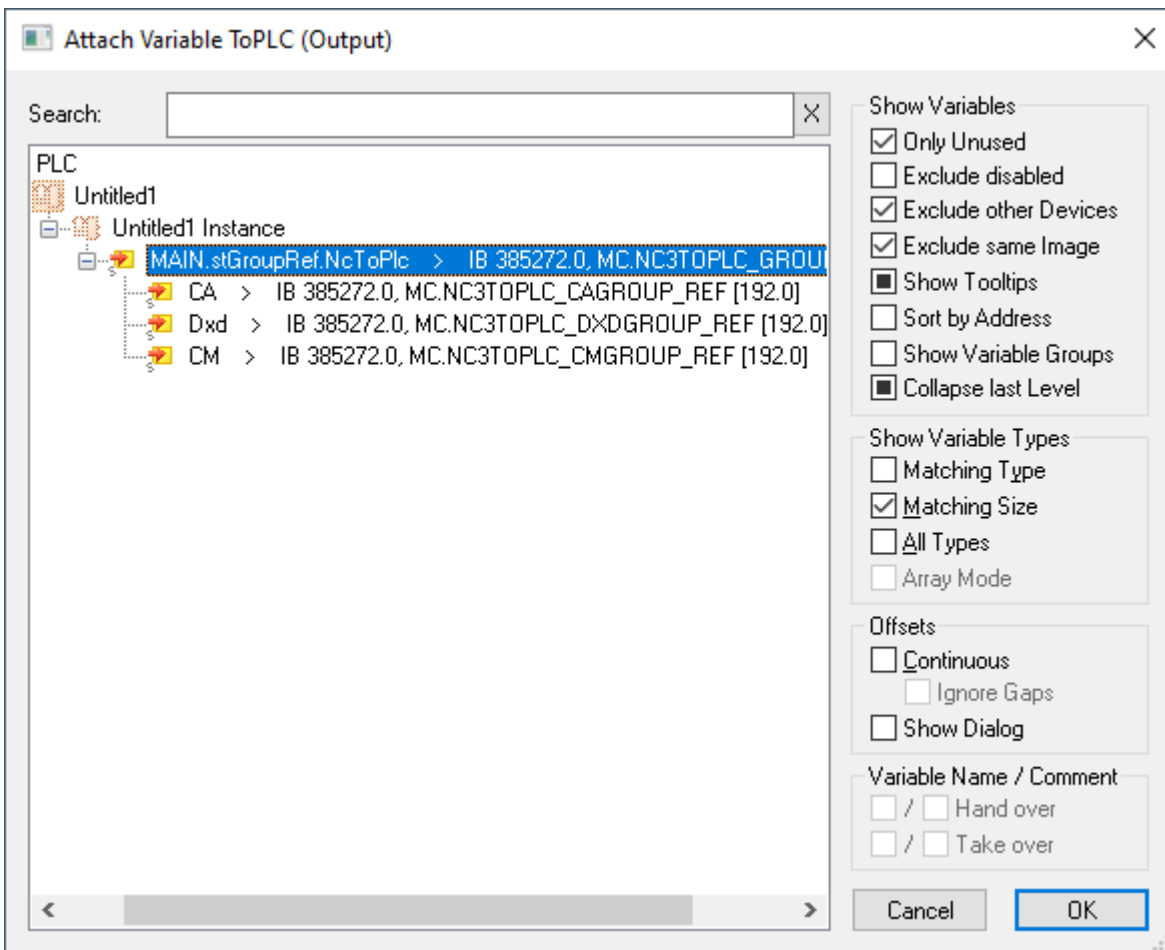
5. Configure the group parameters according to the desired application.  
For more explanations referring to the group parameters see the following sections.
  6. To address the group from the PLC a cyclic interface has to be declared and linked to the IO of the group (see PLC Library [Tc3\\_McCoordinatedMotion](#) [▶ 17]). To address and enable the axes the library "Tc2\_Mc2" has to be added to the project.
- ⇒ A new "NC/PTP NCI Configuration" has been established.

```

VAR
  stGroupRef : AXES_GROUP_REF;
END_VAR
    
```







## 5.2 MC Group Coordinated Motion

| Object                     | Context                   | Parameter (Init)         | Data Area |                          |            |   |  |  |
|----------------------------|---------------------------|--------------------------|-----------|--------------------------|------------|---|--|--|
| Name                       | Value                     | CS                       | Unit      | Type                     | PTCID      | Comment   |  |  |
| General                    |                           |                          |           |                          |            |   |  |  |
| Spatial Axes Convention    | mcAxesConv4DCartesianXYZC | <input type="checkbox"/> |           | MC.MC_AXES_CONVENTION    | 0x05030200 |   |  |  |
| Additional Axes Count      | 0                         | <input type="checkbox"/> |           | UDINT                    | 0x05030201 | Number of axes without a spatial interpretatio...   |  |  |
| Blending Strategy          | mcBlendingGeo             | <input type="checkbox"/> |           | MC.MC_BLENDING_STRATEGY  | 0x05030202 |   |  |  |
| Time-Override Ramp Time    | 2.0                       | <input type="checkbox"/> | s         | LREAL                    | 0x050300A6 | Time it takes to transition the time-override fa... |  |  |
| Tracking Override Behavior | Disable                   | <input type="checkbox"/> |           | MC.OverrideBehavior      | 0x050300E3 | Defines whether the tracking movement is aff...     |  |  |
| GeoBlending-specific       |                           |                          |           |                          |            |   |  |  |
| Blending Path Type         | mcBlendingPathTypePoly5   | <input type="checkbox"/> |           | MC.MC_BLENDING_PATH_TYPE | 0x05030203 |   |  |  |

### Parameter (Init)

#### Spatial Axes Conventions

Three axes conventions can be set.

The axes conventions define how the axes are interpreted in the axis group. In combination with "Additional Axes Count", they define the dimension of the axis group and thus the number of axes that need to be added, as well as the way in which each of the added axes is interpreted.

| Parameter               | Value                   | Type                  | Description  |
|-------------------------|-------------------------|-----------------------|--|
| Spatial Axes Convention | mcAxesConv2DCartesianXY | MC.MC_AXES_CONVENTION | A 2D group consisting of X, Y. The order of the translatory axes in the configuration determines the order of translation. |

| Parameter               | Value                     | Type                  | Description  |
|-------------------------|---------------------------|-----------------------|--|
| Spatial Axes Convention | mcAxesConv3DCartesianXYZ  | MC.MC_AXES_CONVENTION | A 3D group consisting of X, Y, Z. The order of the translatory axes in the configuration determines the order of translation.  |
| Spatial Axes Convention | mcAxesConv4DCartesianXYZC | MC.MC_AXES_CONVENTION | A 4D group consisting of X, Y, Z and a rotary axis around Z (C). The order of the translatory and rotary axes in the configuration determines the order of translation and rotation. |

### Additional Axes Count

Number of axes in the axis group that have no geometric interpretation. Between 0 and 8 axes of this type can be inserted.

### Blending Strategy

Sets the blending strategy.

| Parameter         | Value              | Type                   | Description  |
|-------------------|--------------------|------------------------|--|
| Blending Strategy | mcBlendingGeo      | MC.MC_BLENDED_STRATEGY | The blending path is defined geometrically and then executed with the dynamics allowed for the path. |
| Blending Strategy | mcBlendingSuperpos | MC.MC_BLENDED_STRATEGY | The blending path results dynamically from the superposition of two segments in the blending area.   |

### Time Override Ramp Time

Ramp time for override modification from 0 % to 100 %. The time override is superimposed on the actual profile. This can result in higher dynamics in total during the override changes than were parameterized at the group.

### Tracking Override Behavior

Defines whether the Conveyor Tracking override also affects the conveyor.

Available from TF5400 3.2.27.

| Parameter                  | Value   | Type                | Description  |
|----------------------------|---------|---------------------|--|
| Tracking Override Behavior | Disable | MC.OverrideBehavior | The group override has no effect on the conveyor during conveyor tracking. |
| Tracking Override Behavior | Enable  | MC.OverrideBehavior | The group override also affects the conveyor during conveyor tracking.     |

### GeoBlending-specific parameters

#### Blending Path Type

Defines the geometry used for the blending path.

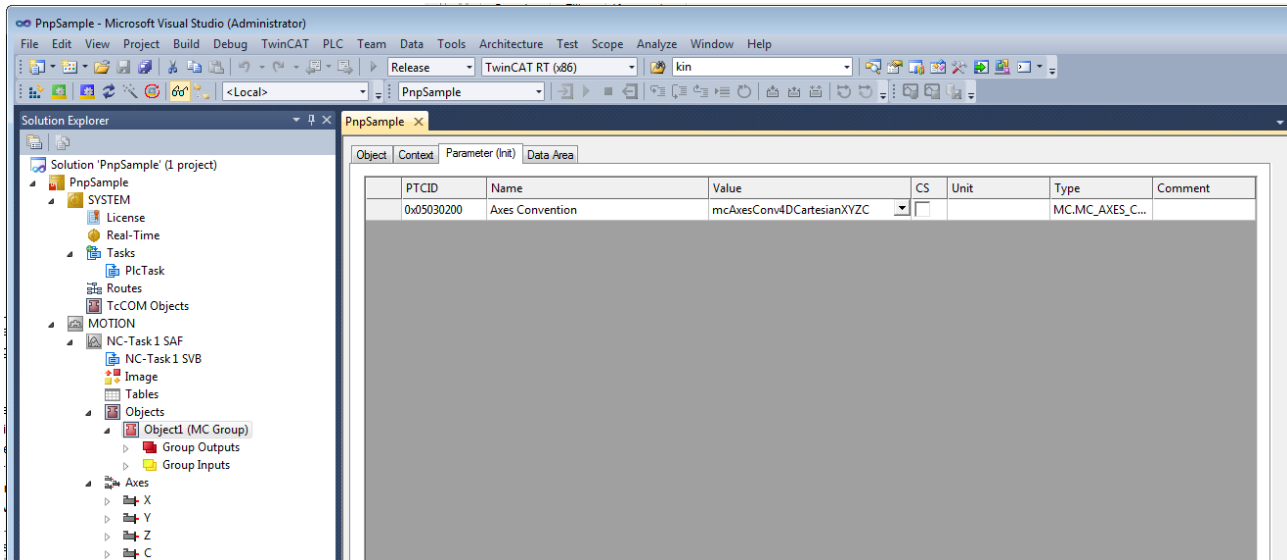
| Parameter          | Value                    | Type                    | Description                                       |
|--------------------|--------------------------|-------------------------|---|
| Blending Path Type | mcBlendingPathTypeIgnore | MC.MC_BLENDED_PATH_TYPE | No blending.                                      |
| Blending Path Type | mcBlendingPathTypePoly5  | MC.MC_BLENDED_PATH_TYPE | The blending path uses a fifth degree polynomial. |

## 5.3 MC Group with Pick-and-Place

The MC Group connects axes in order to execute a multi-dimensional motion.



For new projects, the use of the "MC Group Coordinated Motion" is recommended. As of TF5400 3.2.27, no new projects can be created with the MC Group Pick-and-Place.



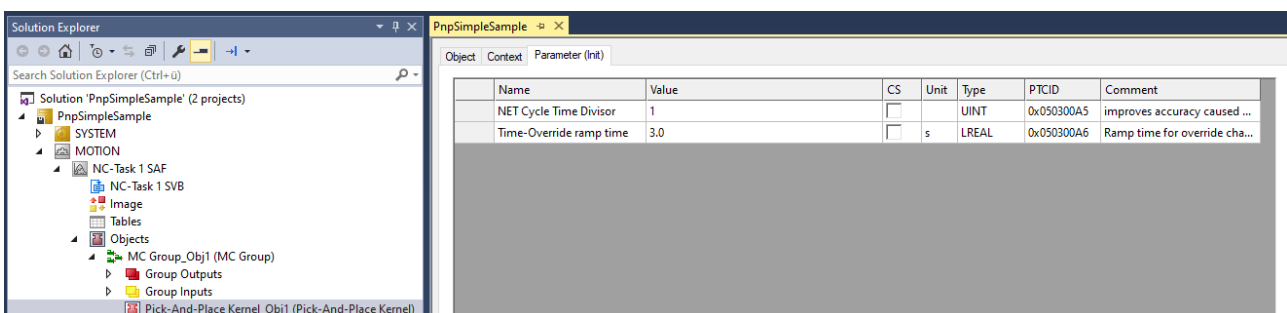
### Axes conventions

Tab: Parameter (Init). Three axes conventions can be set.

The axes conventions define how the axes are interpreted in the axis group. They define the dimension of the axis group and thus the number of axes that need to be added, as well as the way in which each of the added axes is interpreted.

| Parameter       | Value                     | Type                  | Description  |
|-----------------|---------------------------|-----------------------|--|
| Axes Convention | mcAxesConv2DCartesianXY   | MC.MC_AXES_CONVENTION | A 2D group consisting of X, Y. The order of the translatory axes in the configuration determines the order of translation.   |
| Axes Convention | mcAxesConv3DCartesianXYZ  | MC.MC_AXES_CONVENTION | A 3D group consisting of X, Y, Z. The order of the translatory axes in the configuration determines the order of translation.  |
| Axes Convention | mcAxesConv4DCartesianXYZC | MC.MC_AXES_CONVENTION | A 4D group consisting of X, Y, Z and a rotary axis around Z (C). The order of the translatory and rotary axes in the configuration determines the order of translation and rotation. |

### Axis group parameters of the pick-and-place kernel



Tab: Parameter (Init).

| Parameter               | Unit | Type  | Description  |
|-------------------------|------|-------|--|
| NET Cycle Time Divisor  |      | UINT  | Improves accuracy on the basis of temporal discretization. |
| Time Override Ramp Time | S    | LREAL | Ramp time for override modification from 0 % to 100 %.     |

The pick-and-place setpoint generator was specially developed for the requirements of pick-and-place applications. It is intended for motions where the precise path dynamics are not so important, but where the user wishes to get from one point to another as quickly as possible. It is therefore permissible for the algorithm to violate restrictions in the path dynamics within the tolerance sphere. Axis restrictions are never violated.

## 6 Spatial Configuration

The Spatial Configuration describes geometrical relationships between reference frames. Those relationships are of translation and rotation type.

### 6.1 Coordinate Frame Object

Coordinate Frame Objects can be used to hierarchically build up geometrical translation and rotation relationships. For straight interpretation the  $x$ -direction of the final element within the hierarchy should point into the conveying direction.

| Parameter            | Description   | Unit |
|----------------------|---|------|
| Rotation Convention  | Convention used for the calculation of rotations. Default is DIN9300 Z''Y' X where Rotation 3 is the parameter for Z'', Rotation 2 is the parameter for Y' and Rotation 1 is the parameter for X. |      |
| Definition Direction | Indicates the direction in which the displacement is programmed (from the point of view of the reference system or the MCS).  |      |
| Translation X        | Translation in the $x$ -axis direction.   | mm   |
| Translation Y        | Translation in the $y$ -axis direction.   | mm   |
| Translation Z        | Translation in the $z$ -axis direction.   | mm   |
| Rotation 1           | Rotation axis is defined by the Rotation Convention.  | °    |
| Rotation 2           | Rotation axis is defined by the Rotation Convention.  | °    |
| Rotation 3           | Rotation axis is defined by the Rotation Convention.  | °    |

### 6.2 Conveyor Tracking Object

A Conveyor Tracking object can be used to synchronize an axes group with a conveyor belt. It is added as a child object to a Coordinate Frame object. While the Coordinate Frame describes the static transformation (translation and/or rotation) to the conveyor belt system, the Conveyor Tracking object handles the dynamic part of the tracking.

The Conveyor Tracking parameters are listed in the following table. The dynamics parameters are default values that are used when MC\_DEFAULT is chosen for the corresponding parameter in the MC\_TrackConveyorBelt function block instance.

| Parameter                          | Description  | Unit               |
|------------------------------------|--|--------------------|
| Velocity                           | Default velocity for synchronization.  | mm s <sup>-1</sup> |
| Acceleration                       | Default acceleration for synchronization.  | mm s <sup>-2</sup> |
| Deceleration                       | Default deceleration for synchronization.  | mm s <sup>-2</sup> |
| Jerk                               | Default jerk for synchronization.  | mm s <sup>-3</sup> |
| Default Tracking Behavior          | Conveyor tracking behavior after InSync has been reached.  |                    |
| Synchronization Tolerance Distance | Distance to tracking target in which the tracking is considered synchronized (InSync = TRUE). Usage of this parameter might be useful if the master signal is noisy. This parameter only has influence if MC Group Coordinated Motion is in use. | mm                 |

### 6.3 Conveyor Tracking Behavior

The Default Tracking Behavior defines the kind of default disturbance rejection during tracking. A disturbance may be an unexpected impulse or a conveyor indexing movement.

### mcTrackingBehaviorDynLimited

Velocity synchronization to the `ConveyorBelt` is maintained using the given `Acceleration`, `Deceleration` and `Jerk`.

Relevant when disturbances are not known precisely or disturbance dynamics are significant.

Dynamic limits are input to the `MC_TrackConveyorBelt` function block. The values from the `Conveyor Tracking Object` will be used when `MC_Default` is input to the function block. When the conveyor indexes, the response will be limited by the dynamic parameters.

When the `DynLimited` setting is used, the response is compensated with the jerk limit. The function block output `MC_TrackConveyorBelt.InSync` indicates when there is synchronization.

#### ● InSync



Using the `mcTrackingBehaviorDynLimited` operation mode the `InSync = TRUE` output may disappear when the synchronized position has been lost. Staying within the parameterized dynamics the algorithm tries to return to the synchronized position on its own. When the synchronized position has been reached the `InSync = TRUE` output appears, again.

### mcTrackingBehaviorStayInSync

Velocity synchronization to the `ConveyorBelt` is maintained with non-limited `Acceleration`, `Deceleration` and `Jerk`.

When the conveyor indexes, the tracking response will not be limited. Rather, the tracking response intends to remain synchronized and follow the conveyor unconditionally. The function block output

`MC_TrackConveyorBelt.InSync` indicates when there is synchronization.

#### ● InSync



Using the `mcTrackingBehaviorStayInSync` operation mode when the `InSync` signal has once become `TRUE`, it stays `TRUE` as long as the command is active.

## 6.4 Node Connector Object

A Node Connector is an administrative Object, that establishes a transformation from one reference frame (node) to another.

| Parameter  | Description   | Unit |
|------------|---|------|
| Start node | Object ID of the starting point for the coordinate transformation. The default ID value is 0 and stands for the WCS, the World Coordinate System. |      |
| End node   | Object ID of the end point of the coordinate transformation. E.g. a point on the Conveyor Belt.   |      |

## 6.5 Configuring a Node Connector

Configuring for `MC_SetCoordinateTransform` is illustrated at the example of a pallet located relative to the `WCS` or `MCS` coordinate system.

#### ● Node connector objects

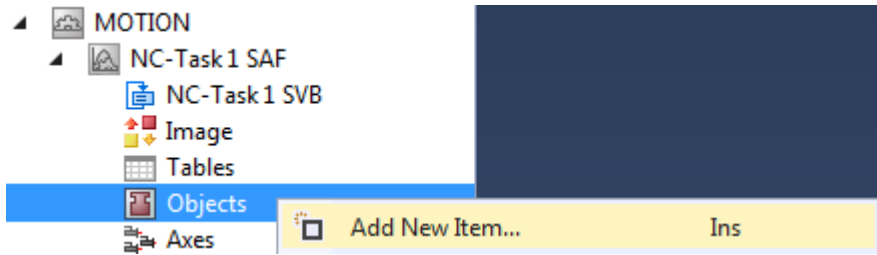


Node connector objects are used by `MC_SetCoordinateTransform` and `MC_TrackConveyorBelt`. Instead of coordinate frames, node connector objects are addressed by the PLC as representatives.

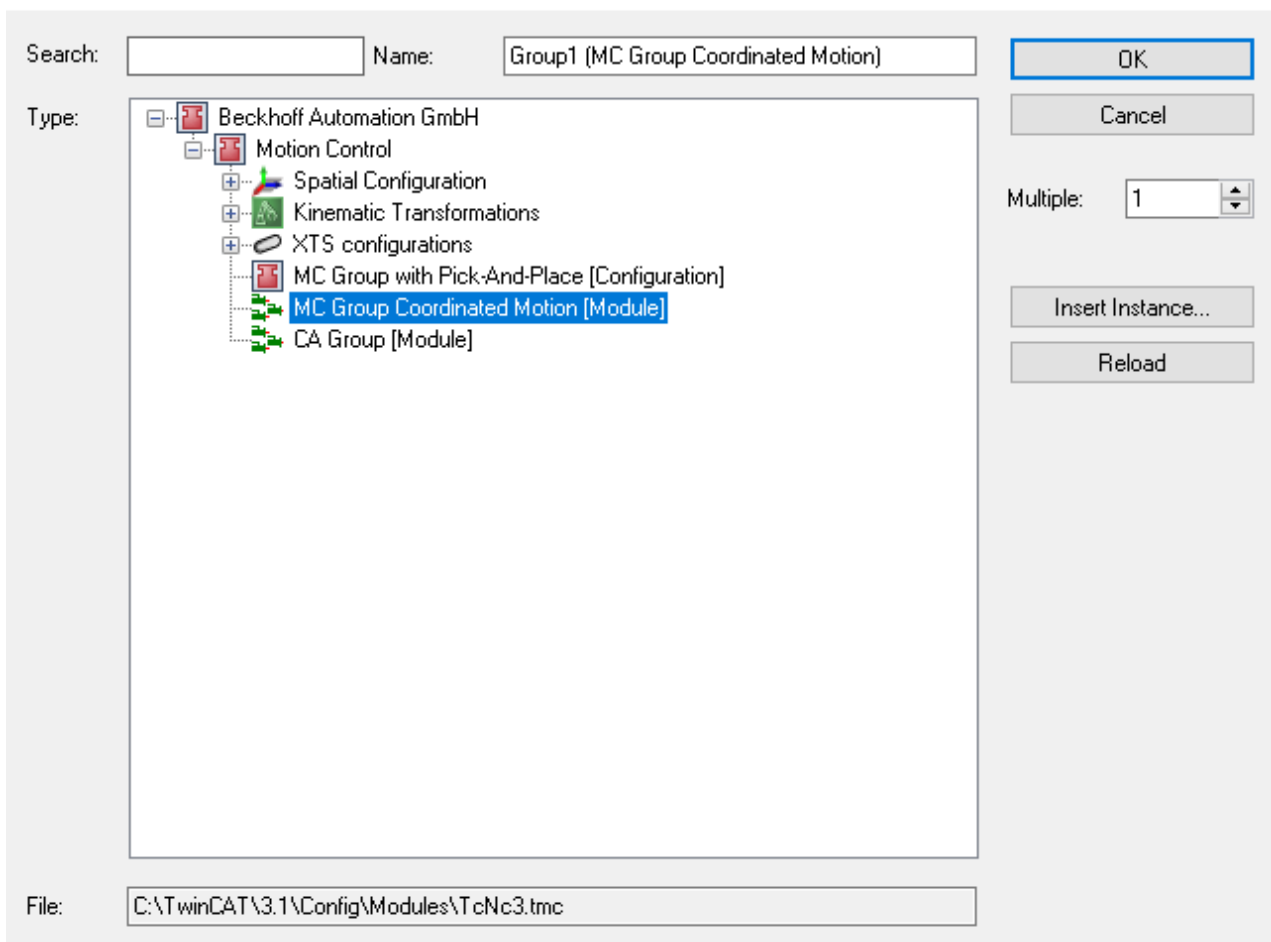
#### Example

To introduce a coordinate transform using `MC_SetCoordinateTransform`:

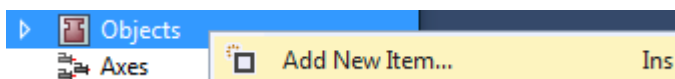
1. Insert an MC Group.



Insert TcCom Object



2. Insert a Node Connector.



**Insert TcCom Object**

Search:  Name:

Type:

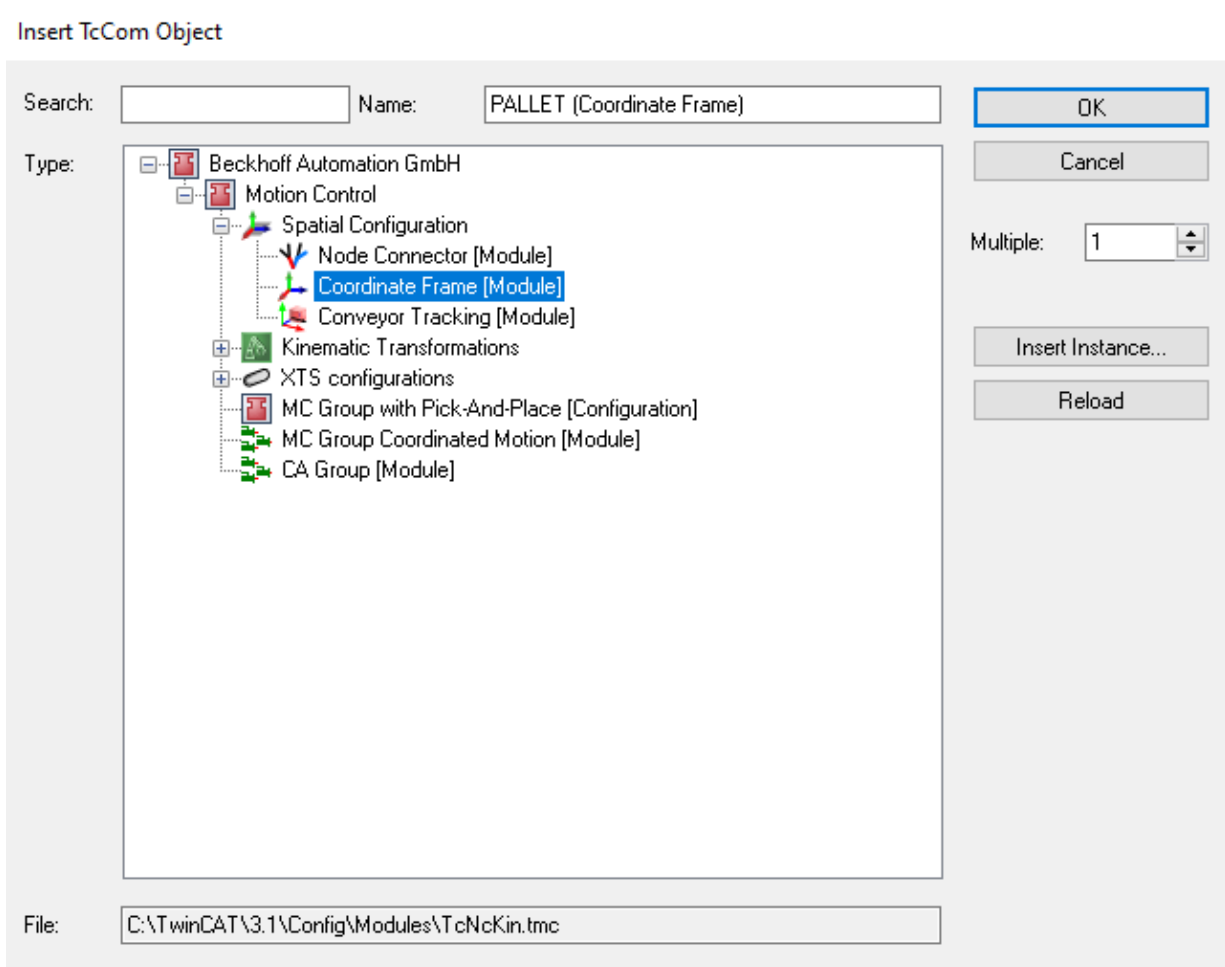
Multiple:

File:

- Beckhoff Automation GmbH
  - Motion Control
    - Spatial Configuration
      - Node Connector [Module]**
      - Coordinate Frame [Module]
      - Conveyor Tracking [Module]
    - Kinematic Transformations
    - XTS configurations
    - MC Group with Pick-And-Place [Configuration]
    - MC Group Coordinated Motion [Module]
    - CA Group [Module]



3. Insert a Coordinate Frame.



4. Enter relevant Node Connector Parameters - in this example the end node refers to the pallet object identification.

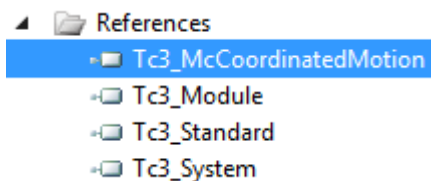
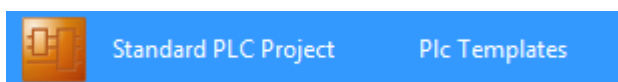
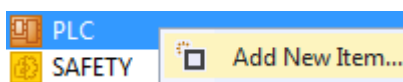
| Name                 | Comment  |
|----------------------|--|
| <b>Configuration</b> |  |
| Start node           | First spatial node.<br>Coordinates are interpreted in respect to this reference node.<br>0x0 represents the world coordinate system (WCS). |
| End node             | Last spatial node.<br>This node is moved in respect to the start node.<br>0x0 represents the world coordinate system (WCS).                |

|   | Name          | Value    | CS                       | Unit                      | Type  |
|---|---------------|----------|--------------------------|---------------------------|-------|
| - | Configuration |          |                          |                           |       |
|   | Start node    | 00000000 | <input type="checkbox"/> |                           | OTCID |
|   | End node      | 01010040 | <input type="checkbox"/> | PALLET (Coordinate Frame) | OTCID |

5. Enter relevant Coordinate Frame Parameters.

| Name                 | Value                   | CS                       | Unit | Type                       |
|----------------------|-------------------------|--------------------------|------|----------------------------|
| - Configuration      |                         |                          |      |                            |
| Rotation convention  | Rotation_Z3Y2X1_DIN9300 | <input type="checkbox"/> |      | MC.CoordInterpretation_SO3 |
| Definition direction | toReference             | <input type="checkbox"/> |      | MC.ReferenceDefDir         |
| - Kinematic          |                         |                          |      |                            |
| Translation X        | 0.0                     | <input type="checkbox"/> | mm   | LREAL                      |
| Translation Y        | 150.0                   | <input type="checkbox"/> | mm   | LREAL                      |
| Translation Z        | 0.0                     | <input type="checkbox"/> | mm   | LREAL                      |
| Rotation 1           | 0.0                     | <input type="checkbox"/> | °    | LREAL                      |
| Rotation 2           | 0.0                     | <input type="checkbox"/> | °    | LREAL                      |
| Rotation 3           | 0.0                     | <input type="checkbox"/> | °    | LREAL                      |

6. Link the inserted Node Connector to the PLC .



```
GVL [X]
1 {attribute 'qualified_only'}
2 VAR_GLOBAL
3   {attribute 'TcInitSymbol'} oidEndNode_PALLET : MC_COORD_REF;
4 END_VAR
```

| Name                  | Value    | Unit                    | Type                                 |
|-----------------------|----------|-------------------------|--------------------------------------|
| GVL.oidEndNode_PALLET | 01010030 | PALLET (Node Connector) | Tc3_McCoordinatedMotion.MC_COORD_REF |

⇒ Finally, you can insert the MC\_SetCoordinateTransform function block.

```

MAIN  + X
1  PROGRAM MAIN
2  VAR
3      AxisGroup : AXES_GROUP_REF;
4      MC_SetCoordinateTransform_0: MC_SetCoordinateTransform;
5  END_VAR

1  MC_SetCoordinateTransform_0(
2      AxesGroup:= AxisGroup,
3      Execute:= ,
4      CoordTransform:= GVL.oidEndNode_PALLET,
5      Done=> ,
6      Busy=> ,
7      Active=> ,
8      CommandAborted=> ,
9      Error=> ,
10     ErrorId=> );
    
```



The axis group AxisGroup is linked with the Pick-and-Place function blocks.

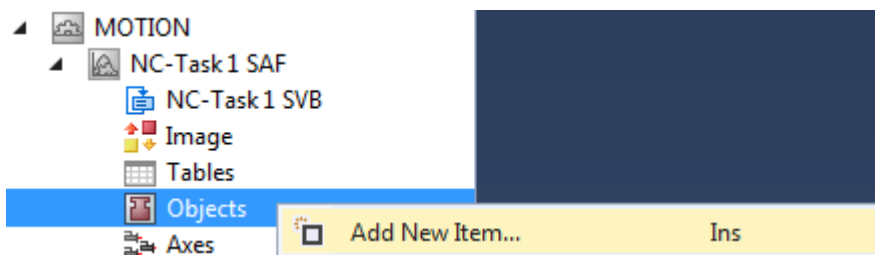


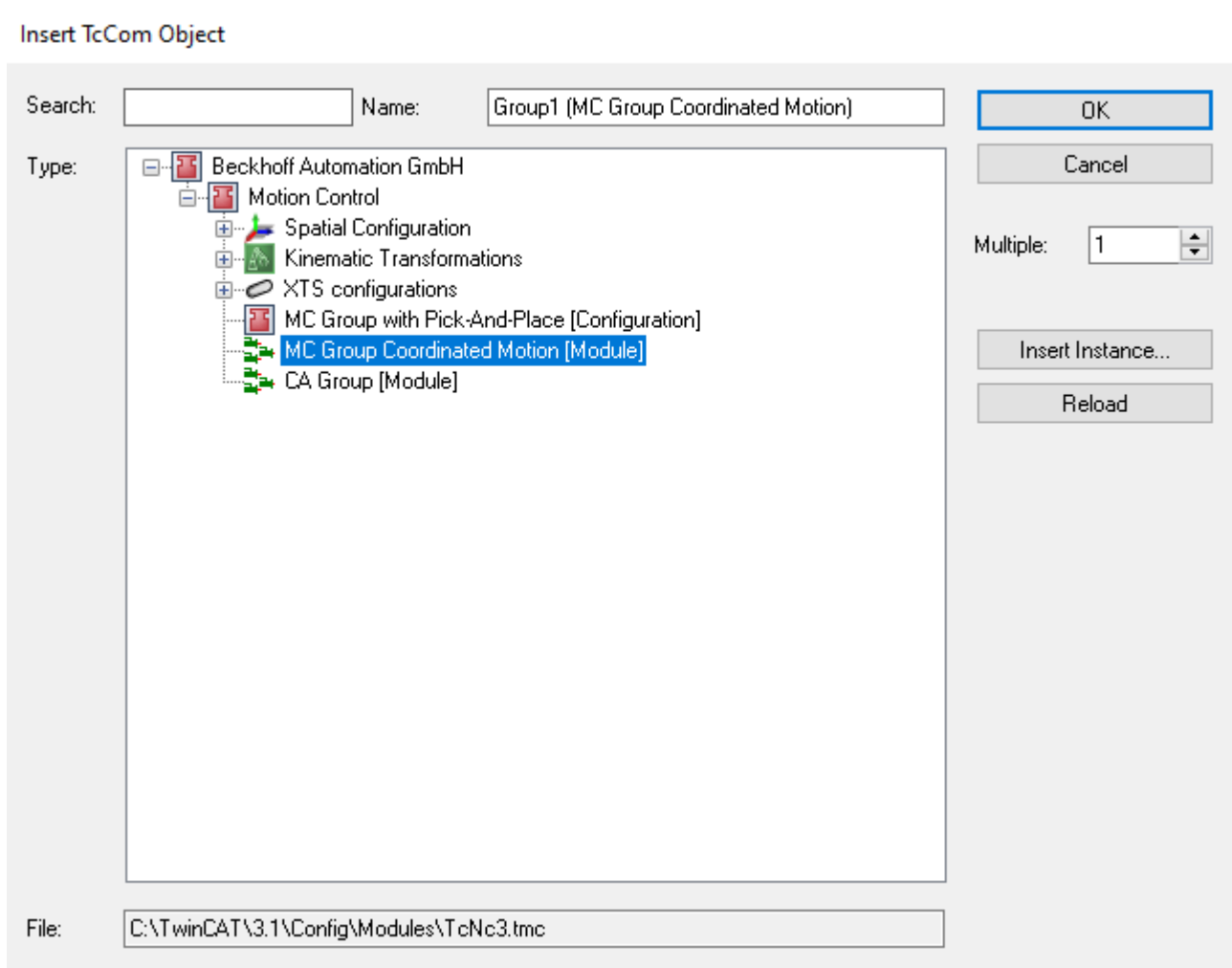
For axis movements a move command has to be programmed, e.g. MovePath.

## 6.6 Configure for MC\_TrackConveyorBelt

To track a conveyor belt using MC\_TrackConveyorBelt:

1. Insert an MC Group.





2. Insert a Node Connector.

Insert TcCom Object

Search:  Name:

Type:

Multiple:

OK

Cancel

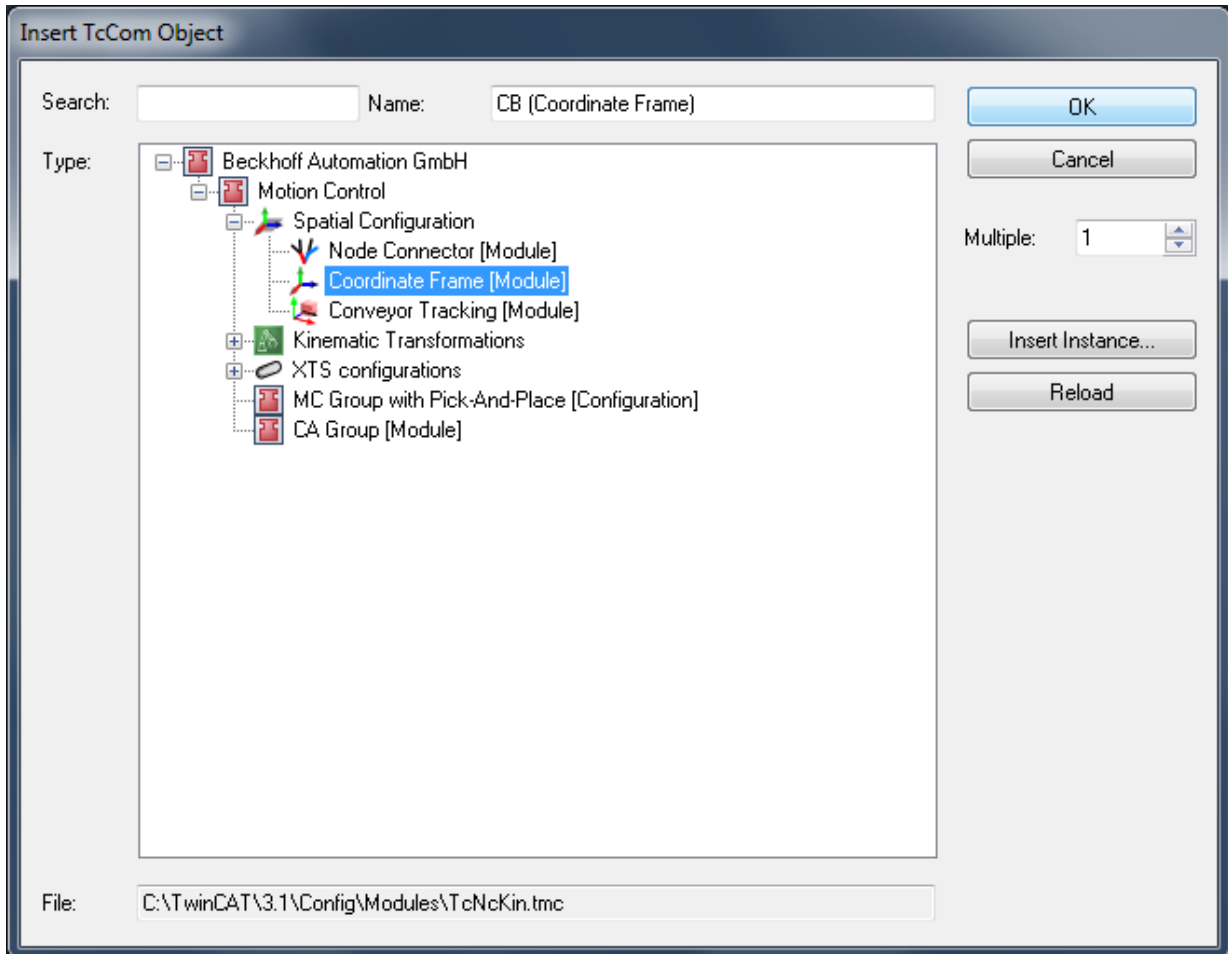
Insert Instance...

Reload

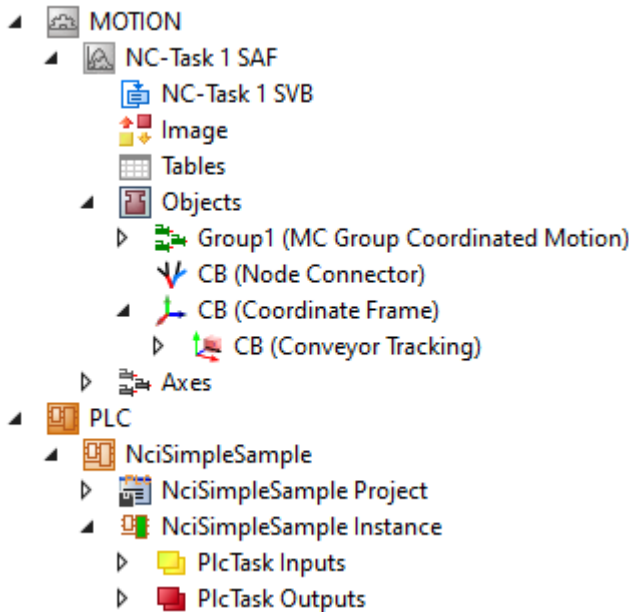
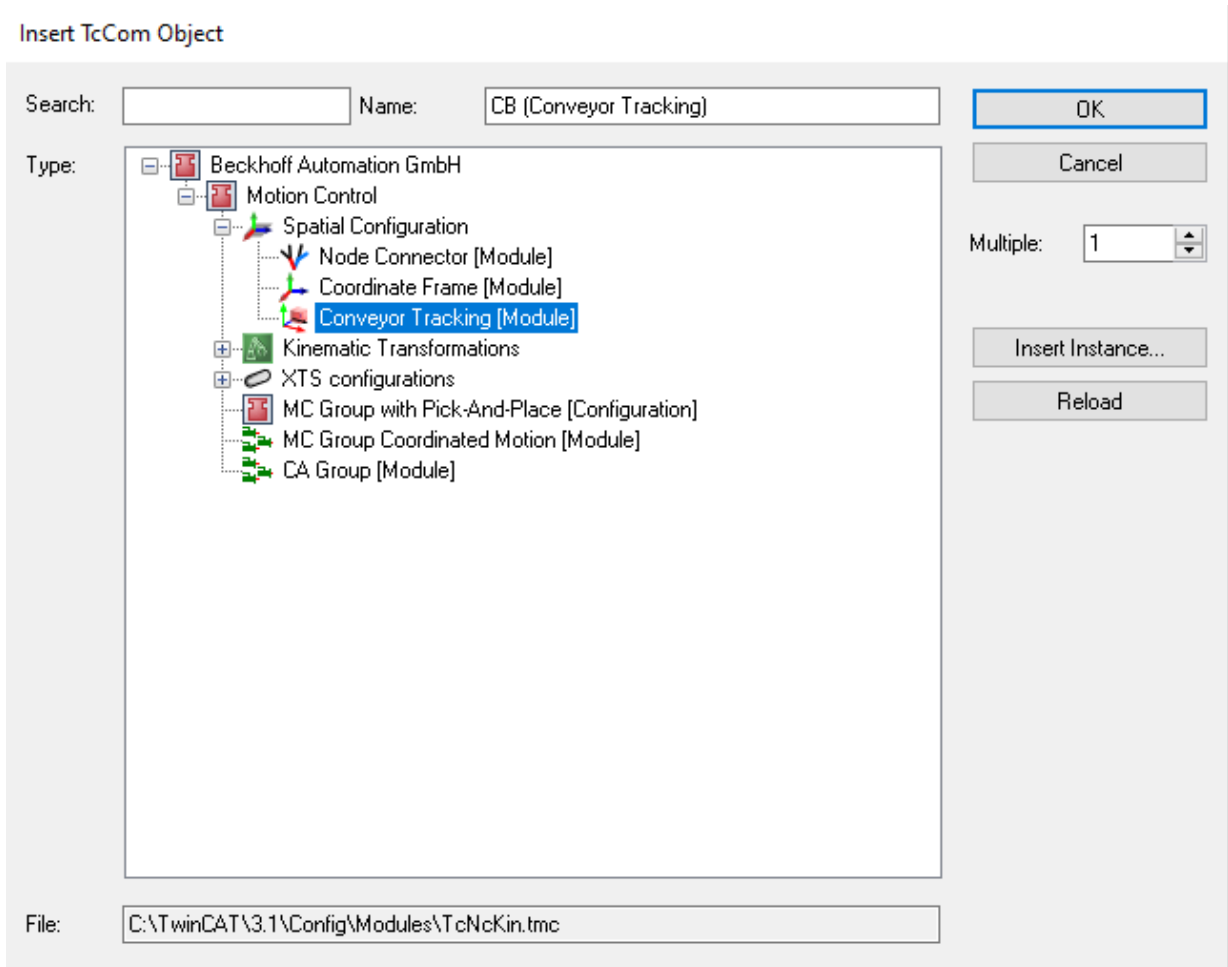
File:

- Beckhoff Automation GmbH
  - Motion Control
    - Spatial Configuration
      - Node Connector [Module]**
      - Coordinate Frame [Module]
      - Conveyor Tracking [Module]
    - Kinematic Transformations
    - XTS configurations
    - MC Group with Pick-And-Place [Configuration]
    - MC Group Coordinated Motion [Module]
    - CA Group [Module]

## 3. Insert a Coordinate Frame.



4. Insert Conveyor Tracking. Firstly, a Coordinate Frame has been created. Secondly, the Conveyor Tracking Object has to be added as a child element to the Coordinate Frame created previously.



5. Enter relevant Node Connector Parameters - the end node refers to the conveyor tracking object identification.

| Name          | Comment  |
|---------------|--|
| Configuration |  |
| Start node    | First spatial node.<br>Coordinates are interpreted in respect to this reference node.<br>0x0 represents the world coordinate system (WCS). |
| End node      | Last spatial node.<br>This node is moved in respect to the start node.<br>0x0 represents the world coordinate system (WCS).                |

| Name            | Value                             | CS | Unit                   | Type  | PTCID      |
|-----------------|-----------------------------------|----|------------------------|-------|------------|
| - Configuration |                                   |    |                        |       |            |
| Start node      | 00000000 <input type="checkbox"/> |    |                        | OTCID | 0x05010108 |
| End node        | 01010050 <input type="checkbox"/> |    | CB (Conveyor Tracking) | OTCID | 0x05010107 |

6. Enter relevant Coordinate Frame Parameters.

| Name                 | Comment   |
|----------------------|---|
| Configuration        |   |
| Rotation convention  | Set the interpretation of the rotation angles.              |
| Definition direction | Set the definition direction.                               |
| Kinematic            |   |
| Translation X        | Translation in x-direction                                  |
| Translation Y        | Translation in y-direction                                  |
| Translation Z        | Translation in z-direction                                  |
| Rotation 1           | Rotation angle 1, interpretation set by rotation convention |
| Rotation 2           | Rotation angle 2, interpretation set by rotation convention |
| Rotation 3           | Rotation angle 3, interpretation set by rotation convention |

| Name                 | Value  | CS | Unit | Type                       |
|----------------------|--|----|------|----------------------------|
| - Configuration      |  |    |      |                            |
| Rotation convention  | Rotation_Z3Y2X1_DIN9300 <input type="checkbox"/> |    |      | MC.CoordInterpretation_SO3 |
| Definition direction | toReference <input type="checkbox"/>             |    |      | MC.ReferenceDefDir         |
| - Kinematic          |  |    |      |                            |
| Translation X        | 0.0 <input type="checkbox"/>                     |    | mm   | LREAL                      |
| Translation Y        | 150.0 <input type="checkbox"/>                   |    | mm   | LREAL                      |
| Translation Z        | 0.0 <input type="checkbox"/>                     |    | mm   | LREAL                      |
| Rotation 1           | 0.0 <input type="checkbox"/>                     |    | °    | LREAL                      |
| Rotation 2           | 0.0 <input type="checkbox"/>                     |    | °    | LREAL                      |
| Rotation 3           | 0.0 <input type="checkbox"/>                     |    | °    | LREAL                      |

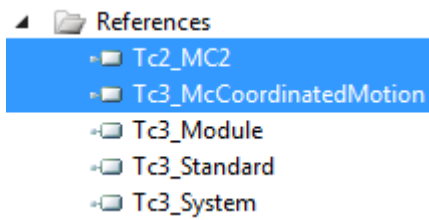
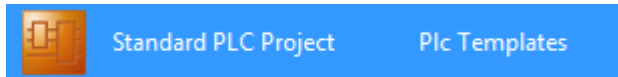
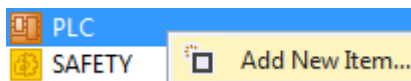


7. Enter relevant Conveyor Tracking Parameters.

| Name                               | Value                        | CS                       | Unit | Type                            |
|------------------------------------|------------------------------|--------------------------|------|---------------------------------|
| Velocity                           | 2000.0                       | <input type="checkbox"/> |      | LREAL                           |
| Acceleration                       | 1500.0                       | <input type="checkbox"/> |      | LREAL                           |
| Deceleration                       | 1500.0                       | <input type="checkbox"/> |      | LREAL                           |
| Jerk                               | 25000.0                      | <input type="checkbox"/> |      | LREAL                           |
| Default Tracking Behavior          | mcTrackingBehaviorDynLimited | <input type="checkbox"/> |      | MC.MC_DEFAULT_TRACKING_BEHAVIOR |
| Synchronization Tolerance Distance | 0.0                          | <input type="checkbox"/> | mm   | LREAL                           |

The Default Tracking Behavior specifies whether, after InSync has been reached for the first time, the tracking movement is still limited by the specified dynamic limits (InSync may be lost again) or synchronization is forced (even if the dynamic limits need to be violated in order to do so).

8. Link the Node Connector to the PLC.



```
GVL [x]
1 {attribute 'qualified_only'}
2 VAR_GLOBAL
3   {attribute 'TcInitSymbol'} oidConveyorBelt : MC_COORD_REF;
4 END_VAR
```

| Object              | Context  | Parameter (Init)    | Data Area                            | Symbol Initialization |
|---------------------|----------|---------------------|--------------------------------------|-----------------------|
|                     |          |                     |                                      |                       |
|                     |          |                     |                                      |                       |
| Name                | Value    | Unit                | Type                                 |                       |
| GVL.oidConveyorBelt | 01010030 | CB (Node Connector) | Tc3_McCoordinatedMotion.MC_COORD_REF |                       |

⇒ Finally, you can insert the `MC_TrackConveyorBelt` function block.

```

1  PROGRAM MAIN
2  VAR
3      AxisGroup : AXES_GROUP_REF;
4      ConveyorBelt : AXIS_REF;
5      MC_TrackConveyorBelt_0: MC_TrackConveyorBelt;
6      MasterRefPos: MC_LREAL;
7      InitialObjectPos: ARRAY[1..4] OF MC_LREAL;
8  END_VAR

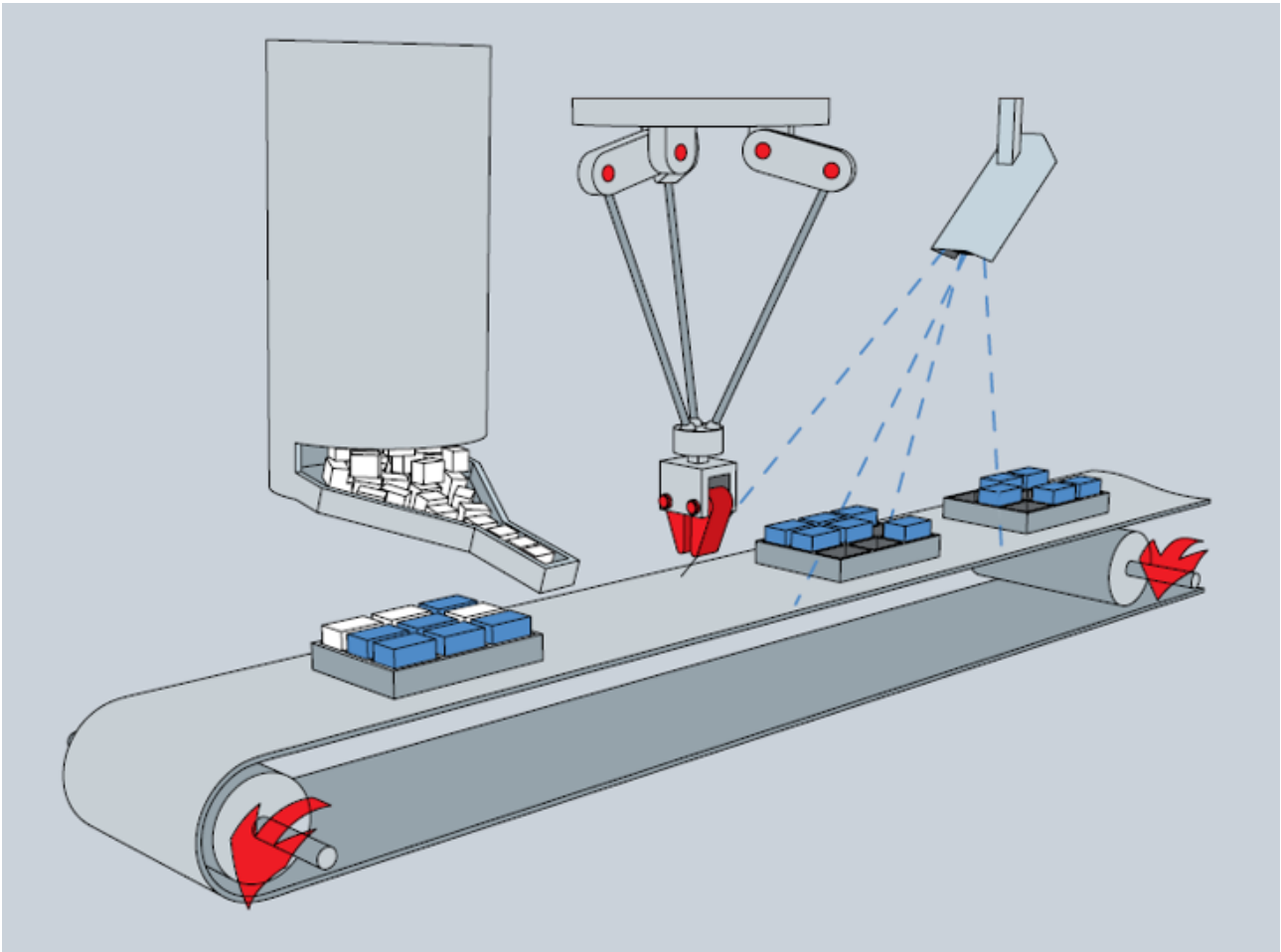
1  MC_TrackConveyorBelt_0(
2      AxesGroup:= AxisGroup,
3      ConveyorBelt:= ConveyorBelt,
4      Execute:= ,
5      CoordTransform:= GVL.oidConveyorBelt,
6      InitialObjectPos:= ADR(InitialObjectPos),
7      InitialObjectPosCount:= SIZEOF(InitialObjectPos)/SIZEOF(InitialObjectPos[1]),
8      MasterRefPos:= MasterRefPos,
9      Velocity:= MC_DEFAULT,
10     Acceleration:= MC_DEFAULT,
11     Deceleration:= MC_DEFAULT,
12     Jerk:= MC_DEFAULT,
13     InSync=> ,
14     Busy=> ,
15     Active=> ,
16     CommandAborted=> ,
17     Error=> ,
18     ErrorId=> );

```

## 6.7 Background Information

### Coordinate systems – relationships

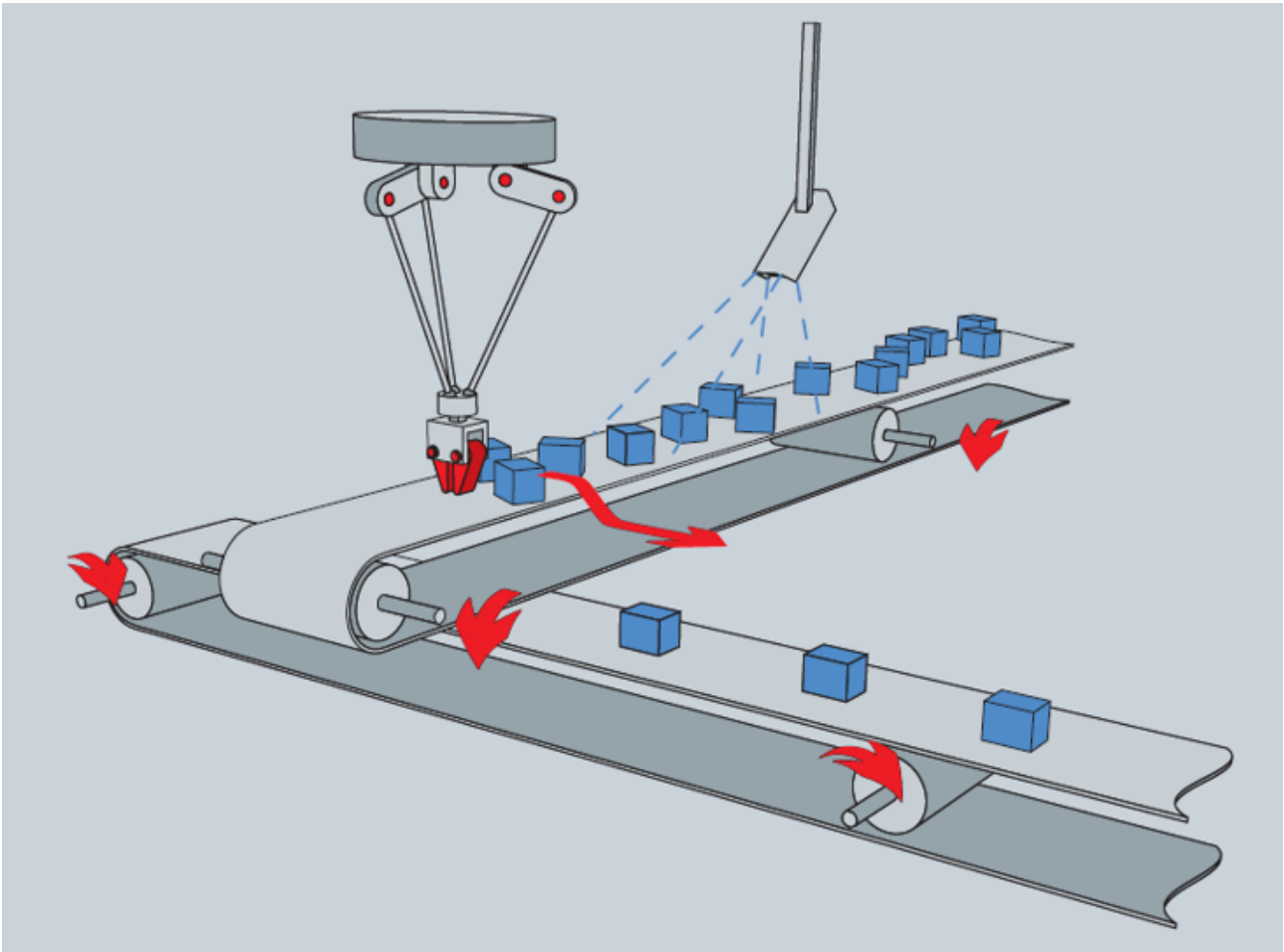
- **WCS**  
World Coordinate System.
- **MCS**  
Machine Coordinate System.
- **UCS**  
User Coordinate System.
- **PCS**  
Programmed Coordinate System. Workpiece.

**Pick-and-Place: From warehouse to carrier**

The workpieces must be taken from the warehouse and placed in the free carrier positions running on the conveyor belt.

Thereby,

- the storage place is defined within the  $WCS$ ,
- the robot is located somewhere within the  $WCS$ ,
- the robot can be controlled within its  $MCS$ ,
- the conveyor belt is located somewhere in the  $WCS$ ,
- on the conveyor belt a carrier can be located within the  $UCS$ ,
- a workpiece can be located within its carrier within the  $PCS$ .

**Pick-and-Place: From conveyor belt towards conveyor belt**

The workpieces have to be taken from the upper conveyor belt and placed on the lower conveyor belt.

Thereby,

- the robot is located somewhere within the  $WCS$ ,
- the robot can be controlled within its  $MCS$ ,
- each conveyor belt is located somewhere in the  $WCS$ ,
- workpieces on the conveyor belt can be located within a  $UCS$ .

## 7 PLC Libraries

### 7.1 Tc3\_McCoordinatedMotion

The Tc3\_McCoordinatedMotion library is used for TF5410 TwinCAT 3 Motion Collision Avoidance and also for TF5420 TwinCAT 3 Motion Pick-and-Place.

#### Overview

| Function Block                                      | Description  | TF5410<br>TwinCAT 3 Mo-<br>tion Collision<br>Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-<br>Place |                                       |
|---|--|--|---|---------------------------------------|
|   |  |  | MC Group with<br>Pick-and-Place               | MC Group Co-<br>ordinated Mo-<br>tion |
| <b>Administrative</b>                               |  |  |   |                                       |
| <a href="#">MC_AddAxisToGroup</a><br>[▶ 39]         | Adds an axis to a motion group.  | ✔  | ✔   | ✔                                     |
| <a href="#">MC_GroupDisable</a> [▶ 41]              | Disables a motion group.   | ✔  | ✔   | ✔                                     |
| <a href="#">MC_GroupEnable</a> [▶ 42]               | Enables a motion group.  | ✔  | ✔   | ✔                                     |
| <a href="#">MC_GroupReadError</a><br>[▶ 43]         | Reads the error id of a group.   | ✔  | ✔   | ✔                                     |
| <a href="#">MC_GroupReadStatus</a><br>[▶ 44]        | Reads the group state.   | ✔  | ✔   | ✔                                     |
| <a href="#">MC_GroupReset</a> [▶ 46]                | Resets a group.  | ✔  | ✔   | ✔                                     |
| <a href="#">MC_GroupSetOverride</a><br>[▶ 47]       | Sets the override of a group and returns the actual override value.  | ✘  | ✔   | ✔                                     |
| <a href="#">MC_RemoveAxisFromGroup</a><br>[▶ 49]    | Removes an axis from a group.  | ✔  | ✔   | ✔                                     |
| <a href="#">MC_SetCoordinateTransform</a><br>[▶ 50] | Activates a reference system.  | ✘  | ✔   | ✔                                     |
| <a href="#">MC_TrackConveyorBelt</a><br>[▶ 52]      | Assists in synchronizing velocity to an object moving along a straight line through space.                       | ✘  | ✔   | ✔                                     |
| <a href="#">MC_UngroupAllAxes</a><br>[▶ 55]         | Disables a group and removes all axes.   | ✔  | ✔   | ✔                                     |
| <a href="#">UDINT_TO_IDENTINGROUP</a><br>P [▶ 56]   | Converts an integer value to IDENT_IN_GROUP_REF, so axes without special interpretation can be added to a group. | ✔  | ✘   | ✔                                     |
| <b>Motion</b>                                       |  |  |   |                                       |
| <a href="#">MC_GroupHalt</a> [▶ 57]                 | Stops a group without locking it for further motion commands.  | ✔  | ✘   | ✔                                     |
| <a href="#">MC_GroupStop</a> [▶ 59]                 | Stops a group and locks it for further motion commands.  | ✔  | ✔   | ✔                                     |

| Function Block  | Description  | TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|---|--|--|---|-----------------------------|
|   |  |  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
| <a href="#">MC_MoveLinearAbsolutePreparation</a> [▶ 60]   | Adds an absolute linear movement to a table of motion segments.                                  | ✗  | ✓   | ✓                           |
| <a href="#">MC_MoveCircularAbsolutePreparation</a> [▶ 62] | Adds an absolute circular movement to a table of motion segments.                                | ✗  | ✓   | ✓                           |
| <a href="#">MC_MovePath</a> [▶ 66]                        | Executes a table of motion segments.   | ✗  | ✓   | ✓                           |
| <a href="#">MC_BlockerPreparation</a> [▶ 67]              | Appends a blocking job to the table of segments in the structure PathData.                       | ✗  | ✗   | ✓                           |
| <a href="#">MC_ReleaseBlocker</a> [▶ 69]                  | Resolves a blocking job that is blocking further execution of the path.                          | ✗  | ✗   | ✓                           |
| <a href="#">MC_GroupReadBlockerStatus</a> [▶ 70]          | Reads the current blocker status.  | ✗  | ✗   | ✓                           |
| <a href="#">MC_DwellTimePreparation</a> [▶ 71]            | Appends a standstill job with a defined time to the table of segments in the structure PathData. | ✗  | ✗   | ✓                           |

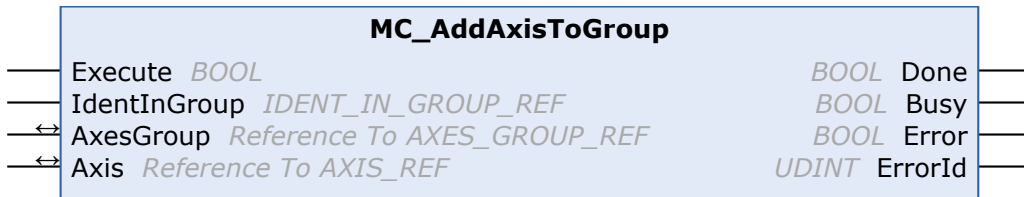
**Structures and Enums**

| Function Block                            | Description   | TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|---|---|--|---|-----------------------------|
|   |   |  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
| <a href="#">IDENT_IN_GROUP_REF</a> [▶ 72] | Defines how an axis is interpreted in a group.                            | ✗  | ✓   | ✓                           |
| <a href="#">MC_CIRC_MODE</a> [▶ 73]       | The circle mode defines which definition is used to program a circle.     | ✗  | ✓   | ✓                           |
| <a href="#">MC_CIRC_PATHCHOICE</a> [▶ 77] | The datatype defines the rotation direction of a circle.                  | ✗  | ✓   | ✓                           |
| <a href="#">MC_PATH_DATA_REF</a> [▶ 78]   | Represents the path to be executed at <a href="#">MC_MovePath</a> [▶ 66]. | ✗  | ✓   | ✓                           |
| <a href="#">ClearPath</a> [▶ 79]          | Resets the path represented by <a href="#">MC_PATH_DATA_REF</a> [▶ 78].   | ✗  | ✓   | ✓                           |
| <a href="#">MC_TRANSITION_MODE</a> [▶ 79] | Characterizes the way a segment transition is executed.                   | ✗  | ✓   | ✓                           |
| <a href="#">MC_COORD_REF</a> [▶ 81]       | Object Id of a Coordinate System.   | ✗  | ✓   | ✓                           |

## 7.1.1 Function Blocks

### 7.1.1.1 Administrative

#### 7.1.1.1.1 MC\_AddAxisToGroup



| TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|--|---|-----------------------------|
|  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
| ✔  | ✔   | ✔                           |

This function block adds an axis to a group.

**i** From V3.1.10.1, stationary axes can be added to and removed from a **CA group** in the GroupMoving group state. If a moving axis is added to a group, the command is rejected with an error message (a change of the group state with a moving axis is also rejected).

**i** Only axes in GroupDisabled or GroupErrorDisabled state can be added to a **MC group**.

#### VAR\_INPUT

```
VAR_INPUT
    Execute           : BOOL;
    IdentInGroup     : IDENT_IN_GROUP_REF;
END_VAR
```

| Name         | Type               | Description  |
|--------------|--------------------|--|
| Execute      | BOOL               | The command is triggered by a rising edge at this input.   |
| IdentInGroup | IDENT_IN_GROUP_REF | Defines the interpretation of the axis to be added to the group. For multi-dimensional motions, this can be the Cartesian interpretation. The <a href="#">global variables [▶ 72]</a> (e.g. MCS_X) must be used. For Collision Avoidance the function <a href="#">UDINT TO IDENTINGROUP [▶ 56]</a> must be used.<br><br><b>Notice</b> The use of integer values for the input IdentInGroup is <b>NOT supported</b> and may lead to incompatibility with future releases. If integer values are used, it may no longer be possible to build the project. We recommend using global variables (e.g. MCS_X) or the conversion function UDINT_TO_IDENTINGROUP. |

#### VAR\_IN\_OUT

```
VAR_IN_OUT
    AxesGroup        : AXES_GROUP_REF;
    Axis             : AXIS_REF;
END_VAR
```

| Name      | Type           | Description  |
|-----------|----------------|--|
| AxesGroup | AXES_GROUP_REF | Reference to a group of axes (see <a href="#">Cyclic Group Interface [▶ 92]</a> ). |

| Name | Type     | Description   |
|------|----------|---|
| Axis | AXIS_REF | Reference to an axis (see <a href="#">AXIS_REF</a> ). |

 **VAR\_OUTPUT**

```
VAR_OUTPUT
  Done           : BOOL;
  Busy           : BOOL;
  Error         : BOOL;
  ErrorId       : UDINT;
END_VAR
```

| Name    | Type  | Description   |
|---------|-------|---|
| Done    | BOOL  | This output becomes TRUE when the command was successfully executed.  |
| Busy    | BOOL  | This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set. |
| Error   | BOOL  | This output becomes TRUE if an error has occurred during command execution.   |
| ErrorId | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn).  |

**Sample for TwinCAT 3 Motion Pick-and-Place**

**Multidimensional movements**



Multidimensional movements are only applicable when TF5420 is used.

```
VAR_GLOBAL CONSTANT
cAxesCount      : UINT := 4;
END_VAR
VAR
  stGroupRef    : AXES_GROUP_REF; // link to MC Group
  stAxis        : ARRAY[1..cAxesCount] OF AXIS_REF;
  fbAddAxis     : ARRAY[1..cAxesCount] OF MC_AddAxisToGroup;
  i             : UINT;
END_VAR

fbAddAxis[1].IdentInGroup := MCS_X; //X-Axis
fbAddAxis[2].IdentInGroup := MCS_Y; //Y-Axis
fbAddAxis[3].IdentInGroup := MCS_Z; //Z-Axis
fbAddAxis[4].IdentInGroup := MCS_C1; //1st rotation is C-rotation (around Z-Axis)

FOR i:=1 TO cAxesCount DO
  fbAddAxis[i](
    AxesGroup:=stGroupRef,
    Axis := stAxis[i],
    Execute := TRUE);
END_FOR
```

**Sample for TF5410 TwinCAT 3 Motion Collision Avoidance**

**PTP with Collision Avoidance**



PTP with Collision Avoidance is only applicable when TF5410 is used.

```
VAR_GLOBAL CONSTANT
cAxesCount      : UDINT:=10;
END_VAR
VAR
  stGroupRef    : AXES_GROUP_REF; // link to CA Group
  stAxis        : ARRAY[1..cAxesCount] OF AXIS_REF;
```



```

fbAddAxis      : ARRAY[1..cAxesCount] OF MC_AddAxisToGroup;
i              : UDINT;
END_VAR

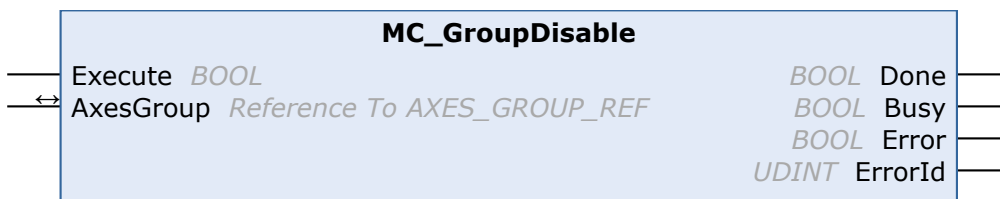
FOR i:=1 TO cAxesCount DO
  fbAddAxis[i](
    AxesGroup:=stGroupRef,
    Axis := stAxis[i],
    IdentInGroup := UDINT_TO_IDENTINGROUP(i),
    Execute := TRUE);
END_FOR

```

**Requirements**

| Development environment  | Target system type    | PLC libraries to be linked          |
|--|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack<br>V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

**7.1.1.1.2 MC\_GroupDisable**



| TF5410<br>TwinCAT 3 Motion Collision<br>Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|---|---|-----------------------------|
|   | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
| ✔   | ✔   | ✔                           |

This function block disables the group. After successful execution, the group changes its state to GroupDisabled (see State diagrams).

**NOTICE**

**Disabling a group in motion results in an immediate stop.**

When axes stop suddenly, the permissible deceleration limits are likely to be exceeded. Depending on the drive hardware, this could lead to current peaks and runtime errors.

Before executing MC\_GroupDisable, use MC\_GroupHalt [▶ 57] or MC\_GroupStop [▶ 59] to avoid this situation.

**VAR\_INPUT**

```

VAR_INPUT
  Execute : BOOL;
END_VAR

```

| Name    | Type | Description  |
|---------|------|--|
| Execute | BOOL | The command is triggered by a rising edge at this input. |

**VAR\_IN\_OUT**

```

VAR_IN_OUT
  AxesGroup : AXES_GROUP_REF;
END_VAR

```

| Name      | Type           | Description  |
|-----------|----------------|--|
| AxesGroup | AXES_GROUP_REF | Reference to a group of axes (see <u>Cyclic group interface</u> ). |

**VAR\_OUTPUT**

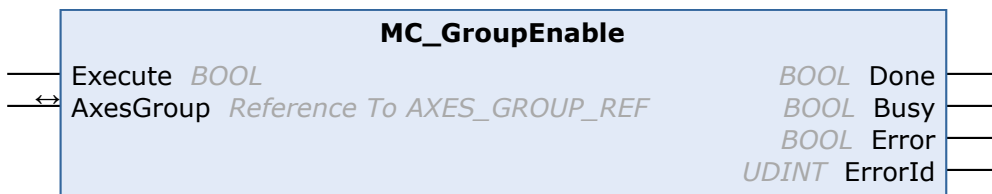
```
VAR_OUTPUT
  Done           : BOOL;
  Busy           : BOOL;
  Error          : BOOL;
  ErrorId        : UDINT;
END_VAR
```

| Name    | Type  | Description   |
|---------|-------|---|
| Done    | BOOL  | This output becomes TRUE when the command was successfully executed.  |
| Busy    | BOOL  | This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set. |
| Error   | BOOL  | This output becomes TRUE if an error has occurred during command execution.   |
| ErrorId | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn).  |

**Requirements**

| Development environment                                       | Target system type    | PLC libraries to be linked          |
|---|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

**7.1.1.1.3 MC\_GroupEnable**



| TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|--|---|-----------------------------|
|  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
| ✔  | ✔   | ✔                           |

This function block enables the group. If it is successful and all axes are ready, the group is then in the GroupStandby state (see State diagrams).



An **MC group** can only be enabled once all axes have been added to the group.

**VAR\_INPUT**

```
VAR_INPUT
  Execute       : BOOL;
END_VAR
```

| Name    | Type | Description  |
|---------|------|--|
| Execute | BOOL | The command is triggered by a rising edge at this input. |

 **VAR\_IN\_OUT**

```
VAR_IN_OUT
  AxesGroup : AXES_GROUP_REF;
END_VAR
```

| Name      | Type           | Description   |
|-----------|----------------|---|
| AxesGroup | AXES_GROUP_REF | Reference to a group of axes (see <a href="#">Cyclic group interface [▶ 92]</a> ) |

 **VAR\_OUTPUT**

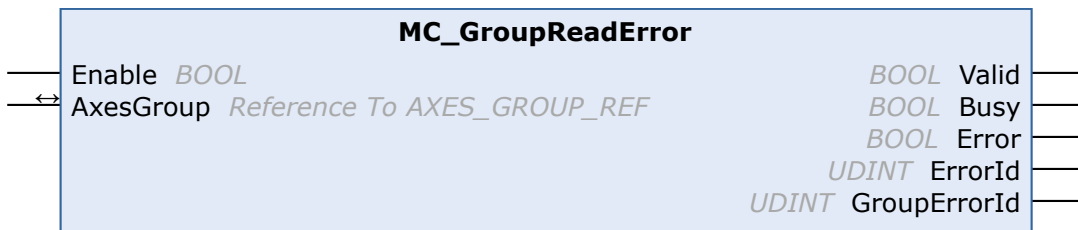
```
VAR_OUTPUT
  Done : BOOL;
  Busy : BOOL;
  Error : BOOL;
  ErrorId : UDINT;
END_VAR
```




| Name    | Type  | Description   |
|---------|-------|---|
| Done    | BOOL  | This output becomes TRUE when the command was successfully executed.  |
| Busy    | BOOL  | This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set. |
| Error   | BOOL  | This output becomes TRUE if an error has occurred during command execution.   |
| ErrorId | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn).  |

**Requirements**

| Development environment                                       | Target system type    | PLC libraries to be linked       |
|---|-----------------------|----------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion, Tc2_MC2 |

**7.1.1.1.4 MC\_GroupReadError**



| TF5410<br>TwinCAT 3 Motion Collision Avoidance                                      | TF5420<br>TwinCAT 3 Motion Pick-and-Place   |   |
|---|---|---|
|   | MC Group with Pick-and-Place  | MC Group Coordinated Motion   |
|  |  |  |

This function block returns the error code for the group. It does not return any errors for function blocks (e.g. invalid parameterization).

 **VAR\_INPUT**

```
VAR_INPUT
  Enable : BOOL;
END_VAR
```

| Name   | Type | Description  |
|--------|------|--|
| Enable | BOOL | The command is executed as long as Enable is active. |

 **VAR\_IN\_OUT**

```
VAR_IN_OUT
  AxesGroup          : AXES_GROUP_REF;
END_VAR
```

| Name      | Type           | Description   |
|-----------|----------------|---|
| AxesGroup | AXES_GROUP_REF | Reference to a group of axes (see <a href="#">Cyclic group interface</a> ). |

 **VAR\_OUTPUT**

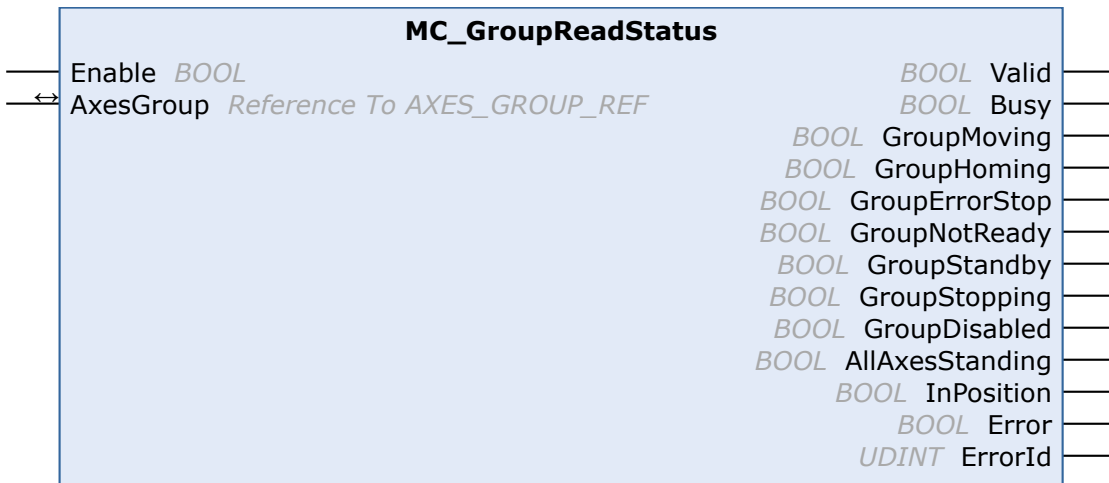
```
VAR_OUTPUT
  Valid      : BOOL;
  Busy       : BOOL;
  Error      : BOOL;
  ErrorId    : UDINT;
  GroupErrorId : UDINT;
END_VAR
```

| Name         | Type  | Description  |
|--------------|-------|--|
| Valid        | BOOL  | This output indicates that other output values are valid for this function block.  |
| Busy         | BOOL  | This output becomes TRUE when the command is started with Enable and remains so as long as the function block executes the command.  |
| Error        | BOOL  | This output becomes TRUE if an error has occurred during command execution.  |
| ErrorId      | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn). |
| GroupErrorId | UDINT | Returns the error ID of the group (see <a href="#">NC error documentation</a> ).   |

**Requirements**

| Development environment  | Target system type    | PLC libraries to be linked          |
|--|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack<br>V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

**7.1.1.1.5 MC\_GroupReadStatus**



|  |   |                                    |
|--|---|------------------------------------|
| <b>TF5410</b><br><b>TwinCAT 3 Motion Collision Avoidance</b> | <b>TF5420</b><br><b>TwinCAT 3 Motion Pick-and-Place</b> |                                    |
|  | <b>MC Group with Pick-and-Place</b>                     | <b>MC Group Coordinated Motion</b> |
|  |   |                                    |

This function block reads the state of an axis group (see State diagrams).

**VAR\_INPUT**

```
VAR_INPUT
    Enable      : BOOL;
END_VAR
```

| Name   | Type | Description  |
|--------|------|--|
| Enable | BOOL | The command is executed as long as Enable is active. |

**VAR\_IN\_OUT**

```
VAR_IN_OUT
    AxesGroup      : AXES_GROUP_REF;
END_VAR
```

| Name      | Type           | Description   |
|-----------|----------------|---|
| AxesGroup | AXES_GROUP_REF | Reference to a group of axes (see <a href="#">Cyclic group interface</a> ). |

**VAR\_OUTPUT**

```
VAR_OUTPUT
    Valid          : BOOL;
    Busy           : BOOL;
    GroupMoving    : BOOL;
    GroupHoming    : BOOL;
    GroupErrorStop : BOOL;
    GroupNotReady  : BOOL;
    GroupStandby   : BOOL;
    GroupStopping : BOOL;
    GroupDisabled  : BOOL;
    AllAxesStanding : BOOL;
    ConstantVelocity : BOOL; // hidden
    Accelerating   : BOOL; // hidden
    Decelerating   : BOOL; // hidden
    InPosition     : BOOL;
    Error          : BOOL;
    ErrorId        : UDINT;
END_VAR
```

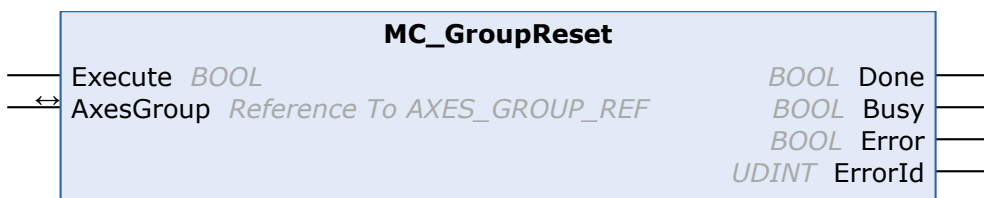
| Name           | Type  | Description  |
|----------------|-------|--|
| Valid          | BOOL  | This output indicates that other output values are valid for this function block.  |
| Busy           | BOOL  | This output becomes TRUE when the command is started with Enable and remains so as long as the function block executes the command.  |
| Error          | BOOL  | This output becomes TRUE if an error has occurred during command execution.  |
| ErrorId        | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn). |
| GroupMoving    | BOOL  | The group is in the GroupMoving state (see State diagrams).  |
| GroupHoming    | BOOL  | The group is in the GroupHoming state (see State diagrams).  |
| GroupErrorStop | BOOL  | The group is in the GroupErrorStop state (see State diagrams).   |
| GroupNotReady  | BOOL  | The group is in the GroupNotReady state (see State diagrams).  |
| GroupStandby   | BOOL  | The group is in the GroupStandby state (see State diagrams).   |

| Name             | Type | Description  |
|------------------|------|--|
| GroupStopping    | BOOL | The group is in the GroupStopping state (see State diagrams).  |
| GroupDisabled    | BOOL | The group is in the GroupDisabled state (see State diagrams).  |
| AllAxesStanding  | BOOL | None of the axes in the group move physically (velocity = 0 and acceleration = 0), regardless of whether a Motion Command exists or not. |
| ConstantVelocity | BOOL | Not supported.<br>Not visible as of TF5400 3.2.27.   |
| Accelerating     | BOOL | Not supported.<br>Not visible as of TF5400 3.2.27.   |
| Decelerating     | BOOL | Not supported.<br>Not visible as of TF5400 3.2.27.   |
| InPosition       | BOOL | Not supported.   |

**Requirements**

| Development environment                                       | Target system type    | PLC libraries to be linked          |
|---|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

**7.1.1.1.6 MC\_GroupReset**



| TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|--|---|-----------------------------|
|  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
| ✔  | ✔   | ✔                           |

This function block resets all internal errors of a group and all axes belonging to the group. If the group was enabled when the error occurred, the group enters the GroupStandby state. If the group was disabled, it enters the GroupDisabled state (see State diagrams).

If this function block is called while there is no error, it has no effect.

 **VAR\_INPUT**

```
VAR_INPUT
    Execute : BOOL;
END_VAR
```

| Name    | Type | Description  |
|---------|------|--|
| Execute | BOOL | The command is triggered by a rising edge at this input. |

  **VAR\_IN\_OUT**

```
VAR_IN_OUT
    AxesGroup : AXES_GROUP_REF;
END_VAR
```

| Name      | Type           | Description   |
|-----------|----------------|---|
| AxesGroup | AXES_GROUP_REF | Reference to a group of axes (see <a href="#">Cyclic group interface</a> ). |

**VAR\_OUTPUT**

```

VAR_OUTPUT
  Done           : BOOL;
  Busy           : BOOL;
  Error          : BOOL;
  ErrorId        : UDINT;
END_VAR
    
```

| Name    | Type  | Description   |
|---------|-------|---|
| Done    | BOOL  | This output becomes TRUE when the command was successfully executed.  |
| Busy    | BOOL  | This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set. |
| Error   | BOOL  | This output becomes TRUE if an error has occurred during command execution.   |
| ErrorId | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn).  |

**Requirements**

| Development environment                                       | Target system type    | PLC libraries to be linked       |
|---|-----------------------|----------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion, Tc2_MC2 |

**7.1.1.1.7 MC\_GroupSetOverride**



| TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|--|---|-----------------------------|
|  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
|  |   |                             |

This function block MC\_GroupSetOverride changes the override of a group. A change is made with a certain delay. An override input value is valid between 0 [0%] and 1 [100%]. If the value is set outside this range, it is automatically set to the respective limit value.



The behavior for override modifications in relation to the **MC group** can be defined as an axis group parameter, see [Time Override Ramp Time](#).

### VAR\_INPUT

```
VAR_INPUT
  Enable          : BOOL;
  VelFactor       : MC_LREAL := 1.0;
END_VAR
```

| Name      | Type     | Description  |
|-----------|----------|--|
| Enable    | BOOL     | The command is executed as long as Enable is active.                           |
| VelFactor | MC_LREAL | The override is set to this value (value range between 0 [0 %] and 1 [100 %]). |

### VAR\_IN\_OUT

```
VAR_IN_OUT
  AxesGroup       : AXES_GROUP_REF;
END_VAR
```

| Name      | Type           | Description   |
|-----------|----------------|---|
| AxesGroup | AXES_GROUP_REF | Reference to a group of axes (see <a href="#">Cyclic group interface</a> ). |

### VAR\_OUTPUT

```
VAR_OUTPUT
  Enabled          : BOOL;
  Busy             : BOOL;
  Error            : BOOL;
  ErrorId          : UDINT;
  ActualVelFactor  : UDINT;
END_VAR
```

| Name            | Type  | Description  |
|-----------------|-------|--|
| Enabled         | BOOL  | This output signals that the <code>VelFactor</code> has been set successfully. The <code>VelFactor</code> shows the type of an override factor.  |
| Busy            | BOOL  | This output becomes <code>TRUE</code> when the command is started with <code>Enable</code> and remains so as long as the function block executes the command.  |
| Error           | BOOL  | This output becomes <code>TRUE</code> if an error has occurred during command execution.   |
| ErrorId         | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn). |
| ActualVelFactor | UDINT | Override that is currently active in the group (value range between 0 [0 %] and 1 [100 %]).  |

### Sample

```
VAR
  stGroupRef      : AXES_GROUP_REF;
  fbSetOverride   : MC_GroupSetOverride;
END_VAR

fbSetOverride(
  AxesGroup:=stGroupRef ,
  Enable:= TRUE ,
  VelFactor:=1.0 , (* 1.0 = 100% *)
);
```

### Requirements

| Development environment  | Target system type    | PLC libraries to be linked          |
|--|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack<br>V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |



7.1.1.1.8 MC\_RemoveAxisFromGroup



|   |  |                                    |
|---|--|------------------------------------|
| <b>TF5410</b><br>TwinCAT 3 Motion Collision Avoidance | <b>TF5420</b><br>TwinCAT 3 Motion Pick-and-Place |                                    |
|   | <b>MC Group with Pick-and-Place</b>              | <b>MC Group Coordinated Motion</b> |
| ✔   | ✔  | ✔                                  |

This function block removes an axis from the axis group.

**i** From TF5400 V3.1.10.1, stationary axes can be added to and removed from a **CA group** in the GroupMoving group state. If a moving axis is added to a group, the command is rejected with an error message (a change of the group state with a moving axis is also rejected).

**i** Axes can only be added to an **MC group** if EnableRequested is FALSE, e.g. in the GroupDisabled state.

**i** **Success of the function block**

The function block always returns DONE if the axis no longer belongs to the group. This means that DONE is returned even if the axis was not in the group before the function block was called.

**VAR\_INPUT**

```
VAR_INPUT
    Execute          : BOOL;
    IdentInGroup     : IDENT_IN_GROUP_REF;
END_VAR
```

| Name         | Type               | Description   |
|--------------|--------------------|---|
| Execute      | BOOL               | The command is triggered by a rising edge at this input.  |
| IdentInGroup | IDENT_IN_GROUP_REF | Defines the interpretation of the axis to be added to the group. For multidimensional motions, this can be the Cartesian interpretation. The global variables (e.g. MCS_X) must be used. For Collision Avoidance the function UDINT_TO_IDENTINGROUP must be used. |

**i** **Use of integer values for the input IdentInGroup**

The use of integer values for the input IdentInGroup is NOT supported and may lead to incompatibility with future releases. If integer values are used, it may no longer be possible to build the project. We recommend using [global variables \[▶ 72\]](#) (e.g. MCS\_X) or the conversion function [UDINT\\_TO\\_IDENTINGROUP \[▶ 56\]](#).

**VAR\_IN\_OUT**

```
VAR_IN_OUT
    AxesGroup        : AXES_GROUP_REF;
END_VAR
```

| Name      | Type           | Description   |
|-----------|----------------|---|
| AxesGroup | AXES_GROUP_REF | Reference to a group of axes (see <a href="#">Cyclic group interface</a> ). |

**VAR\_OUTPUT**

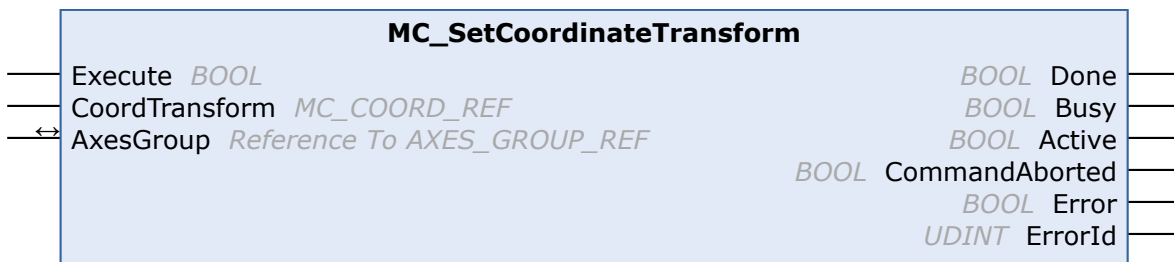
```
VAR_OUTPUT
  Done           : BOOL;
  Busy           : BOOL;
  Error          : BOOL;
  ErrorId        : UDINT;
END_VAR
```

| Name    | Type  | Description   |
|---------|-------|---|
| Done    | BOOL  | This output becomes TRUE when the command was successfully executed.  |
| Busy    | BOOL  | This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set. |
| Error   | BOOL  | This output becomes TRUE if an error has occurred during command execution.   |
| ErrorId | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn).  |

**Requirements**

| Development environment                                       | Target system type    | PLC libraries to be linked       |
|---|-----------------------|----------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion, Tc2_MC2 |

**7.1.1.1.9 MC\_SetCoordinateTransform**



| TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|--|---|-----------------------------|
|  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
|  |   |                             |

Enables the coordinate transformation for subsequent movements. Success is indicated by *Active* OR *Done*.

Decouples subsequent movements from a conveyor (see [MC\\_TrackConveyorBelt](#) [▶ 52]).

Subsequent movements (e.g.: [MC\\_MovePath](#) [▶ 66]) are made relative to the coordinate transformation.

**Use case for changing the reference system**

**i** The MC group can be decoupled by using `MC_SetCoordinateTransform` and changing the reference system.

 **VAR\_INPUT**

```
VAR_INPUT
  Execute      : BOOL;
  CoordTransform : MC_COORD_REF;
END_VAR
```

| Name           | Type         | Description   |
|----------------|--------------|---|
| Execute        | BOOL         | The command is triggered by a rising edge at this input.                                      |
| CoordTransform | MC_COORD_REF | Reference to a coordinate system (see <a href="#">MC_COORD_REF</a> [ <a href="#">▶ 81</a> ]). |

 **VAR\_IN\_OUT**

```
VAR_IN_OUT
  AxesGroup : AXES_GROUP_REF;
END_VAR
```

| Name      | Type           | Description   |
|-----------|----------------|---|
| AxesGroup | AXES_GROUP_REF | Reference to a group of axes (see <a href="#">Cyclic Group Interface</a> [ <a href="#">▶ 92</a> ]). |

 **VAR\_OUTPUT**

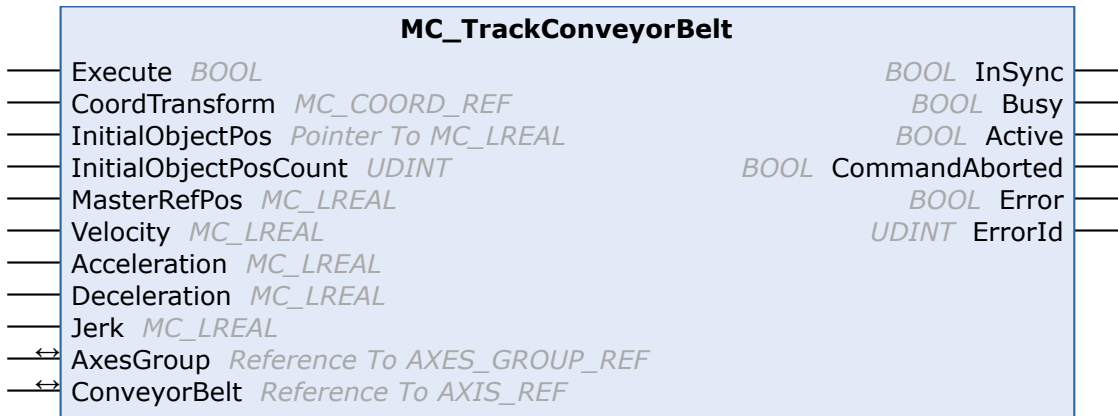
```
VAR_OUTPUT
  Done      : BOOL;
  Busy      : BOOL;
  Active    : BOOL;
  CommandAborted : BOOL;
  Error     : BOOL;
  ErrorId   : UDINT;
END_VAR
```

| Name           | Type  | Description   |
|----------------|-------|---|
| Done           | BOOL  | This output becomes TRUE when the command was successfully executed.  |
| Busy           | BOOL  | This output becomes TRUE when the command is started with <code>Execute</code> and remains so as long as the function block executes the command. If <code>Busy</code> becomes FALSE again, the function block is ready for a new command. At the same time, one of the outputs <code>Done</code> , <code>CommandAborted</code> or <code>Error</code> is set.   |
| Active         | BOOL  | <p>Active indicates the command is being executed.</p> <p>Active indicates the new Coordinate Transformation is set successfully. (MC Coordinated Motion Group only)</p> <p>Active indicates a Deceleration from Conveyor Tracking. (MC Coordinated Motion Group only)</p> <p>Active becomes FALSE when one of the outputs <code>Done</code>, <code>CommandAborted</code> or <code>Error</code> is set.</p> <p>Note: As per PLCOpen when <code>Done</code>, <code>Active</code> is reset. In the case of negligible or no deceleration, <code>Active</code> can be TRUE for only a negligible period of time. When detecting <code>Active</code> from a PLC program it is therefore prudent to check (<code>Active OR Done</code>).</p> |
| CommandAborted | BOOL  | This output becomes TRUE if the command was interrupted by another command.   |
| Error          | BOOL  | This output becomes TRUE if an error has occurred during command execution.   |
| ErrorId        | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn).  |

**Requirements**

| Development Environment                                       | Target System Type    | PLC Libraries to be Linked          |
|---|-----------------------|-------------------------------------|
| TwinCAT V3.1.4022.25<br>TF5400 Advanced Motion Pack V3.1.6.03 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

**7.1.1.1.10 MC\_TrackConveyorBelt**



| TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|--|---|-----------------------------|
|  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
|  |   |                             |

The function block `Mc_TrackConveyorBelt` enables a reference system that is in motion. It synchronizes the `AxesGroup` with the `ConveyorBelt` in terms of velocity.

Synchronization with a position requires a motion command.

The function block thus helps to synchronize with an object that moves in a straight line through space. Example: products moving on a conveyor belt or other transport system.

The origin of the conveyor belt is parameterized with a coordinate system (`CoordTransform`). X is the conveying direction. The detected object position (`InitialObjectPos`) and the corresponding touch probe position (`MasterRefPos`) are entered in the function block.

Synchronization dynamics can be entered in the function block.

Movements executed after `Active = TRUE` are synchronized with the conveyor belt.

Execution of `MC_TrackConveyorBelt` with another instance causes direct synchronization with a second conveyor belt.

When changing the reference system, a conveyor belt can be decoupled.

**● Use case for changing the reference system**

**i** The MC group can be decoupled by using `MC_TrackConveyorBelt` and changing the reference system. The reference system can be changed with `MC_SetCoordinateTransform`.

**News and optimizations regarding MC\_TrackConveyorBelt with TF5400 V3.2.27 for MC Group Coordinated Motion**

- New: Optionally, the override also affects the synchronization phase for the `MC_TrackConveyorBelt`. The setting is made in the parameter "Tracking Override Behavior" in the MC Group Coordinated Motion [▶ 17].
- Optimizations to the `MC_TrackConveyorBelt` that prevent SAF cycle misalignment between conveyor (master) and slave axis.

- Optimizations of the error reaction for the MC\_TrackConveyorBelt. In the event of a runtime error of the conveyor belt (master), an active MC\_MovePath is not aborted and an error reaction is to be triggered via the PLC.

 **VAR\_INPUT**

```

VAR_INPUT
  Execute           : BOOL;
  CoordTransform    : MC_COORD_REF;
  InitialObjectPos  : POINTER TO MC_LREAL;
  InitialObjectPosCount : UDINT;
  MasterRefPos      : MC_LREAL;
  Velocity          : MC_LREAL := MC_DEFAULT;
  Acceleration      : MC_LREAL := MC_DEFAULT;
  Deceleration      : MC_LREAL := MC_DEFAULT;
  Jerk              : MC_LREAL := MC_DEFAULT;
END_VAR
    
```

| Name                  | Type                | Description  |
|-----------------------|---------------------|--|
| Execute               | BOOL                | The command is triggered by a rising edge at this input.   |
| CoordTransform        | MC_COORD_REF        | Reference to a coordinate system (see <a href="#">MC_COORD_REF [► 81]</a> ).   |
| InitialObjectPos      | POINTER TO MC_LREAL | Pointer to array [1..InitialObjectPosCount].   |
| InitialObjectPosCount | UDINT               | Dimension of the InitialObjectPos vector.  |
| MasterRefPos          | MC_LREAL            | Touch probe position.  |
| Velocity              | MC_LREAL            | Velocity for synchronization. The velocity must exceed the conveyor belt velocity. The velocity is not limited by the maximum axis velocity.   |
| Acceleration          | MC_LREAL            | Used in the Conveyor Tracking object. The acceleration for synchronization. The acceleration is not limited by the maximum axis acceleration. If no value is entered, then the default acceleration of the Conveyor Tracking object is used. |
| Deceleration          | MC_LREAL            | Used in the Conveyor Tracking object. The deceleration for synchronization. The deceleration is not limited by the maximum axis deceleration. If no value is entered, then the default deceleration of the Conveyor Tracking object is used. |
| Jerk                  | MC_LREAL            | The jerk for synchronization. If no value is entered, then the default jerk of the Conveyor Tracking object is used. The maximum jerk is not limited.  |

 **VAR\_IN\_OUT**

```

VAR_IN_OUT
  AxesGroup         : AXES_GROUP_REF;
  ConveyorBelt      : AXIS_REF;
END_VAR
    
```

| Name         | Type                     | Description  |
|--------------|--------------------------|--|
| AxesGroup    | AXES_GROUP_REF           | Reference to a group of axes (see <a href="#">Cyclic Group Interface [► 92]</a> ). |
| ConveyorBelt | <a href="#">AXIS_REF</a> | Reference to an axis. Reference to the conveyor axis.                              |

 **VAR\_OUTPUT**

```

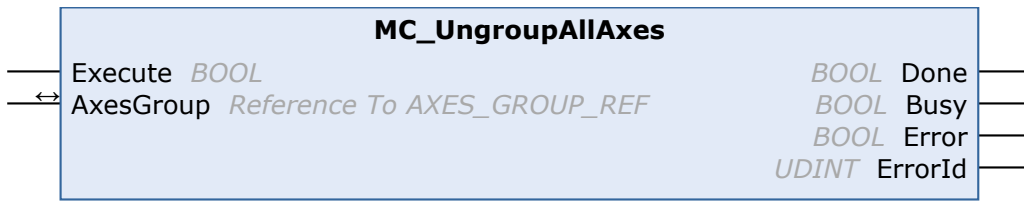
VAR_OUTPUT
  InSync          : BOOL;
  Busy           : BOOL;
  Active         : BOOL;
  CommandAborted : BOOL;
  Error          : BOOL;
  ErrorId        : UDINT;
END_VAR
    
```

| Name           | Type  | Description  |
|----------------|-------|--|
| InSync         | BOOL  | <p>The output <code>InSync</code> becomes <code>TRUE</code> for the first time when the slave is synchronized with the velocity. If the slave dynamics is too low to follow the master movement, the output <code>InSync</code> could be reset to <code>FALSE</code>, after which the slave axis starts synchronizing again.</p> <p><b>Notice</b> Velocity synchronization: Active and InSync - the function block <code>MC_TrackConveyorBelt</code> synchronizes the <code>AxesGroup</code> with the velocity of the <code>ConveyorBelt</code> axis. The function block uses the given parameters for Acceleration, Deceleration and Jerk. When this synchronization movement begins, <code>Active</code> is set to <code>TRUE</code>. When the velocity of the <code>ConveyorBelt</code> is reached, <code>InSync</code> is set to <code>TRUE</code>. The synchronization status is continuously monitored and indicated with <code>InSync</code>.</p> <p><b>Notice</b> Conveyor movement, default tracking behavior and InSync - once the output signal <code>InSync</code> has been set, there are two options to maintain synchronization. <code>mcTrackingBehaviorDynLimited</code> - this behavior is the default (<code>MC_Default</code>) tracking behavior. The <code>AxesGroup</code> maintains velocity synchronization with the <code>ConveyorBelt</code> using the given parameters for Acceleration, Deceleration and Jerk. – <code>mcTrackingBehaviorStayInSync</code> - the <code>AxesGroup</code> maintains the velocity synchronization with the <code>ConveyorBelt</code> with unlimited parameters for Acceleration, Deceleration and Jerk.</p> <p><b>Notice</b> Position synchronization: <code>MasterRefPos</code> and <code>InitialObjectPos</code> - the function blocks <code>MC_TrackConveyorBelt</code> and <code>MC_MovePath</code> should be used together for flexible synchronization with a moving target position. After <code>MC_TrackConveyorBelt.Active</code> is set to <code>TRUE</code>, <code>InitialObjectPos</code> and the distance to <code>MasterRefPos</code> are appended to the next call to <code>MC_MovePath</code>. <code>MC_TrackConveyorBelt.InSync = TRUE</code> and <code>MC_MovePath.Done = TRUE</code> indicate that the synchronized position has been reached.</p> |
| Busy           | BOOL  | <p>This output becomes <code>TRUE</code> when the command is started with <code>Execute</code> and remains so as long as the function block executes the command. If <code>BUSY</code> becomes <code>FALSE</code> again, the function block is ready for a new command. At the same time, one of the outputs <code>CommandAborted</code> or <code>Error</code> is set.</p>   |
| Active         | BOOL  | <p>If <code>Active</code> is <code>TRUE</code>, the function block controls the group.</p>   |
| CommandAborted | BOOL  | <p>This output becomes <code>TRUE</code> if the command was interrupted by another command.</p>  |
| Error          | BOOL  | <p>This output becomes <code>TRUE</code> if an error has occurred during command execution.</p>  |
| ErrorId        | UDINT | <p>Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes <code>0x4nnn</code> and <code>0x8nnn</code>).</p>  |

**Requirements**

| Development Environment                                       | Target System Type    | PLC Libraries to be Linked          |
|---|-----------------------|-------------------------------------|
| TwinCAT V3.1.4022.25<br>TF5400 Advanced Motion Pack V3.1.6.03 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

7.1.1.1.11 MC\_UngroupAllAxes



|   |  |                                    |
|---|--|------------------------------------|
| <b>TF5410</b><br>TwinCAT 3 Motion Collision Avoidance | <b>TF5420</b><br>TwinCAT 3 Motion Pick-and-Place |                                    |
|   | <b>MC Group with Pick-and-Place</b>              | <b>MC Group Coordinated Motion</b> |
| ✔   | ✔  | ✔                                  |

This function block removes all axes and disables the group. If the function block is successful, the group is then in the GroupDisabled state (see State diagrams).

VAR\_INPUT

```
VAR_INPUT
    Execute : BOOL;
END_VAR
```

| Name    | Type | Description  |
|---------|------|--|
| Execute | BOOL | The command is triggered by a rising edge at this input. |

VAR\_IN\_OUT

```
VAR_IN_OUT
    AxesGroup : AXES_GROUP_REF;
END_VAR
```

| Name      | Type           | Description   |
|-----------|----------------|---|
| AxesGroup | AXES_GROUP_REF | Reference to a group of axes (see <a href="#">Cyclic group interface</a> ). |

VAR\_OUTPUT

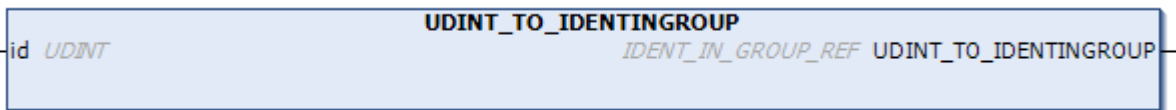
```
VAR_OUTPUT
    Done : BOOL;
    Busy : BOOL;
    Error : BOOL;
    ErrorId : UDINT;
END_VAR
```

| Name    | Type  | Description   |
|---------|-------|---|
| Done    | BOOL  | This output becomes TRUE when the command was successfully executed.  |
| Busy    | BOOL  | This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set. |
| Error   | BOOL  | This output becomes TRUE if an error has occurred during command execution.   |
| ErrorId | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn).  |

**Requirements**

| Development environment  | Target system type    | PLC libraries to be linked          |
|--|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack<br>V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

**7.1.1.1.12 UDINT\_TO\_IDENTINGROUP**



| TF5410<br>TwinCAT 3 Motion Collision<br>Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|---|---|-----------------------------|
|   | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
| ✔   | ✘   | ✔                           |

The UDINT\_TO\_IDENTINGROUP function is a conversion function that converts an integer value to IDENT\_IN\_GROUP\_REF. A PTP axis without spatial interpretation must be added to a CA group. This conversion function returns a valid input for [MC\\_AddAxisToGroup](#) [▶ 39] and [MC\\_RemoveAxisFromGroup](#) [▶ 49]. For axes intended for multi-dimensional motion (TF5420), see [IDENT\\_IN\\_GROUP\\_REF](#) [▶ 72].

**● Use of integer values for the input IdentInGroup**

**i** The use of integer values for the input IdentInGroup is NOT supported and may lead to incompatibility with future releases. If integer values are used, it may no longer be possible to build the project. We recommend using [global variables](#) [▶ 72] (e.g. MCS\_X) or the conversion function [UDINT\\_TO\\_IDENTINGROUP](#) [▶ 56].

**📁 Inputs**

```
VAR_INPUT
  id          : UDINT;
END_VAR
```

| Name | Type  | Description   |
|------|-------|---|
| id   | UDINT | The unique identifier that an axis should have in the group. This does not have to be the axis ID of the cyclic axis interface. |

**Return value**

| Name                  | Type                                      | Description  |
|-----------------------|---|--|
| UDINT_TO_IDENTINGROUP | <a href="#">IDENT_IN_GROUP_REF</a> [▶ 72] | Converts an integer value so that a PTP axis can be added to a motion group. |

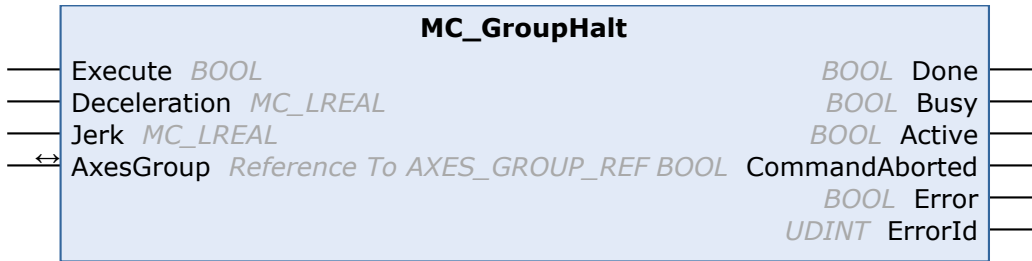
**Requirements**

| Development environment  | Target system type    | PLC libraries to be linked          |
|--|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack<br>V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |



7.1.1.2 Motion

7.1.1.2.1 MC\_GroupHalt



|   |  |                             |
|---|--|-----------------------------|
| <b>TF5410</b><br>TwinCAT 3 Motion Collision Avoidance | <b>TF5420</b><br>TwinCAT 3 Motion Pick-and-Place |                             |
|   | MC Group with Pick-and-Place                     | MC Group Coordinated Motion |
| ✔   | ✘  | ✔                           |

The MC\_GroupHalt function block stops a group with a defined deceleration ramp. Unlike "MC\_GroupStop [► 59]", the group is not locked for further motion commands. Therefore, the group can be restarted by another command during the deceleration ramp or after stopping.

**⚠ WARNING**

**Possible delayed axis stop**

If Standby Gap Control is active with a CA group and the gap is also less than the minimum, the gap is first extended before the axes can be stopped with an MC\_GroupHalt.

- Make sure that you actually need the behavior of Standby Gap Control; if not, consider disabling it (default setting).
- Use an MC\_GroupStop instead of an MC\_GroupHalt if the axes need to be stopped without a delay.

**NOTICE**

**MC\_GroupHalt not implemented for MC group with pick-and-place**

The MC\_GroupHalt function block is only implemented for the MC Group Coordinated Motion and for PTP movements with Collision Avoidance (CA group). When used with another group type, the command is rejected.

**i** Gilt für die MC\_Group: MC\_GroupHalt cancels the active coordinate transformation and deletes all jobs in the queue.

**📄 VAR\_INPUT**

```
VAR_INPUT
    Execute           : BOOL;
    Deceleration      : MC_LREAL := MC_DEFAULT;
    Jerk              : MC_LREAL := MC_DEFAULT;
END_VAR
```

| Name         | Type     | Description  |
|--------------|----------|--|
| Execute      | BOOL     | The command is triggered by a rising edge at this input.   |
| Deceleration | MC_LREAL | [mm/s²]. The deceleration can be programmed as a scalar value (>0), or "Special input values [► 94]" can be used. MC_DEFAULT executes the command with standard axis values. MC_MAXIMUM executes the command with the maximum axis values. |

| Name | Type     | Description  |
|------|----------|--|
| Jerk | MC_LREAL | [mm/s <sup>3</sup> ]. The jerk can be programmed as a scalar value (>0), or " <u>Special input values [► 94]</u> " can be used. MC_DEFAULT executes the command with standard axis values. MC_MAXIMUM executes the command with the maximum axis values. MC_IGNORE executes the command with unlimited jerk. |

 **VAR\_IN\_OUT**

```
VAR_IN_OUT
  AxesGroup          : AXES_GROUP_REF;
END_VAR
```

| Name      | Type           | Description  |
|-----------|----------------|--|
| AxesGroup | AXES_GROUP_REF | Reference to a group of axes (see <u>Cyclic group interface</u> ). |

 **VAR\_OUTPUT**

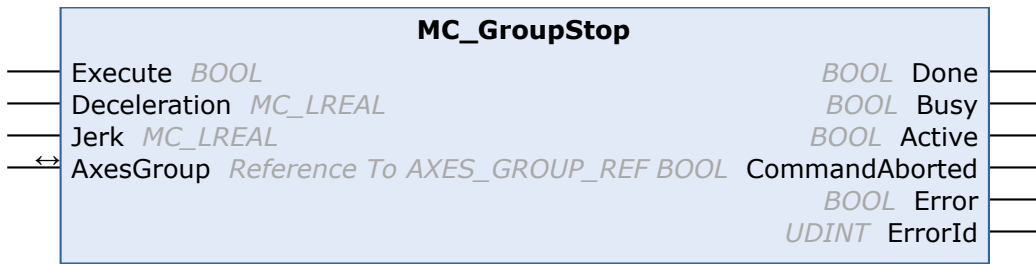
```
VAR_OUTPUT
  Done          : BOOL;
  Busy          : BOOL;
  Active        : BOOL;
  CommandAborted : BOOL;
  Error         : BOOL;
  ErrorId       : UDINT;
END_VAR
```

| Name           | Type  | Description   |
|----------------|-------|---|
| Done           | BOOL  | Becomes TRUE when the group has been stopped and has come to a standstill. Once the group has come to a standstill, the group state becomes GroupStandby (see State diagrams).  |
| Busy           | BOOL  | This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set. |
| Active         | BOOL  | Active indicates that the command is being executed. If the command was in the queue, it becomes active as soon as an executed command is completed.  |
| CommandAborted | BOOL  | This output becomes TRUE if the command was interrupted by another command.   |
| Error          | BOOL  | This output becomes TRUE if an error has occurred during command execution.   |
| ErrorId        | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).  |

**Requirements**

| Development environment  | Target system type    | PLC libraries to be linked          |
|--|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack<br>V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

7.1.1.2.2 MC\_GroupStop



| TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|--|---|-----------------------------|
|  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
| ✔  | ✔   | ✔                           |

The function block stops the group and all associated axes with a defined deceleration ramp and locks the axis for motion commands. While the group is in the GroupStopping state, no other function block can move an axis of the group (see State diagrams).

The group can only be moved again once the signal *Execute* has been set to FALSE after the velocity is 0.



MC\_GroupStop cancels the active coordinate transformation and deletes all jobs in the queue.

VAR\_INPUT

```
VAR_INPUT
  Execute           : BOOL;
  Deceleration      : MC_LREAL := MC_DEFAULT;
  Jerk              : MC_LREAL := MC_DEFAULT;
END_VAR
```

| Name         | Type     | Description   |
|--------------|----------|---|
| Execute      | BOOL     | The command is triggered by a rising edge at this input.  |
| Deceleration | MC_LREAL | [mm/s <sup>2</sup> ]. The deceleration can be programmed as a scalar value (>0), or "Special input values [▶ 94]" can be used. MC_DEFAULT executes the command with standard axis values. MC_MAXIMUM executes the command with the maximum axis values.   |
| Jerk         | MC_LREAL | [mm/s <sup>3</sup> ]. The jerk can be programmed as a scalar value (>0), or "Special input values [▶ 94]" can be used. MC_DEFAULT executes the command with standard axis values. MC_MAXIMUM executes the command with the maximum axis values. MC_IGNORE executes the command with unlimited jerk. |

VAR\_IN\_OUT

```
VAR_IN_OUT
  AxesGroup        : AXES_GROUP_REF;
END_VAR
```

| Name      | Type           | Description   |
|-----------|----------------|---|
| AxesGroup | AXES_GROUP_REF | Reference to a group of axes (see <a href="#">Cyclic group interface</a> ). |

**VAR\_OUTPUT**

```

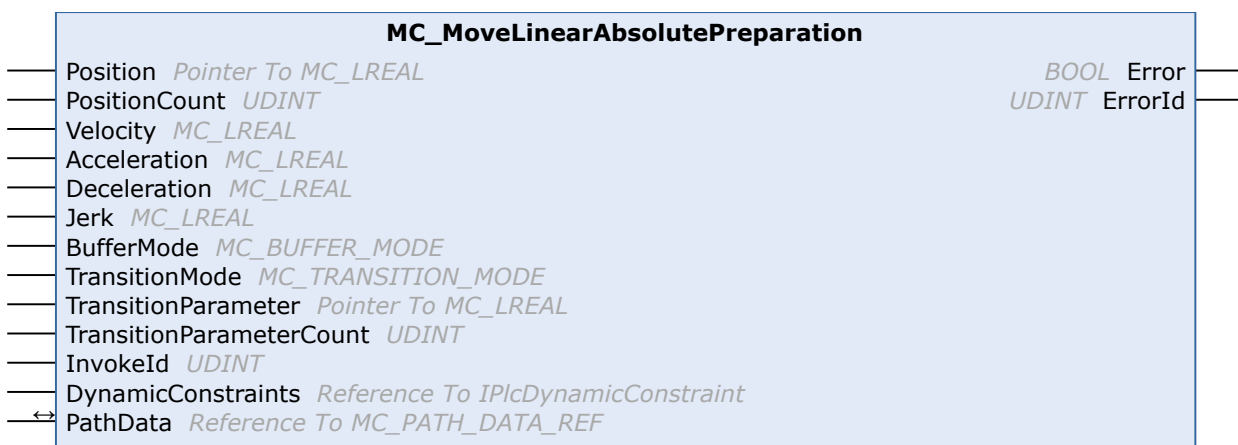
VAR_OUTPUT
  Done           : BOOL;
  Busy           : BOOL;
  Active         : BOOL;
  CommandAborted : BOOL;
  Error          : BOOL;
  ErrorId        : UDINT;
END_VAR
    
```

| Name           | Type  | Description  |
|----------------|-------|--|
| Done           | BOOL  | Becomes TRUE when the group has been stopped and has come to a standstill. The group remains in the GroupStopping state while <i>Execute</i> is TRUE, at least until the axes have come to a stop. The group is then in the GroupStandby state (see State diagrams).                                   |
| Busy           | BOOL  | Becomes TRUE when the command is started with <i>Execute</i> and remains so as long as the command is executed. If <i>Busy</i> becomes FALSE again, the group is ready for a new command. After the group is stopped, <i>Busy</i> remains TRUE until the group is released with <i>Execute</i> =FALSE. |
| Active         | BOOL  | Indicates that the function block controls the group. After the group is stopped, <i>Active</i> remains TRUE until the group is released with <i>Execute</i> =FALSE.   |
| CommandAborted | BOOL  | The command is aborted by deactivating MC_Power of at least one axis of the group or if the group is deactivated during the command.   |
| Error          | BOOL  | This output becomes TRUE if an error has occurred during command execution.  |
| ErrorId        | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn).   |

**Requirements**

| Development environment                                       | Target system type    | PLC libraries to be linked       |
|---|-----------------------|----------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion, Tc2_MC2 |

**7.1.1.2.3 MC\_MoveLinearAbsolutePreparation**



| TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|--|---|-----------------------------|
|  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
|  |   |                             |

The function block adds an absolute linear movement to the table of segments in the PathData structure. After creating a table, it can be executed via [MC\\_MovePath](#) [► 66]. The function block [MC\\_MoveLinearAbsolutePreparation](#) can be called several times per cycle. A maximum of 30 entries are allowed per PathData table.

 **VAR\_INPUT**

```

VAR_INPUT
  Position          : POINTER TO LREAL;
  PositionCount     : UDINT;
  Velocity          : MC_LREAL := MC_INVALID;
  Acceleration      : MC_LREAL := MC_DEFAULT;
  Deceleration      : MC_LREAL := MC_DEFAULT;
  Jerk              : MC_LREAL := MC_DEFAULT;
  BufferMode         : MC_BUFFER_MODE := mcAborting;
  TransitionMode     : MC_TRANSITION_MODE := mcTransModeNone;
  TransitionParameter : POINTER TO LREAL;
  TransitionParameterCount : UDINT;
  InvokeId          : UDINT;
  DynamicConstraints : REFERENCE TO IPlcDynamicConstraint := 0;
END_VAR
    
```

| Name                     | Type                               | Description  |
|--------------------------|------------------------------------|--|
| Position                 | POINTER TO LREAL                   | Pointer to an array [1..PositionCount] of the target position vector.  |
| PositionCount            | UDINT                              | Dimension of the position vector. Must match the number of axes in the axis convention (see <a href="#">MC Group Coordinated Motion</a> or <a href="#">MC Group with Pick-and-Place</a> ).   |
| Velocity                 | MC_LREAL                           | The maximum velocity for the programmed segment. The velocity does not always have to be reached. The velocity must be set >0.   |
| Acceleration             | MC_LREAL                           | Maximum path acceleration for the programmed segment. <a href="#">Special input values</a> [► 94] can be used. MC_DEFAULT executes the command with default axis values. MC_MAXIMUM executes the command with the maximum axis values.   |
| Deceleration             | MC_LREAL                           | Maximum path deceleration for the programmed segment. <a href="#">Special input values</a> [► 94] can be used. MC_DEFAULT executes the command with default axis values. MC_MAXIMUM executes the command with the maximum axis values.   |
| Jerk                     | MC_LREAL                           | Path jerk for the programmed segment. <a href="#">Special input values</a> [► 94] can be used. MC_DEFAULT executes the command with default axis values.<br><br><b>As of TF5400 V3.2.27:</b><br>MC_MAXIMUM is supported for MC Group Coordinated Motion. Here MC_MAXIMUM = 100 * MC_DEFAULT. |
| BufferMode               | MC_BUFFER_MODE                     | Defines how successive motion commands are to be processed (see <a href="#">MC_BUFFER_MODE</a> [► 82]).  |
| Transition mode          | MC_TRANSITION_MODE                 | Defines the blending mode (see <a href="#">MC_TRANSITION_MODE</a> [► 79]).   |
| TransitionParameter      | POINTER TO LREAL                   | Pointer to array [1..TransitionParameterCount] of blending parameters. Transition parameters define the blending from the last programmed position (see <a href="#">MC_TRANSITION_MODE</a> [► 79]).  |
| TransitionParameterCount | UDINT                              | Number of blending parameters (see <a href="#">MC_TRANSITION_MODE</a> [► 79]).   |
| Invokeld                 | UDINT                              | Segment ID for analysis purposes.  |
| DynamicConstraints       | REFERENCE TO IPlcDynamicConstraint | <b>As of TF5400 V3.2.27, MC Group Coordinated Motion:</b><br>Optional input to further limit the allowed values for velocity, acceleration, deceleration or jerk during motion.  |

## VAR\_IN\_OUT

```
VAR_IN_OUT
    PathData          : MC_PATH_DATA_REF;
END_VAR
```

| Name     | Type             | Description   |
|----------|------------------|---|
| PathData | MC_PATH_DATA_REF | Table containing the segments of a path. The table is written by MC_Move...Preparation and executed by <a href="#">MC_MovePath [▶ 66]</a> (see <a href="#">MC_PATH_DATA_REF [▶ 78]</a> ). |

### ● Resetting a table



A table is not reset during execution. To reset, the method `ClearPath()` must be called from `MC_PATH_DATA_REF`.

## VAR\_OUTPUT

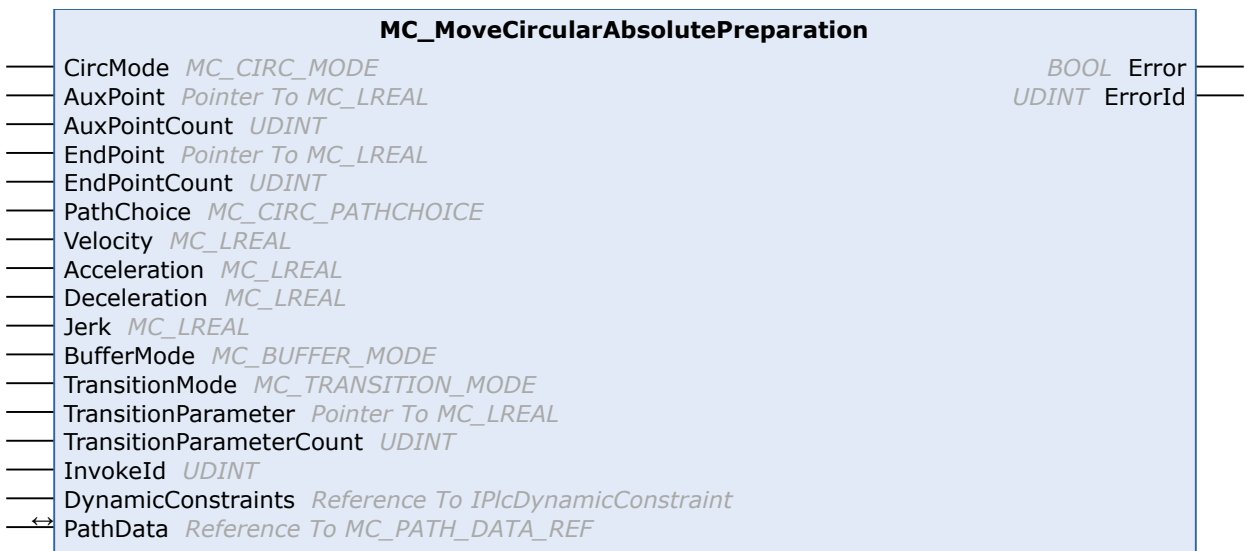
```
VAR_OUTPUT
    Error             : BOOL;
    ErrorId           : UDINT;
END_VAR
```




| Name    | Type  | Description  |
|---------|-------|--|
| Error   | BOOL  | This output becomes TRUE if an error has occurred during command execution.  |
| ErrorId | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn). |

### Requirements

| Development environment                                       | Target system type    | PLC libraries to be linked       |
|---|-----------------------|----------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion, Tc2_MC2 |

## 7.1.1.2.4 MC\_MoveCircularAbsolutePreparation



|   |   |   |
|---|---|---|
| <b>TF5410</b><br><b>TwinCAT 3 Motion Collision Avoidance</b>                      | <b>TF5420</b><br><b>TwinCAT 3 Motion Pick-and-Place</b>                           |   |
|   | <b>MC Group with Pick-and-Place</b>   | <b>MC Group Coordinated Motion</b>  |
|  |  |  |

The function block adds an absolute circular motion to the table of segments in the PathData structure. After creating a table, it can be executed via MC\_MovePath. The function block MC\_MoveCircularAbsolutePreparation can be called several times per cycle. A maximum of 30 entries are allowed per PathData table.

**Resetting a table**

**i** A table is not reset during execution. To reset, the method `ClearPath()` must be called from [MC PATH DATA REF \[► 78\]](#).

**VAR\_INPUT**

```

VAR_INPUT
  CircMode           : MC_CIRC_MODE := mcCircModeInvalid;
  AuxPoint           : POINTER TO MC_LREAL;
  AuxPointCount     : UDINT;
  EndPoint          : POINTER TO MC_LREAL;
  EndPointCount     : UDINT;
  PathChoice        : MC_CIRC_PATHCHOICE := mcCircPathchoiceCounterClockwise;
  Velocity          : MC_LREAL := MC_INVALID;
  Acceleration      : MC_LREAL := MC_DEFAULT;
  Deceleration      : MC_LREAL := MC_DEFAULT;
  Jerk              : MC_LREAL := MC_DEFAULT;
  BufferMode         : MC_BUFFER_MODE := mcAborting;
  TransitionMode    : MC_TRANSITION_MODE := mcTransModeNone;
  TransitionParameter : POINTER TO MC_LREAL;
  TransitionParameterCount : UDINT;
  InvokeId          : UDINT;
  DynamicConstraints : REFERENCE TO IPlcDynamicConstraint := 0;
END_VAR

```

| Name          | Type                | Description  |
|---------------|---------------------|--|
| CircMode      | MC_CIRC_MODE        | Specifies which circle definition is used to program the circle. Specifies the meaning of the "AuxPoint" input signal (see <a href="#">MC_CIRC_MODE [► 73]</a> ).  |
| AuxPoint      | POINTER TO MC_LREAL | Pointer to an array [1..AuxPointCount] of the AuxPoint vector. The interpretation of the AuxPoint vector depends on the rotation convention (see <a href="#">MC Group Coordinated Motion</a> or <a href="#">MC Group with Pick-and-Place</a> ) and is always (x, y, z).  |
| AuxPointCount | UDINT               | Dimension of the AuxPoint vector. Must be 3. If a 2D rotation convention (see <a href="#">MC Group Coordinated Motion</a> or <a href="#">MC Group with Pick-and-Place</a> ) is used, the input value must also be 3. With a 2D rotation convention and CircMode of <i>mcCircModeBorder</i> or <i>mcCircModeCenter</i> , the component that is independent of the working plane must be set to MC_Ignore (see <a href="#">MC_LREAL/Special Input Values [► 94]</a> ). |
| EndPoint      | POINTER TO MC_LREAL | Pointer to an array [1..EndPointCount] of the target position vector.  |
| EndPointCount | UDINT               | Dimension of the EndPoint vector. Must match the number of axes in the axis convention (see <a href="#">MC Group Coordinated Motion</a> or <a href="#">MC Group with Pick-and-Place</a> ).   |
| PathChoice    | MC_CIRC_PATHCHOICE  | Defines the direction of rotation with respect to the normal vector. The input is ignored if the input <i>CircMode</i> is set to <i>mcCircModeBorder</i> (see <a href="#">MC_CIRC_PATHCHOICE [► 77]</a> ).   |
| Velocity      | MC_LREAL            | The maximum velocity for the programmed segment. The velocity does not always have to be reached. The velocity must be set >0.   |

| Name                     | Type                               | Description   |
|--------------------------|------------------------------------|---|
| Acceleration             | MC_LREAL                           | Maximum path acceleration for the programmed segment. <u>Special input values [▶ 94]</u> can be used. MC_DEFAULT executes the command with default axis values. MC_MAXIMUM executes the command with the maximum axis values.   |
| Deceleration             | MC_LREAL                           | Maximum path deceleration for the programmed segment. <u>Special input values [▶ 94]</u> can be used. MC_DEFAULT executes the command with default axis values. MC_MAXIMUM executes the command with the maximum axis values.   |
| Jerk                     | MC_LREAL                           | Path jerk for the programmed segment. <u>Special input values [▶ 94]</u> can be used. MC_DEFAULT executes the command with default axis values.<br><b>As of TF5400 V3.2.27:</b><br>MC_MAXIMUM is supported for MC Group Coordinated Motion. Here MC_MAXIMUM = 100 * MC_DEFAULT. |
| BufferMode               | MC_BUFFER_MODE                     | Defines how successive motion commands are to be processed (see <u>MC_BUFFER_MODE [▶ 82]</u> ).   |
| Transition mode          | MC_TRANSITION_MODE                 | Defines the blending mode (see <u>MC_TRANSITION_MODE [▶ 79]</u> ).  |
| TransitionParameter      | POINTER TO MC_LREAL                | Pointer to array [1..TransitionParameterCount] of blending parameters. Transition parameters define the blending from the last programmed position (see <u>MC_TRANSITION_MODE [▶ 79]</u> ).   |
| TransitionParameterCount | UDINT                              | Number of blending parameters.  |
| Invokeld                 | UDINT                              | Segment ID for analysis purposes.   |
| DynamicConstraints       | REFERENCE TO IPlcDynamicConstraint | <b>As of TF5400 V3.2.27, MC Group Coordinated Motion:</b><br>Optional input to further limit the allowed values for velocity, acceleration, deceleration or jerk during motion.   |

 **VAR\_IN\_OUT**

```
VAR_IN_OUT
    PathData          : MC_PATH_DATA_REF;
END_VAR
```

| Name     | Type             | Description   |
|----------|------------------|---|
| PathData | MC_PATH_DATA_REF | Table containing the segments of a path. The table is written by MC_Move...Preparation and executed by <u>MC_MovePath [▶ 66]</u> (see <u>MC_PATH_DATA_REF [▶ 78]</u> ). |

 **VAR\_OUTPUT**

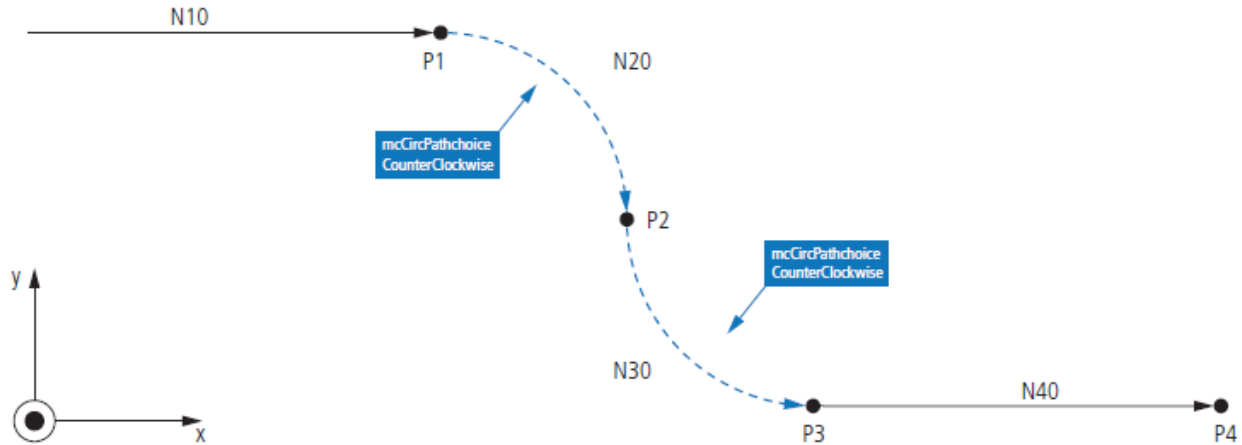
```
VAR_OUTPUT
    Error          : BOOL;
    ErrorId        : UDINT;
END_VAR
```

| Name    | Type  | Description   |
|---------|-------|---|
| Error   | BOOL  | This output becomes TRUE if an error has occurred during command execution.   |
| ErrorId | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the ADS error documentation or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn). |



Sample of center point programming

Assuming a path consisting of 4 segments as shown in the figure is to be programmed in mcCircModeCenter mode: the user defines the center of the circle as an auxiliary point ("AuxPoint"). When using mcCircModeCenter, the input MC\_CIRC\_PATHCHOICE |▶ 77| determines the direction of rotation. Since the plane is defined by the cross product, mcCircPathchoiceCounterClockwise must be selected for both circle segments N20 and N30.



```

VAR
  Buffer                : ARRAY[1..4096] OF BYTE;
  Path                 : MC_PATH_DATA_REF (ADR(buffer), SIZEOF(buffer));
  fbMoveLinPrep        : MC_MoveLinearAbsolutePreparation;
  fbMoveCircPrep       : MC_MoveCircularAbsolutePreparation;

  aTargetPos           : ARRAY[1..cAxesCount] OF MC_LREAL;
  aCircPos             : ARRAY[1..cAxesCount] OF MC_LREAL;
  aAuxPoint            : ARRAY[1..3] OF MC_LREAL;
  aTransitionParam     : ARRAY[1..2] OF MC_LREAL;
END_VAR
VAR CONSTANT
  cAxesCount           : UINT:=3;
END_VAR

fbMoveLinPrep.Position                := ADR(aTargetPos);
fbMoveLinPrep.PositionCount           := cAxesCount;
fbMoveLinPrep.TransitionParameter     := ADR(aTransitionParam);
fbMoveLinPrep.TransitionParameterCount := 2;
fbMoveLinPrep.BufferMode              := mcBuffered;
fbMoveLinPrep.TransitionMode          := mcTransModeNone;

fbMoveCircPrep.EndPoint               := ADR(aTargetPos);
fbMoveCircPrep.EndPointCount          := cAxesCount;
fbMoveCircPrep.AuxPoint               := ADR(aAuxPoint);
fbMoveCircPrep.AuxPointCount         := 3;
fbMoveCircPrep.CircMode               := mcCircModeCenter;
fbMoveCircPrep.TransitionParameter    := ADR(aTransitionParam);
fbMoveCircPrep.TransitionParameterCount := 2;
fbMoveCircPrep.BufferMode             := mcBuffered;
fbMoveCircPrep.TransitionMode         := mcTransModeNone;

aTargetPos[1]                        := 200;
aTargetPos[2]                        := 0;
aTargetPos[3]                        := 0;
aTransitionParam[1]                  := 0;
aTransitionParam[2]                  := 0;
fbMoveLinPrep(PathData:= path, Velocity:= 3000, InvokeId:= 10);

aTargetPos[1]                        := 300;
aTargetPos[2]                        := -100;
aTargetPos[3]                        := 0;
aAuxPoint[1]                         := 200;
aAuxPoint[2]                         := -100;
aAuxPoint[3]                         := 0;
aTransitionParam[1]                  := 0;
aTransitionParam[2]                  := 0;
fbMoveCircPrep(PathData:= path, PathChoice:= mcCircPathchoiceCounterClockwise, Velocity:= 1000,
InvokeId:= 20);
    
```

```

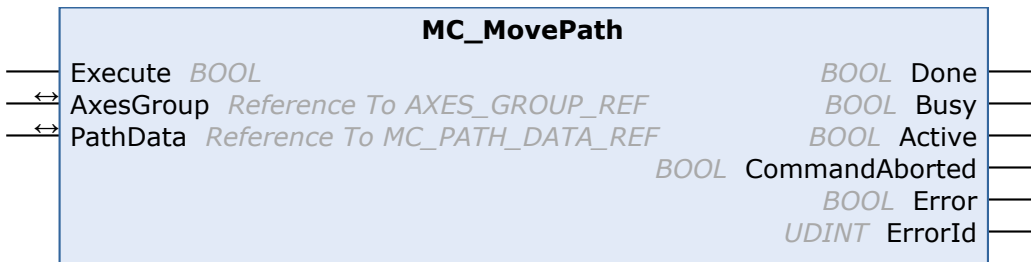
aTargetPos[1]           := 400;
aTargetPos[2]           := -200;
aTargetPos[3]           := 0;
aAuxPoint[1]            := 400;
aAuxPoint[2]            := -100;
aAuxPoint[3]            := 0;
aTransitionParam[1]     := 0;
aTransitionParam[2]     := 0;
fbMoveCircPrep(PathData:= path, PathChoice:= mcCircPathchoiceCounterClockwise, Velocity:= 1000,
InvokeId:= 30);

aTargetPos[1]           := 600;
aTargetPos[2]           := -200;
aTargetPos[3]           := 100;
aTransitionParam[1]     := 0;
aTransitionParam[2]     := 0;
fbMoveLinPrep(PathData:= path, Velocity:= 3000, InvokeId:= 40);
    
```

**Requirements**

| Development environment  | Target system type    | PLC libraries to be linked          |
|--|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack<br>V3.1.2.47 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

**7.1.1.2.5 MC\_MovePath**



| TF5410<br>TwinCAT 3 Motion Collision<br>Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|---|---|-----------------------------|
|   | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
|   |   |                             |

The MC\_MovePath function block executes a movement defined in the PathData table by MC\_MoveLinearAbsolutePreparation [▶ 60] and MC\_MoveCircularAbsolutePreparation [▶ 62].

**Re-triggering of an FB instance during motion**

**i** It is possible to execute different motion commands with one instance of this function block. However, the outputs of the function block only indicate the last command executed. The user loses the ability to diagnose for the previously sent motion commands. Re-triggering of a function block is therefore not recommended.

**VAR\_INPUT**

```

VAR_INPUT
  Execute           : BOOL;
END_VAR
    
```

| Name    | Type | Description  |
|---------|------|--|
| Execute | BOOL | The command is triggered by a rising edge at this input. |

**VAR\_IN\_OUT**

```
VAR_IN_OUT
  AxesGroup      : AXES_GROUP_REF;
  PathData       : MC_PATH_DATA_REF;
END_VAR
```

| Name      | Type             | Description  |
|-----------|------------------|--|
| AxesGroup | AXES_GROUP_REF   | Reference to a group of axes (see <a href="#">Cyclic group interface</a> [▶ 92]).  |
| PathData  | MC_PATH_DATA_REF | Table containing the segments of a path. The table is written by <a href="#">MC_MoveLinearAbsolutePreparation</a> [▶ 60] and <a href="#">MC_MoveCircularAbsolutePreparation</a> [▶ 62] and executed by <a href="#">MC_MovePath</a> [▶ 66] (see <a href="#">MC_PATH_DATA_REF</a> [▶ 78]). |

**VAR\_OUTPUT**

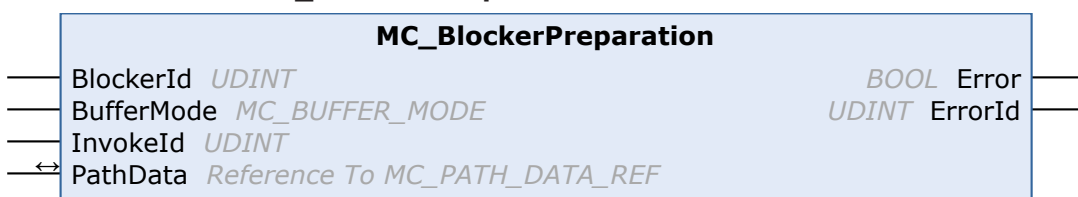
```
VAR_OUTPUT
  Done           : BOOL;
  Busy           : BOOL;
  Active         : BOOL;
  CommandAborted : BOOL;
  Error          : BOOL;
  ErrorId        : UDINT;
END_VAR
```




| Name           | Type  | Description   |
|----------------|-------|---|
| Done           | BOOL  | This output becomes <b>TRUE</b> when the command was successfully executed. This means that the last command defined by the reference variable PathData was executed successfully.  |
| Busy           | BOOL  | This output becomes <b>TRUE</b> when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes <b>FALSE</b> again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set. |
| Active         | BOOL  | If Active is <b>TRUE</b> , the FB controls the axis.  |
| CommandAborted | BOOL  | This output becomes <b>TRUE</b> if the command was interrupted by another command.  |
| Error          | BOOL  | This output becomes <b>TRUE</b> if an error has occurred during command execution.  |
| ErrorId        | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn).  |

**Requirements**

| Development environment  | Target system type    | PLC libraries to be linked          |
|--|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack<br>V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

**7.1.1.2.6 MC\_BlockerPreparation**



|   |   |   |
|---|---|---|
| <b>TF5410</b><br><b>TwinCAT 3 Motion Collision Avoidance</b>                      | <b>TF5420</b><br><b>TwinCAT 3 Motion Pick-and-Place</b>                           |   |
|   | <b>MC Group with Pick-and-Place</b>   | <b>MC Group Coordinated Motion</b>  |
|  |  |  |

This function block appends a blocking job to the list of segments in the PathData structure. The PathData table can be executed via [MC\\_MovePath](#). The function block MC\_BlockerPreparation can be called several times per cycle. A maximum of 30 entries are allowed per PathData table.

A blocking job is an entry that suspends execution of the path until it is resolved with [MC\\_ReleaseBlocker](#) [▶ 69]. As long as the blocker is not resolved, the execution of the path is stopped at this segment. Each blocker has an Id so that the individual blockers can be distinguished in the PLC.

When a blocking job is active, the group status is still "moving".

If the override is changed while the blocking job is active, it will take effect for the next moving job.

If a new job with BufferMode mcAborting is executed while the blocking job is active, the blocking job is aborted.

If [MC\\_GroupHalt](#) [▶ 57] or [MC\\_GroupStop](#) [▶ 59] are executed while the blocking job is active, the path is terminated and the blocking job is automatically released.

 **VAR\_INPUT**

```
VAR_INPUT
  BlockerId      : UDINT;
  BufferMode      : MC_BUFFER_MODE := mcBuffered;
  InvokeId       : UDINT;
END_VAR
```

| Name       | Type           | Description  |
|------------|----------------|--|
| BlockerId  | UDINT          | Id of the blocker. Can be any UDINT >0.  |
| BufferMode | MC_BUFFER_MODE | Defines how successive motion commands are to be processed (see <a href="#">MC_BUFFER_MODE</a> [▶ 82]). Only mcBuffered and mcAborting are allowed here. |
| Invokeld   | UDINT          | Segment ID for analysis purposes.  |

 **VAR\_IN\_OUT**

```
VAR_IN_OUT
  PathData       : MC_PATH_DATA_REF;
END_VAR
```

| Name     | Type             | Description   |
|----------|------------------|---|
| PathData | MC_PATH_DATA_REF | Table containing the segments of a path. The table is written by the Preparation function blocks, like this one, and executed by <a href="#">MC_MovePath</a> (see <a href="#">MC_PATH_DATA_REF</a> ). |

 **VAR\_OUTPUT**

```
VAR_OUTPUT
  Error          : BOOL;
  ErrorId        : UDINT;
END_VAR
```

| Name    | Type  | Description  |
|---------|-------|--|
| Error   | BOOL  | This output becomes TRUE if an error has occurred during command execution.  |
| ErrorId | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn). |

Requirements

| Development environment   | Target platform       | PLC libraries to include                                      |
|---|-----------------------|---|
| TwinCAT V3.1.4024.7<br>TF5400 Advanced Motion Pack<br>V3.1.10.1 | PC or CX (x86 or x64) | Tc3_McCollisionAvoidance,<br>Tc3_McCoordinatedMotion, Tc2_MC2 |

7.1.1.2.7 MC\_ReleaseBlocker



| TF5410<br>TwinCAT 3 Motion Collision<br>Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place                   |
|---|---|
|   | MC Group with Pick-and-Place    MC Group Coordinated Motion |
| ✘   | ✘    ✔  |

This function block resolves a blocking job that blocks further execution of the path. A blocking job is inserted into the path with [MC\\_BlockerPreparation](#) [▶ 67].

With the Superpos blending strategy or, from TF5400 3.1.10.63, also with the GeoBlending strategy, the blocker can be resolved before the blocker position is reached. Loops between motion segments surrounding this blocker can be executed if those segments allow it and are still executable at the time the blocking job is released.

VAR\_INPUT

```
VAR_INPUT
  Execute      : BOOL;
  BlockerId    : UDINT;
END_VAR
```

| Name      | Type  | Description  |
|-----------|-------|--|
| Execute   | BOOL  | The command is triggered by a rising edge at this input. |
| BlockerId | UDINT | Id of the blocker. Can be any UDINT >0.                  |

VAR\_IN\_OUT

```
VAR_IN_OUT
  AxesGroup    : AXES_GROUP_REF;
END_VAR
```

| Name      | Type           | Description   |
|-----------|----------------|---|
| AxesGroup | AXES_GROUP_REF | Reference to an axis group (see <a href="#">Cyclic Group Interface</a> [▶ 92]). |

VAR\_OUTPUT

```
VAR_OUTPUT
  Done         : BOOL;
  Busy         : BOOL;
  Error        : BOOL;
  ErrorId      : UDINT;
END_VAR
```

| Name    | Type  | Description   |
|---------|-------|---|
| Done    | BOOL  | This output becomes <code>TRUE</code> when the command was successfully executed.   |
| Busy    | BOOL  | This output becomes <code>TRUE</code> when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes <code>FALSE</code> again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set. |
| Error   | BOOL  | This output becomes <code>TRUE</code> if an error has occurred during command execution.  |
| ErrorId | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn).  |

**Requirements**

| Development environment                                      | Target platform       | PLC libraries to include                                      |
|--|-----------------------|---|
| TwinCAT V3.1.4024.7<br>TF5400 Advanced Motion Pack V3.1.10.1 | PC or CX (x86 or x64) | Tc3_McCollisionAvoidance,<br>Tc3_McCoordinatedMotion, Tc2_MC2 |

**7.1.1.2.8 MC\_GroupReadBlockerStatus**



| TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|--|---|-----------------------------|
|  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
|  |   |                             |

This function block reads the current blocker status.

**VAR\_INPUT**

```
VAR_INPUT
    Enable          : BOOL;
END_VAR
```

| Name   | Type | Description                                      |
|--------|------|--|
| Enable | BOOL | Activates reading of the current blocker status. |

**VAR\_IN\_OUT**

```
VAR_IN_OUT
    AxesGroup      : AXES_GROUP_REF;
END_VAR
```

| Name      | Type           | Description  |
|-----------|----------------|--|
| AxesGroup | AXES_GROUP_REF | Reference to an axis group (see <a href="#">Cyclic Group Interface [► 92]</a> ). |

**VAR\_OUTPUT**

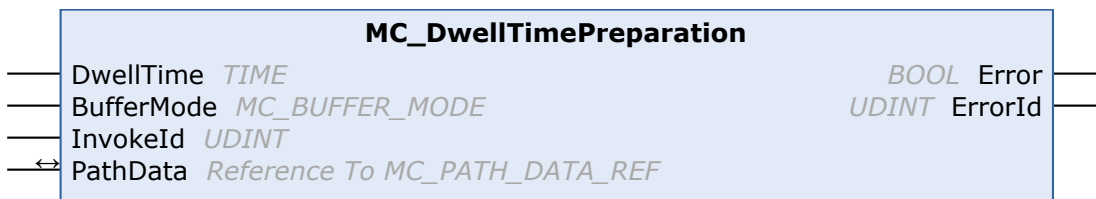
```
VAR_OUTPUT
  Valid      : BOOL;
  Blocked    : BOOL;
  BlockerId  : UDINT;
END_VAR
```

| Name      | Type  | Description  |
|-----------|-------|--|
| Valid     | BOOL  | Returns TRUE if a valid group type is used. Only the group type MC Group Coordinated Motion is allowed.                      |
| Blocked   | BOOL  | Returns TRUE if a blocking job is active, i.e. execution of the path is stopped. Returns FALSE if no blocking job is active. |
| BlockerId | UDINT | Id of the blocker. Can be any UDINT >0.  |

**Requirements**

| Development environment                                      | Target platform       | PLC libraries to include                                      |
|--|-----------------------|---|
| TwinCAT V3.1.4024.7<br>TF5400 Advanced Motion Pack V3.1.10.1 | PC or CX (x86 or x64) | Tc3_McCollisionAvoidance,<br>Tc3_McCoordinatedMotion, Tc2_MC2 |

**7.1.1.2.9 MC\_DwellTimePreparation**



| TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|--|---|-----------------------------|
|  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
| <b>✗</b>                                       | <b>✗</b>                                  | <b>✓</b>                    |

This function block appends a standstill job with a defined time to the table of segments in the PathData structure. The PathData table can be executed via [MC\\_MovePath](#). The function block MC\_DwellTimePreparation can be called several times per cycle.

**VAR\_INPUT**

```
VAR_INPUT
  DwellTime : Time;
  BufferMode : MC_BUFFER_MODE := mcBuffered;
  InvokeId  : UDINT;
END_VAR
```

| Name       | Type           | Description  |
|------------|----------------|--|
| DwellTime  | Time           | Time during which the path is stationary at velocity 0. Any timespan >= 0 is allowed. A DwellTime of zero leads to an exact stop, even if the surrounding segments would allow a transition with a velocity > 0. |
| BufferMode | MC_BUFFER_MODE | Defines how successive motion commands are to be processed (see <a href="#">MC_BUFFER_MODE</a> [▶ 82]). Only mcBuffered and mcAborting are allowed here.   |
| Invokeld   | UDINT          | Segment ID for analysis purposes.  |

 **VAR\_IN\_OUT**

```
VAR_IN_OUT
  PathData      : MC_PATH_DATA_REF;
END_VAR
```

| Name     | Type             | Description   |
|----------|------------------|---|
| PathData | MC_PATH_DATA_REF | Table containing the segments of a path. The table is written by the Preparation function blocks, like this one, and executed by <a href="#">MC MovePath</a> (see <a href="#">MC PATH DATA REF</a> ). |

 **VAR\_OUTPUT**

```
VAR_OUTPUT
  Error      : BOOL;
  ErrorId    : UDINT;
END_VAR
```




| Name    | Type  | Description  |
|---------|-------|--|
| Error   | BOOL  | This output becomes TRUE if an error has occurred during command execution.  |
| ErrorId | UDINT | Contains the command-specific error code of the last executed command. Details of the error code can be found in the <a href="#">ADS error documentation</a> or in the <a href="#">NC error documentation</a> (error codes 0x4nnn and 0x8nnn). |

**Requirements**

| Development environment                                      | Target platform       | PLC libraries to include                                      |
|--|-----------------------|---|
| TwinCAT V3.1.4024.7<br>TF5400 Advanced Motion Pack V3.1.10.1 | PC or CX (x86 or x64) | Tc3_McCollisionAvoidance,<br>Tc3_McCoordinatedMotion, Tc2_MC2 |

**7.1.2 Datatypes**

**7.1.2.1 IDENT\_IN\_GROUP\_REF**

| TF5410<br>TwinCAT 3 Motion Collision Avoidance                                      | TF5420<br>TwinCAT 3 Motion Pick-and-Place   |   |
|---|---|---|
|   | MC Group with Pick-and-Place  | MC Group Coordinated Motion   |
|  |  |  |

IDENT\_IN\_GROUP\_REF defines how an axis is interpreted in a group. Global variables can be used for multi-dimensional movements. For PTP collision-avoidance groups, the [UDINT\\_TO\\_IDENTINGROUP \[▶ 56\]](#) function must be called.

**● Use of integer values for the input IdentInGroup**

**i** The use of integer values for the input IdentInGroup is NOT supported and may lead to incompatibility with future releases. If integer values are used, it may no longer be possible to build the project. We recommend using [global variables \[▶ 72\]](#) (e.g. MCS\_X) or the conversion function [UDINT\\_TO\\_IDENTINGROUP \[▶ 56\]](#).

The constants below define axes as Cartesian axes in the machine coordinate system (MCS). A to C define the rotation axis (C: rotation around Z; B: rotation around Y; A: rotation around X). The number determines the rotation order. For example, if one axis is defined as MCS\_C1 and another as MCS\_B2, the system will first rotate around the Z-axis and second around the Y-axis



```

VAR_GLOBAL
  MCS_X          : IDENT_IN_GROUP_REF;
  MCS_Y          : IDENT_IN_GROUP_REF;
  MCS_Z          : IDENT_IN_GROUP_REF;

  MCS_A1         : IDENT_IN_GROUP_REF;
  MCS_A2         : IDENT_IN_GROUP_REF;
  MCS_A3         : IDENT_IN_GROUP_REF;

  MCS_B1         : IDENT_IN_GROUP_REF;
  MCS_B2         : IDENT_IN_GROUP_REF;
  MCS_B3         : IDENT_IN_GROUP_REF;

  MCS_C1         : IDENT_IN_GROUP_REF;
  MCS_C2         : IDENT_IN_GROUP_REF;
  MCS_C3         : IDENT_IN_GROUP_REF;




//new from TF5400 V3.1.10.1, only compatible with MC Group Coordinated Motion
  ADDAX1        : IDENT_IN_GROUP_REF;
  ADDAX2        : IDENT_IN_GROUP_REF;
  ADDAX3        : IDENT_IN_GROUP_REF;
  ADDAX4        : IDENT_IN_GROUP_REF;

// new from TF5400 V3.2.27, only compatible with MC Group
  ADDAX5        : IDENT_IN_GROUP_REF;
  ADDAX6        : IDENT_IN_GROUP_REF;
  ADDAX7        : IDENT_IN_GROUP_REF;
  ADDAX8        : IDENT_IN_GROUP_REF;
END_VAR
    
```

**Requirements**

| Development environment  | Target system type    | PLC libraries to be linked          |
|--|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack<br>V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

**7.1.2.2 MC\_CIRC\_MODE**

| TF5410<br>TwinCAT 3 Motion Collision<br>Avoidance                                   | TF5420<br>TwinCAT 3 Motion Pick-and-Place   |   |
|---|---|---|
|   | MC Group with Pick-and-Place  | MC Group Coordinated Motion   |
|  |  |  |

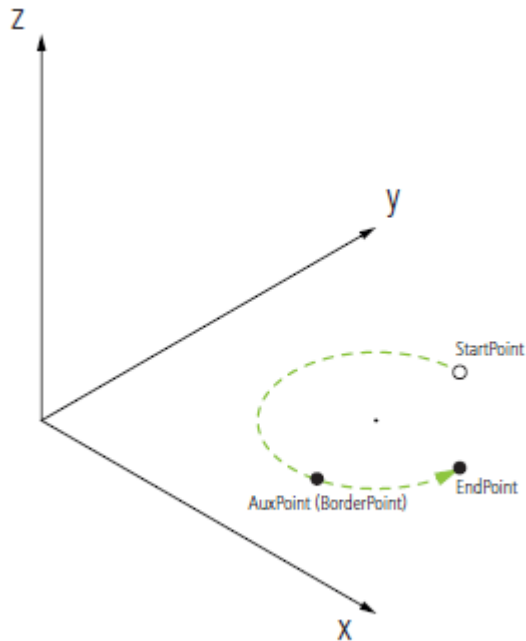
The circle mode determines which circle definition is used to program a circle.

```

TYPE MC_CIRC_MODE :
(
  mcCircModeInvalid      := 16#0000,
  mcCircModeBorder       := 16#2000,
  mcCircModeCenter       := 16#2001,
  mcCircModeRadius       := 16#2002
)
END_TYPE
    
```

**mcCircModeInvalid**

- Returns an error**
- This parameter is invalid and results in an error if a valid MC\_CIRC\_MODE argument is required.

**mcCircModeBorder****StartPoint**

- The movement starts at the starting point "StartPoint".
- This point is the end point of the previous move command.

**EndPoint**

- The user configures the endpoint "EndPoint".
- The circular motion ends at this point.

**AuxPoint**

- The user configures the auxiliary point "AuxPoint".
- The circular motion passes through this point.

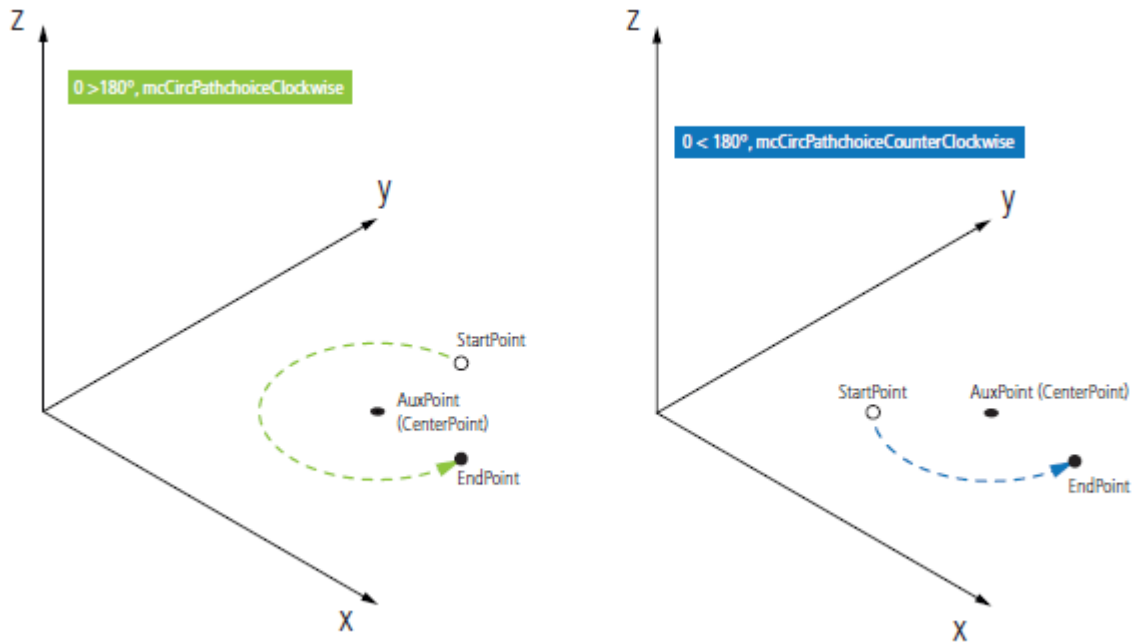
**PathChoice**

- The input parameter "PathChoice" and the data type "MC\_CIRC\_PATHCHOICE" are ignored.

**Applicability**

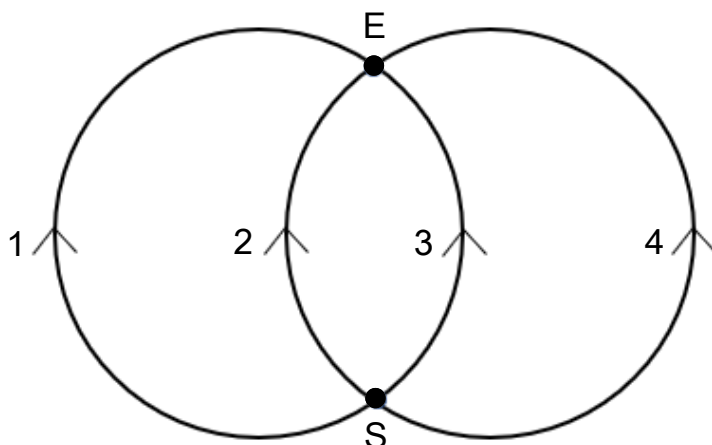
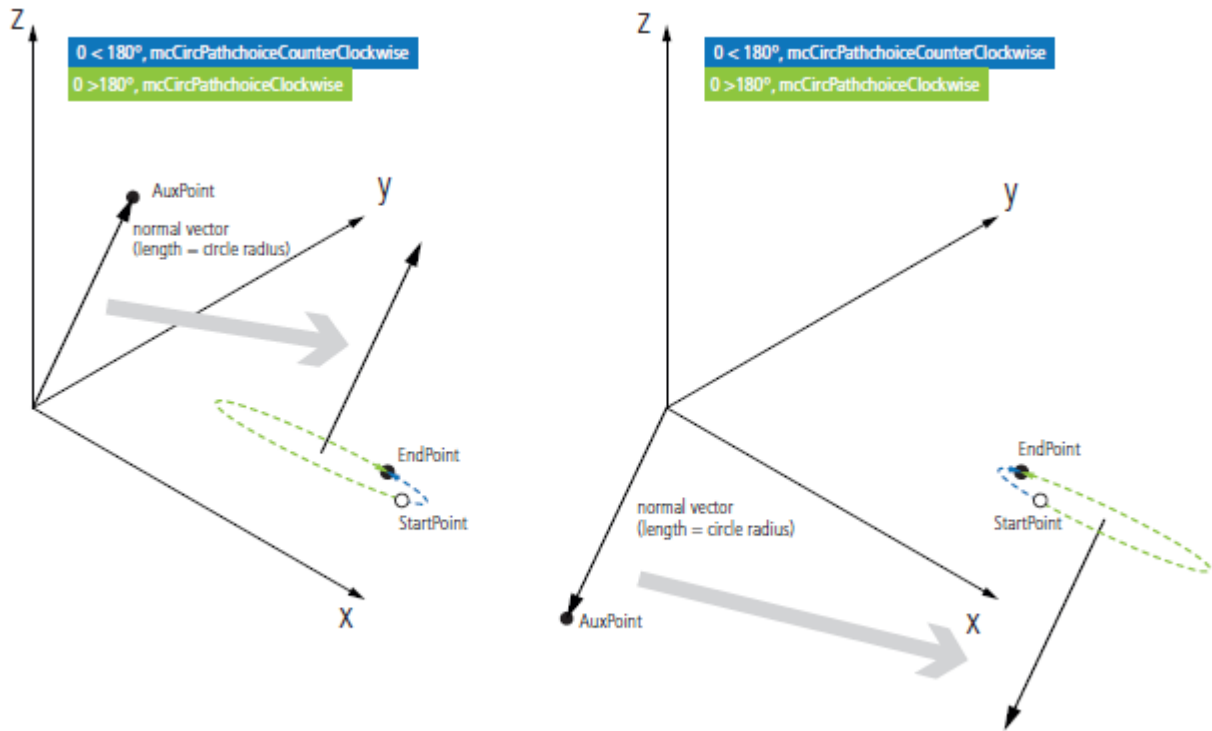
- The *mcCircModeBorder* mode cannot be used to describe a full circle (i.e. "Start-Point" equals "EndPoint"). This is due to the fact that the center of the circle would not be unambiguous.
- The mode *mcCircModeBorder* cannot be used to describe paths with more than one full revolution of the circle.

mcCircModeCenter



- StartPoint**
  - The movement starts at the starting point "StartPoint".
  - This point is the end point of the previous move command.
  
- EndPoint**
  - The user configures the endpoint "EndPoint".
  - The circular motion ends at this point.
  
- AuxPoint**
  - The user configures the auxiliary point "AuxPoint".
  - For circular motion, this auxiliary point acts as the center of the circle.
  - The center point must have the same distance from the "StartPoint" and "EndPoint". If the distances differ only slightly, the center point is adjusted. If the distances differ significantly, the circle description is not accepted.
  
- PathChoice**
  - There are normally two possible arcs that can be traversed from the "StartPoint" to the "EndPoint". The "PathChoice" parameter makes them unique. See MC\_CIRC\_PATHCHOICE for more information.
  
- Applicability**
  - The mcCircModeCenter mode cannot be used to describe a semicircle (i.e. an arc passing through an angle of 180° or very close to it) or a full circle (i.e. "StartPoint" equals "EndPoint"). This is because in these cases the start, center and end points would be collinear and therefore the plane in which the circle lies would not be unique.
  - The mode mcCircModeCenter cannot be used to describe paths with more than one full revolution of the circle.

**mcCircModeRadius**



E=EndPoint  
S=StartPoint

MC\_CIRC\_PATHCHOICE

|                  | $\vec{n}$ |   |
|------------------|-----------|---|
| Clockwise        |           | 1 |
|                  |           | 4 |
| Counterclockwise |           | 3 |
|                  |           | 2 |
| Short segment    |           | 3 |
|                  |           | 2 |
| Long segment     |           | 4 |
|                  |           | 1 |

**Images**

- Four different arcs are distinguished by the orientation of the normal vector and the parameter "PathChoice".

**StartPoint**

- The movement starts at the starting point "StartPoint".
- This point is the end point of the previous move command.
- The circle to be constructed and its plane contain the starting point.

**AuxPoint**

**Normal vector**

- The user configures the "AuxPoint" parameter, which acts as the normal vector of the circle plane in this mode. Its length indicates the radius of the circle.

- EndPoint**
- The user configures the endpoint "EndPoint".
  - The movement will end at this point.
  - MC Group only with pick-and-place: If this point lies outside the plane defined by "StartPoint" and the normal vector, the movement follows a helix instead of a circle.




- PathChoice and resulting arc**
- The right-hand rule is applied to all "PathChoice" values except `mcCircPathchoiceClockwise`, which follows the left-hand rule.
  - `mcCircPathchoiceCounterClockwise` and `mcCircPathchoiceShortSegment` describe an arc covering an angle  $\leq 180^\circ$ , `mcCircPathchoiceClockwise` and `mcCircPathchoiceLongSegment` describe an arc covering an angle  $\geq 180^\circ$ .
  - Which of the four possible arcs with a given radius is chosen depends on the "PathChoice" argument and the orientation of the normal vector. See the table above for more information.

- Applicability**
- The `mcCircModeRadius` mode can only be used to describe arcs that cover an angle  $< 360^\circ$ .
  - The length of the normal vector (i.e. the radius of the circle) must be at least half the distance between the start and end points.

**Requirements**

| Development environment                                       | Target system type    | PLC libraries to be linked          |
|---|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack V3.1.2.47 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

**7.1.2.3 MC\_CIRC\_PATHCHOICE**

| TF5410<br>TwinCAT 3 Motion Collision Avoidance                                      | TF5420<br>TwinCAT 3 Motion Pick-and-Place   |   |
|---|---|---|
|   | MC Group with Pick-and-Place  | MC Group Coordinated Motion   |
|  |  |  |

The `MC_CIRC_PATHCHOICE` data type defines the direction of rotation of a circle if `mcCircModeCenter` or `mcCircModeRadius` is selected from the enumeration `MC_CIRC_MODE` [▶ 73].

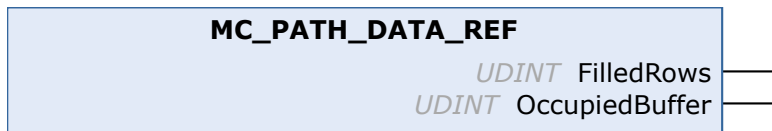
```

TYPE MC_CIRC_PATHCHOICE :
(
    mcCircPathchoiceClockwise      := 16#3000,
    mcCircPathchoiceCounterClockwise := 16#3001

//new from TF5400 V3.1.10.1
    mcCircPathchoiceShortSegment    := 16#3002,
    mcCircPathchoiceLongSegment     := 16#3003
);
END_TYPE
    
```

| Name  | Type | Description  |
|---|------|--|
| <code>mcCircPathchoiceClockwise</code>        | INT  | represents the circle segment with an angle $>180^\circ$ . |
| <code>mcCircPathchoiceCounterClockwise</code> | INT  | represents the circle segment with an angle $<180^\circ$ . |
| <code>mcCircPathchoiceShortSegment</code>     | INT  | represents the circle segment with the smaller angle.      |
| <code>mcCircPathchoiceLongSegment</code>      | INT  | represents the circle segment with the larger angle.       |

### 7.1.2.4 MC\_PATH\_DATA\_REF



| TF5410<br>TwinCAT 3 Motion Collision Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|--|---|-----------------------------|
|  | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
|  |   |                             |

MC\_PATH\_DATA\_REF represents the path to be executed by [MC\\_MovePath](#) [▶ 66], where the number of entries is limited to 30. The path to be executed is written by [MC\\_MoveLinearAbsolutePreparation](#) [▶ 60], [MC\\_MoveCircularAbsolutePreparation](#) [▶ 62] and [MC\\_BlockerPreparation](#) [▶ 67]. It is initialized with a pointer to a user-defined buffer. Here the user can define the size of the path. The initialization must be done during the declaration. The path table is not reset during execution. To reset, the method [ClearPath](#) [▶ 79] must be called.

#### VAR\_OUTPUT

```

VAR_OUTPUT
    FilledRows      : UDINT;
    OccupiedBuffer  : UDINT;
END_VAR
    
```

| Name           | Type  | Description   |
|----------------|-------|---|
| FilledRows     | UDINT | Number of path entries (e.g. path segments).  |
| OccupiedBuffer | UDINT | Occupied buffer size in bytes. By analyzing this output, the user can check whether the end of the defined buffer is reached. |

#### Example

The example below shows how to declare a path reference and how to reset an existing path.

```

VAR
    buffer      : ARRAY[1..4096] OF BYTE;
    Path        : MC_PATH_DATA_REF(ADR(buffer), sizeof(buffer));
END_VAR

//delete all segments of path table
Path.ClearPath();
    
```



The data type `MC_PATH_DATA_REF` is part of the Motion Control (MC) library. Use the `ClearPath()` method to clear path information of type `MC_PATH_DATA_REF` to reset an existing path. For the data type `MC_PATH_DATA_REF` use only Motion Control functions or Motion Control function blocks. In particular, do not use memory functions such as `MEMCMP`, `MEMCPY`, `MEMSET` or `MEMMOVE` for the data type `MC_PATH_DATA_REF`.

#### Requirements

| Development environment                                       | Target system type    | PLC libraries to be linked          |
|---|-----------------------|-------------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

7.1.2.4.1 ClearPath

ClearPath

|   |  |                             |
|---|--|-----------------------------|
| <b>TF5410</b><br>TwinCAT 3 Motion Collision Avoidance | <b>TF5420</b><br>TwinCAT 3 Motion Pick-and-Place |                             |
|   | MC Group with Pick-and-Place                     | MC Group Coordinated Motion |
|   |  |                             |

The method ClearPath resets the path represented by MC\_PATH\_DATA\_REF. The path table is not reset automatically at execution.

7.1.2.5 MC\_TRANSITION\_MODE

|   |  |                             |
|---|--|-----------------------------|
| <b>TF5410</b><br>TwinCAT 3 Motion Collision Avoidance | <b>TF5420</b><br>TwinCAT 3 Motion Pick-and-Place |                             |
|   | MC Group with Pick-and-Place                     | MC Group Coordinated Motion |
|   |  |                             |

The transition mode characterizes how a segment transition is executed.

```

TYPE MC_TRANSITION_MODE :
(
  mcTransModeNone           := 16#1000,
  mcTransModeStartVelocity  := 16#1001,
  mcTransModeConstantVelocity := 16#1002,
  mcTransModeCornerDistance := 16#1003,
  mcTransModeMaxCornerDeviation := 16#1004,
  mcTransModeCornerDistanceAdvanced := 16#100A
);
END_TYPE
    
```

The following table shows an overview of the implemented transition modes and the number of parameters that must be defined in TransitionParameterCount.

| Name  | TransitionParameterCount | Description  |
|---|--------------------------|--|
| <b>mcTransModeNone</b>  | No effect                | No blending  |
| <b>mcTransModeCornerDistance</b><br>not compatible with MC Group with Pick-and-Place, available from TF5400 V3.1.10.1 | 1                        | Transition parameters act as a tolerance sphere in which the path may be left. |
| <b>mcTransModeCornerDistanceAdvanced</b>  | 2                        | Transition parameters act as a tolerance sphere in which the path may be left. |

**mcTransModeNone**

No blending is executed. Stop at segment transition.

**mcTransModeCornerDistance**

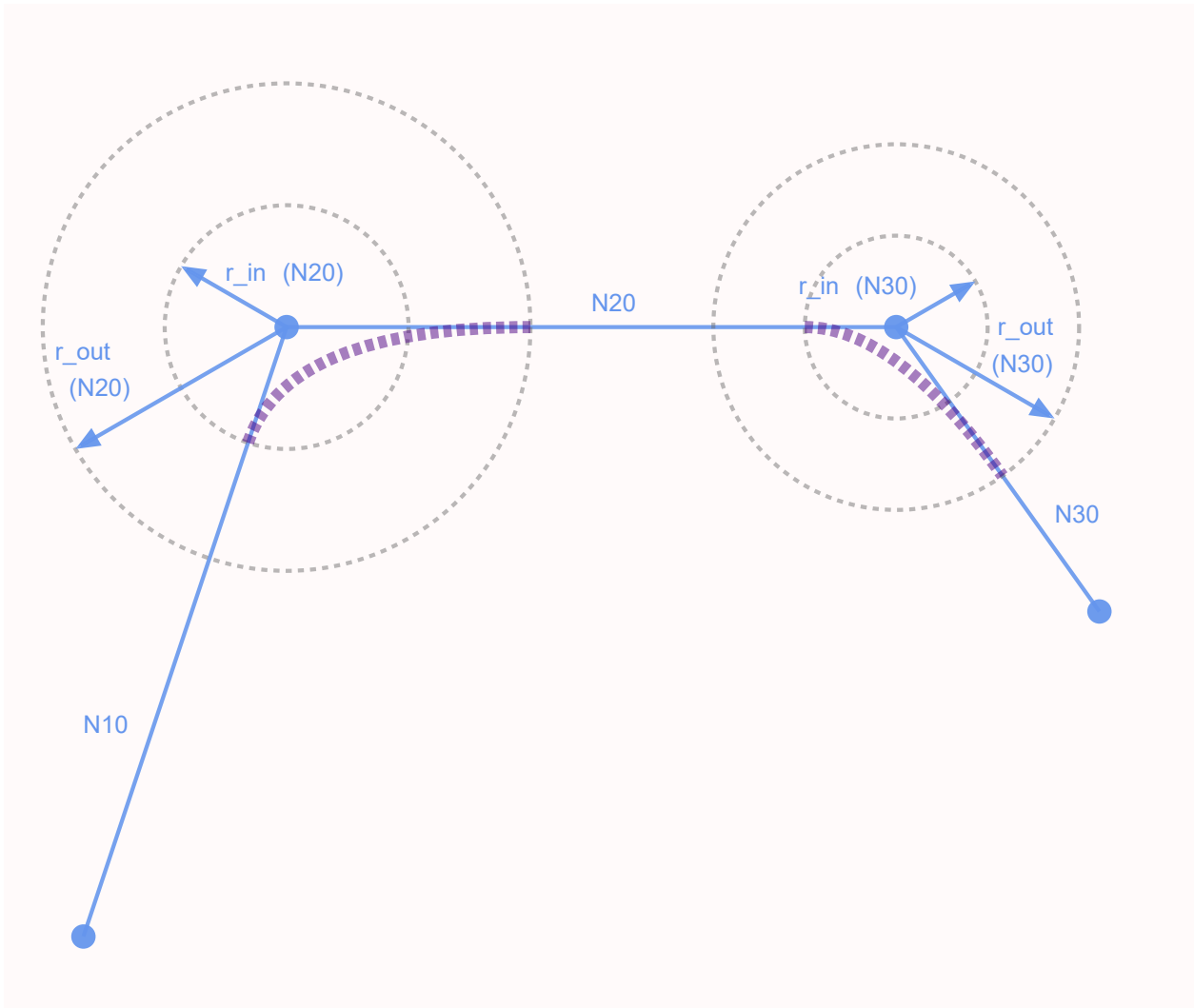
Blending is executed between the segments. The transition parameters act as tolerance ball in which the programmed path is not followed. The parameter describes the radius on the previous and second segment at which the blending starts and ends.

This mode is only compatible with MC Group Coordinated Motion.

### mcTransModeCornerDistanceAdvanced

Blending is executed between the segments. The transition parameter act as tolerance ball in which the programmed path is not followed. The first parameter describes the radius on the previous segment at which the blending starts ( $r_{in}$ ). The second parameter describes the radius on the following segment ( $r_{out}$ ) which defines a position for which it is guaranteed that the blending is done. The parameter  $r_{out}$  is a maximum value. The blending can end before  $r_{out}$  is reached.

Blending ( $r_{in}$ ) with MC Group with Pick-and-Place is limited to 90 % of previous segment.  $r_{out}$  is not limited.



#### **i** Recommended Transition Parameter Relation for Blending with MC Group with Pick-and-Place

The graphics sketch a planar movement within two dimensional space. Let two axes be involved in this movement. Assuming that the involved axes exhibit similar dynamics  $r_{out}$  should measure at least  $2 * r_{in}$ .

#### Combinations of buffer mode and transition mode

**i** Buffer mode and transition mode are combined only when TF5420 is used.

The following table shows the possible combinations of transition mode and buffer mode and their effect.






| TM/PM  | mcAborting  | mcBuffered  | mcBlendingPrevious   | Others          |
|--|---|---|--|-----------------|
| <b>mcTransModeNone</b>   | The previous command is canceled immediately. A new movement is started. The velocity in transition is 0. This combination is only permitted for the first segment of a path.   | Stop at the end of the previous command. The next command is then executed. | Not permissible  | Not permissible |
| <b>mcTransModeCornerDistance</b><br><b>New from TF5400 V3.1.10.1, only compatible with MC Group Coordinated Motion</b> | Blending from the active segment to the first segment of the new command. The intersection of the segments is defined by the distance needed to stop on the active segment. This combination is only permitted for the first segment of a path. | Not permissible   | Blending from the last programmed command to the new command | Not permissible |
| <b>mcTransModeCornerDistanceAdvanced</b>   | Blending from the active segment to the first segment of the new command. The intersection of the segments is defined by the distance needed to stop on the active segment. This combination is only permitted for the first segment of a path. | Not permissible   | Blending from the last programmed command to the new command | Not permissible |
| <b>Others</b>  | Not permissible   | Not permissible   | Not permissible  | Not permissible |

**Requirements**

| Development environment                                       | Target system type    | PLC libraries to be linked       |
|---|-----------------------|----------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion, Tc2_MC2 |

**7.1.2.6 MC\_COORD\_REF**

| TF5410<br>TwinCAT 3 Motion Collision Avoidance                                      | TF5420<br>TwinCAT 3 Motion Pick-and-Place   |   |
|---|---|---|
|   | MC Group with Pick-and-Place  | MC Group Coordinated Motion   |
|  |  |  |

Object Id that refers to a node connector.

## 7.2 Tc3\_Mc3Definitions

### Structures and enumerations

| Name  | Description  | TF5410 Twin-CAT 3 Motion Collision Avoidance | TF5420 TwinCAT 3 Motion Pick-and-Place |                             |
|---|--|--|--|-----------------------------|
|   |  |  | MC Group with Pick-and-Place           | MC Group Coordinated Motion |
| <a href="#">MC_BUFFER_MODE</a> [▶ 82]       | Defines how successive travel commands are to be processed.                  | ✔  | ✔                                      | ✔                           |
| <a href="#">MC_COMPENSATION_TYPE</a> [▶ 85] | The value defines the compensation type.                                     | ✔  | ✘                                      | ✘                           |
| <a href="#">MC_DIRECTION</a> [▶ 86]         | The value determines the direction of the movement.                          | ✔  | ✘                                      | ✘                           |
| <a href="#">MC_SYNC_MODE</a> [▶ 87]         | The value defines the direction in which synchronization is to be performed. | ✔  | ✘                                      | ✘                           |
| <a href="#">MC_SYNC_STRATEGY</a> [▶ 87]     | Defines the synchronization profile of the slave axis.                       | ✔  | ✘                                      | ✘                           |

### 7.2.1 Datatypes

#### 7.2.1.1 MC\_BUFFER\_MODE

The data type `MC_BUFFER_MODE` is used to specify how successive travel commands are to be processed. At least two function blocks are required for buffer mode to have an effect.

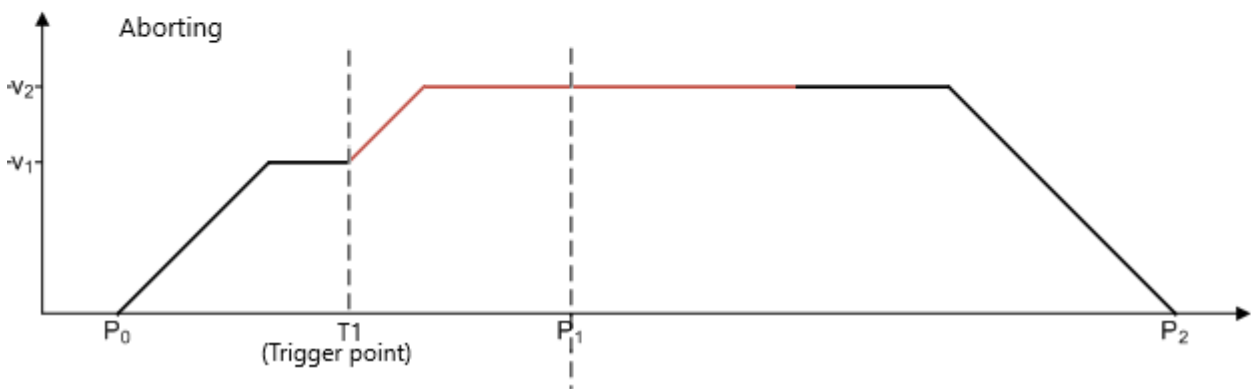
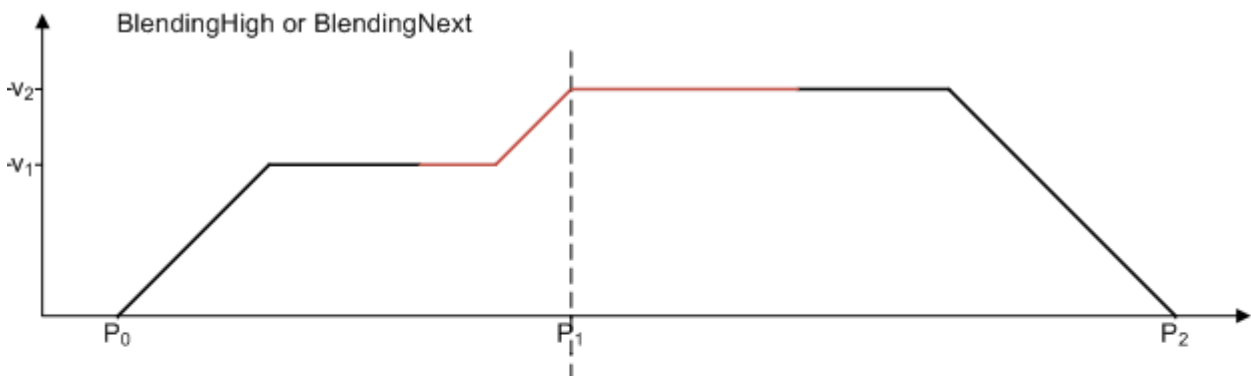
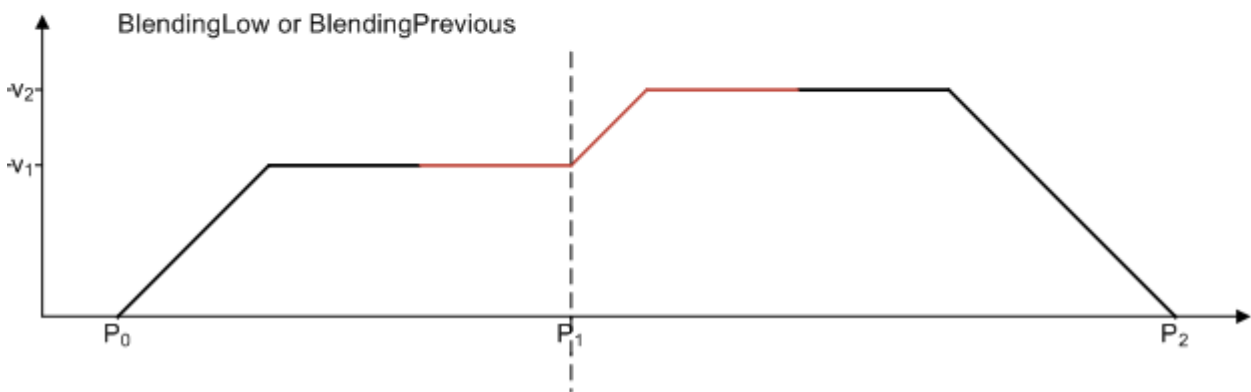
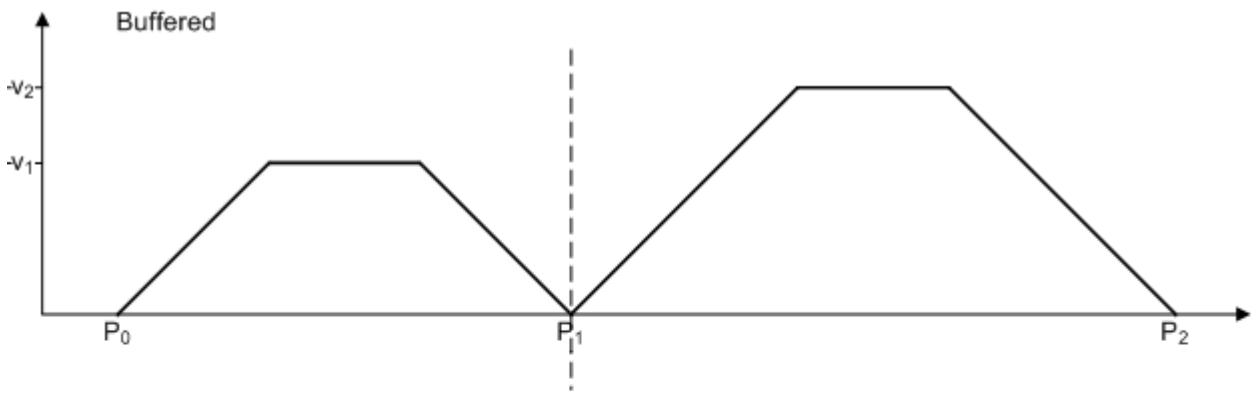
```

TYPE MC_BUFFER_MODE :
(
    mcAborting           := 16#0,
    mcBuffered           := 16#1,
    mcBlendingLow       := 16#12,
    mcBlendingPrevious  := 16#13,
    mcBlendingNext      := 16#14,
    mcBlendingHigh      := 16#15
) UINT;
END_TYPE
    
```

| TF5410 TwinCAT 3 Motion Collision Avoidance | TF5420 TwinCAT 3 Motion Pick-and-Place |                             |
|---|--|-----------------------------|
|   | MC Group with Pick-and-Place           | MC Group Coordinated Motion |
| ✔   | ✔                                      | ✔                           |

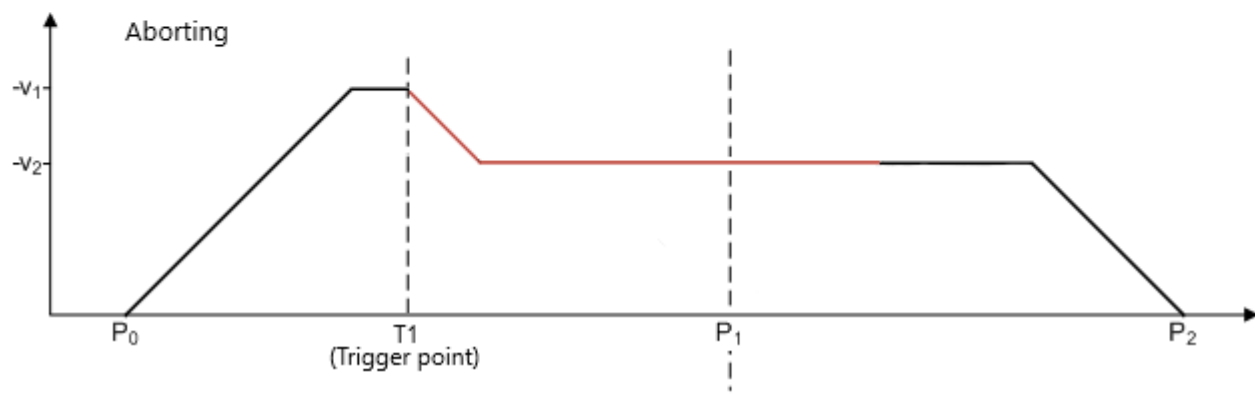
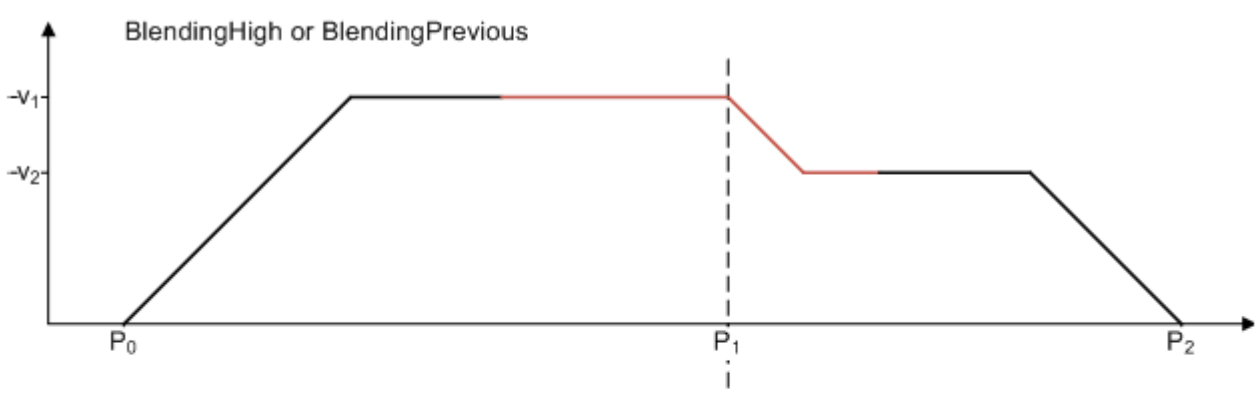
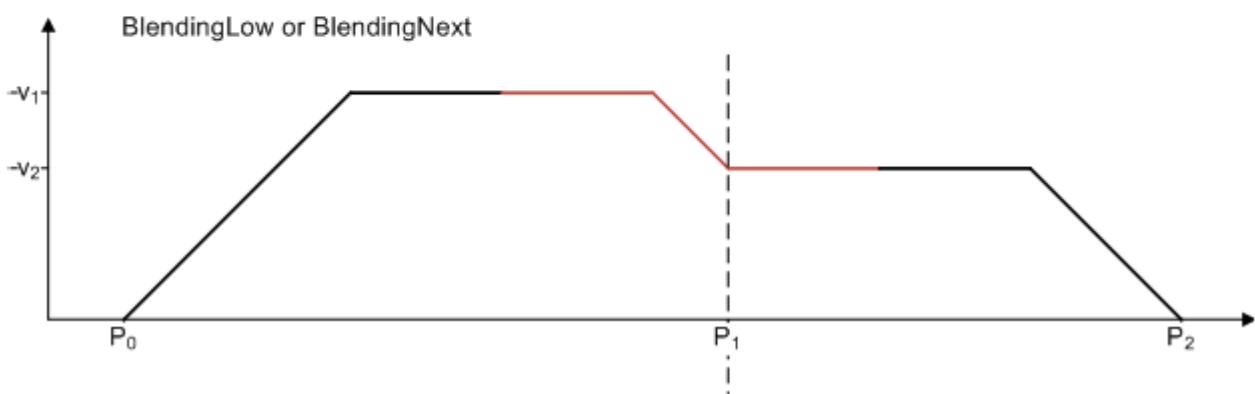
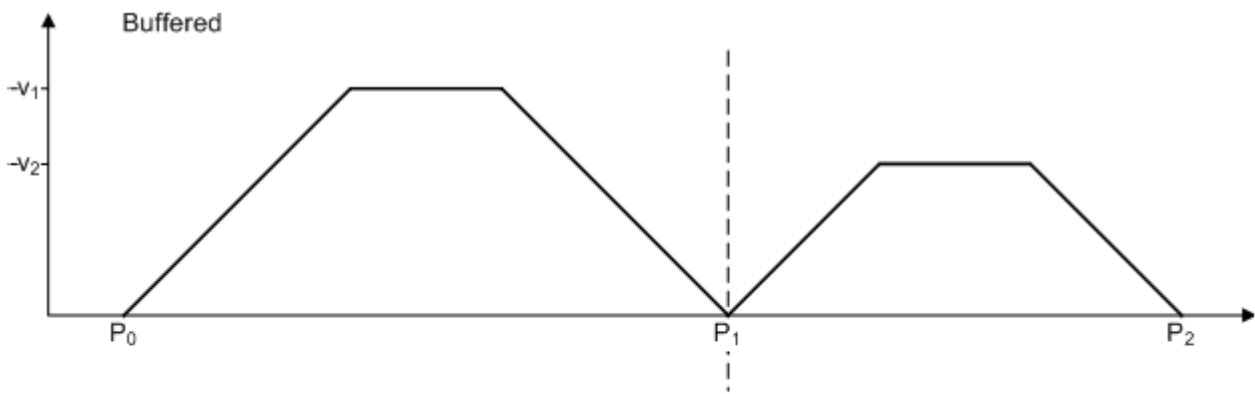
#### Example:

In the following example, a move command is used to move a group from position  $P_0$  to  $P_1$  and then to  $P_2$ . The reference point for the different velocity profiles is always  $P_1$ . The mode specifies the velocity  $v_1$  or  $v_2$  at this point.



Since the speed of the first command is lower than the second, the modes BlendingLow/BlendingPrevious and BlendingHigh/BlendingNext have the same result.

If the speed of the second command is lower than the first the modes BlendingLow/BlendingNext and BlendingHigh/BlendingPrevious are equivalent.



**Combinations of buffer mode and transition mode**

**Notice** Buffer mode and transition mode are merely combined using TF5420.

The following table shows possible combinations of transition mode and buffer mode and its effect.

| TM/BM  | mcAborting  | mcBuffered  | mcBlendingPrevious                                   | Other       |
|--|---|---|--|-------------|
| <b>mcTransModeNone</b>   | Previous command is aborted immediately. New movement is started. Velocity in transition is 0. This combination is only allowed for the 1 <sup>st</sup> segment of a path.  | Stop at the end of previous command. Subsequently next command is executed. | Not allowed  | Not allowed |
| <b>mcTransModeCornerDistance</b><br>new from V3.1.10.1, only compatible with MC Group Coordinated Motion | Blending from active segment to first segment of new command. The intersection point of the segments is defined by the distance needed to stop on the active segment. This combination is only allowed for the 1 <sup>st</sup> segment of a path. | Not allowed   | Blending from last programmed command to new command | Not allowed |
| <b>mcTransModeCornerDistanceAdvanced</b>   | Blending from active segment to first segment of new command. The intersection point of the segments is defined by the distance needed to stop on the active segment. This combination is only allowed for the 1 <sup>st</sup> segment of a path. | Not allowed   | Blending from last programmed command to new command | Not allowed |
| <b>Other</b>   | Not allowed   | Not allowed   | Not allowed  | Not allowed |

**Requirements**




| Development environment                                       | Target system type    | PLC libraries to be linked       |
|---|-----------------------|----------------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCoordinatedMotion, Tc2_MC2 |

**7.2.1.2 MC\_COMPENSATION\_TYPE**

The data type MC\_COMPENSATION\_TYPE is used to specify which compensation type is to be used.

```

TYPE MC_COMPENSATION_TYPE:
(
  mcTypeInvalidCompensation      := 16#0,
  mcTypeGeoCompensation          := 16#1,
) UINT;
END_TYPE
    
```




| TF5410<br>TwinCAT 3 Motion Collision Avoidance                                    | TF5420<br>TwinCAT 3 Motion Pick-and-Place   |   |
|---|---|---|
|   | MC Group with Pick-and-Place  | MC Group Coordinated Motion   |
|  |  |  |

**Requirements**

| Development environment                                       | Target platform       | PLC libraries to include |
|---|-----------------------|--------------------------|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack V3.1.6.07 | PC or CX (x86 or x64) | Tc3_McCompensations      |

**7.2.1.3 MC\_DIRECTION**

```
(* Defines the direction of the movement (e.g. for a modulo axis). *)
TYPE MC_DIRECTION :
(
  mcDirectionNonModulo      := 0, (* Position is interpreted as absolute position. *)
  mcDirectionPositive       := 1, (* Moves in positive direction. *)
  mcDirectionShortestWay    := 2, (* The direction of movement depends on whether the positive
direction of movement or the negative direction of movement is the shortest distance from the target
position. *)
  mcDirectionNegative       := 3 (* Moves in negative
direction. *)
)
END_TYPE
```

| TF5410<br>TwinCAT 3 Motion Collision Avoidance                                      | TF5420<br>TwinCAT 3 Motion Pick-and-Place   |   |
|---|---|---|
|   | MC Group with Pick-and-Place  | MC Group Coordinated Motion   |
|  |  |  |

MC\_DIRECTION is used to specify the direction of movement during modulo positioning. Modulo positioning is only applicable to periodic systems. For open systems such as open tracks, only the value mcDirectionNonModulo is accepted.

**mcDirectionNonModulo:** The position is always interpreted as an absolute position.

**mcDirectionPositive:** Positive direction of movement

**mcDirectionNegative:** Negative direction of movement

**mcDirectionShortestWay:** The direction of movement depends on whether the positive direction or the negative direction has the shortest distance to the target position.



In combination with the Tc2\_MC2 or Tc3\_Mc3Definitions library it is possible that the data type cannot be resolved unambiguously (ambiguous use of name 'MC\_Direction'). In this case the namespace must be specified when using the data type (Tc3\_Mc3PlanarMotion.MC\_DIRECTION or Tc3\_Mc3Definitions.MC\_DIRECTION or Tc2\_MC2.MC\_DIRECTION).

**Requirements**

| Development environment                                      | Target platform       | PLC libraries to include                                   |
|--|-----------------------|--|
| TwinCAT V3.1.4024.7<br>TF5400 Advanced Motion Pack V3.1.10.1 | PC or CX (x86 or x64) | Tc3_McCollisionAvoidance, Tc3_McCoordinatedMotion, Tc2_MC2 |

### 7.2.1.4 MC\_SYNC\_MODE

```
(* Defines the direction of the synchronization position of modulo axes. *)
TYPE MC_SYNC_MODE :
(
  mcSyncModeNonModulo      := 0, (* SyncSlavePosition is interpreted as absolute position. *)
  mcSyncModePositive       := 1, (* Synchronizes in positive direction. *)
  mcSyncModeNegative       := 3 (* Synchronizes in negative direction. *)
)
END_TYPE
```

| TF5410<br>TwinCAT 3 Motion Collision<br>Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|---|---|-----------------------------|
|   | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
|   |   |                             |

The value defines the direction in which synchronization is to be performed. The SyncMode specification is only effective if a modulo coordinate system has been defined for the axis. This can be a closed XTS track or a closed CA group, for example. The value is ignored if there is only one mathematical solution for reaching the synchronous position.

**mcSyncModeNonModulo:** The SlaveSyncPosition is always interpreted as an absolute position.

**mcSyncModePositive:** The slave axis synchronizes itself in positive direction of movement.

**mcSyncModeNegative:** The slave axis synchronizes itself in negative direction of movement.

#### Requirements

| Development environment   | Target platform          | PLC libraries to include                                      |
|---|--------------------------|---|
| TwinCAT V3.1.4024.7<br>TF5400 Advanced Motion Pack<br>V3.1.10.1 | PC or<br>CX (x86 or x64) | Tc3_McCollisionAvoidance,<br>Tc3_McCoordinatedMotion, Tc2_MC2 |

### 7.2.1.5 MC\_SYNC\_STRATEGY

The data type MC\_SYNC\_STRATEGY defines the synchronization profile of the slave for e.g. a MC\_GearInPosCA-command.

```
TYPE MC_SYNC_STRATEGY :
(
  mcSyncStrategyLate      := 16#1,
  mcSyncStrategySlow      := 16#2,
  mcSyncStrategyEarly     := 16#3
)
END_TYPE
```

| TF5410<br>TwinCAT 3 Motion Collision<br>Avoidance | TF5420<br>TwinCAT 3 Motion Pick-and-Place |                             |
|---|---|-----------------------------|
|   | MC Group with Pick-and-Place              | MC Group Coordinated Motion |
|   |   |                             |

#### Examples:

The boundary conditions in the following examples are equal:

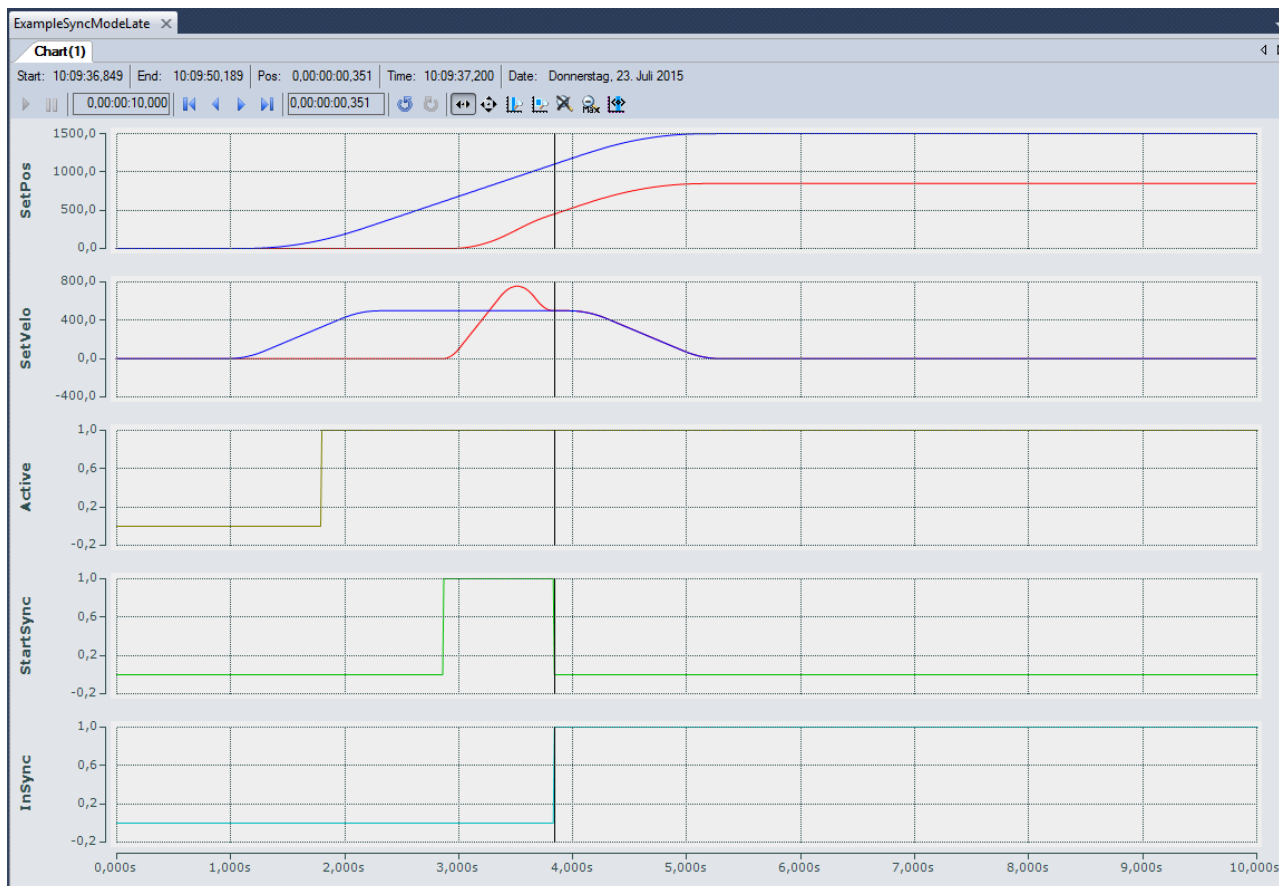
- The master motion is equal
- The MasterStartDistance is equal.
- The distances (MasterSyncPosition – current master position) and (SlaveSyncPosition – current slave position) are in all three examples equal.
- The slave dynamics are equal.
- Configuration with one axis in the CA Group, one PTP axis as master.

- A motion command is issued to the master

**Example 1: mcSyncStrategyLate**

The slave starts the synchronization as late as possible and with full dynamics (according to the input values velocity, acceleration, deceleration, jerk). It reaches the SlaveSyncPosition just in time with the correct gear ratio. The user has to take care that the master does not accelerate once the slave signals StartSync, since the synchronization profile is already planned with the maximal slave dynamic. The slave cannot violate its dynamic restrictions and therefore cannot compensate any master acceleration, this situation will result in an error at the FB.

1. Issue command MC\_GearInPosCA to axis. The Command becomes active while the master is still accelerating.
- ⇒ The slave starts synchronizing as late as possible and with full dynamics, and reached the SlaveSyncPosition when the master reached the MasterSyncPosition (black x-Cursor).



**Example 2: mcSyncStrategySlow**

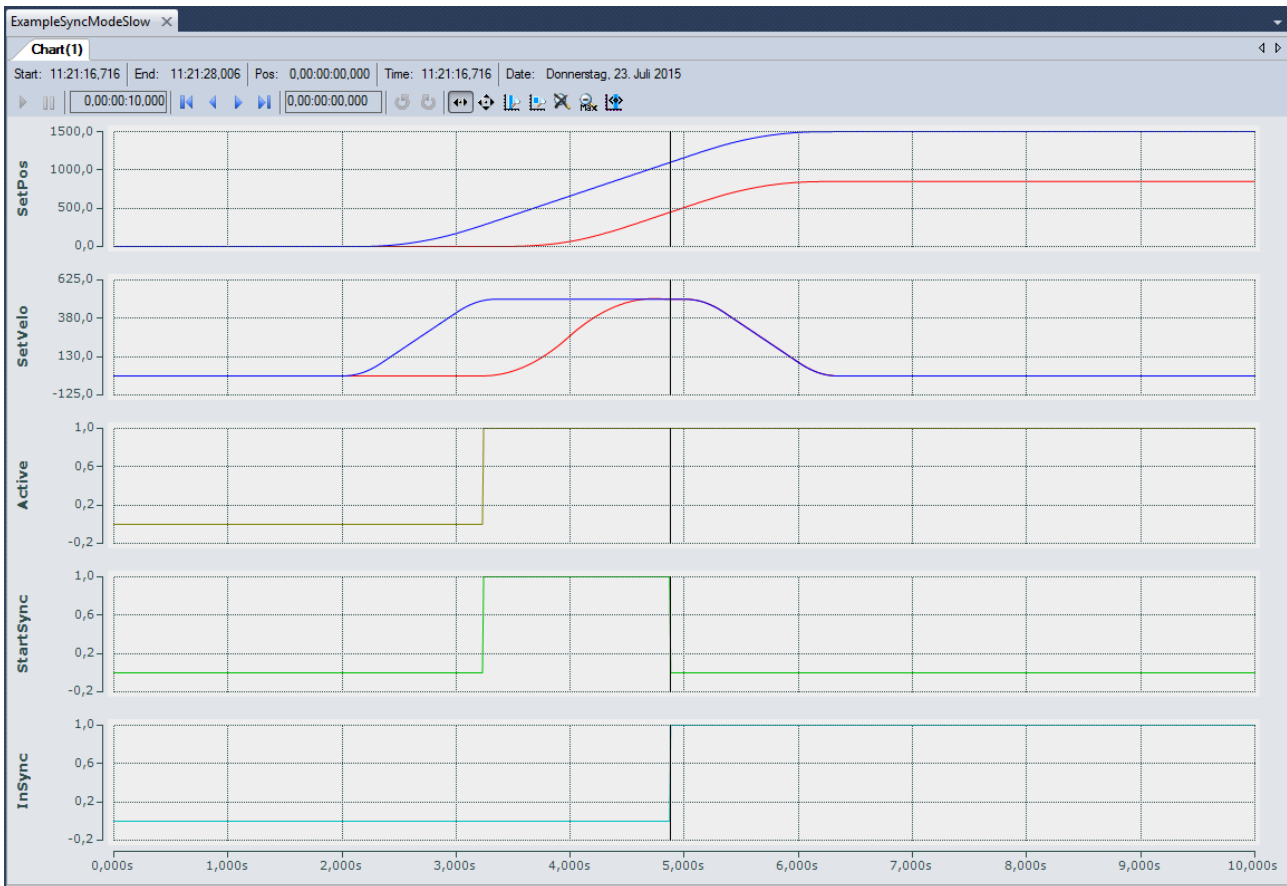
The slave starts its sync in motion as soon as the master passes (MasterSyncPosition - MasterStartDistance) in the right direction if a MasterStartDist was set, otherwise as soon as the FB is Active. The dynamics of the slave is reduced such that the slave reaches the SlaveSyncPos with the correct gear ratio just in time when the master reaches the MasterSyncPos. The slave can compensate an acceleration of the master once StartSync is set, but only until the slave reaches its maximum dynamics.

1. Issue command MC\_GearInPosCA to axis. The Command becomes active while the master is still accelerating.
- ⇒ The slave starts synchronizing as soon as MC\_GearInPosCA is Active. The dynamic is reduced such that the slave reaches the SlaveSyncPosition at the same time the master reaches the MasterSyncPosition (black x-Cursor).

**i** **Synchronizing on a standing master can lead to a high load if mcSyncStrategySlow is used.**

It is best to use mcSyncStrategyEarly in this case.

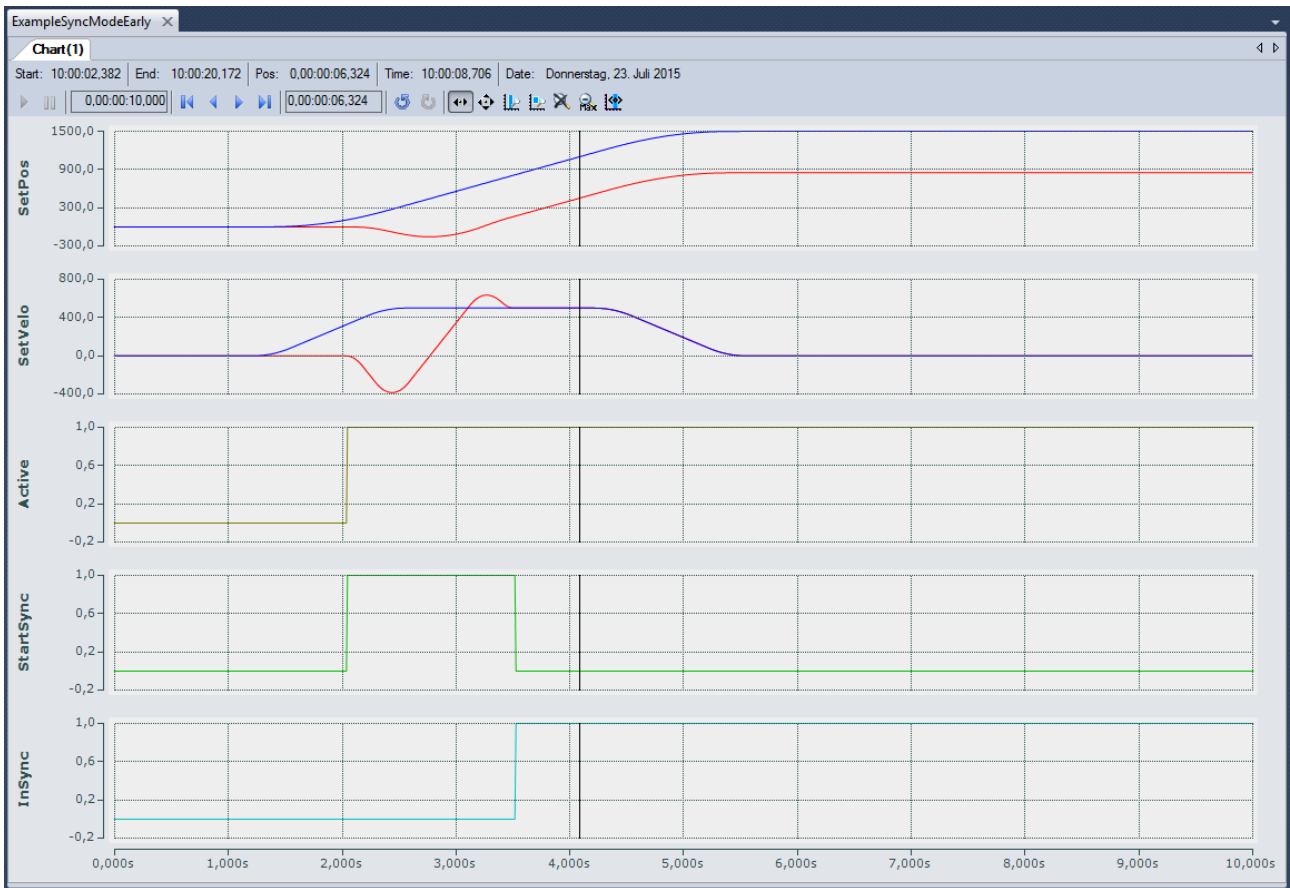




**Example 3: mcSyncStrategyEarly**

The slave starts synchronization immediately (if a MasterStartDistance is set: immediately after it was passed) and with full dynamics. The slave signals earlier InSync than demanded by the SlaveSyncPosition, but it is still guaranteed that demanded offset between master and slave ( $MasterSyncPosition - SlaveSyncPosition$ ) is reached with the correct gear ratio. This strategy can synchronize on a standing master and is best suited if the master velocity is not constant. The slave will constantly try to synchronize. If the boundary conditions do not allow the slave to be InSync at the SlaveSyncPosition, this will not result in an error but the slave constantly tries to synchronize to the master.

1. Issue command MC\_GearInPosCA to axis. The Command becomes active while the master is still accelerating.
- ⇒ The slave starts synchronizing as soon as MC\_GearInPosCA is Active and with full dynamics. The slave is InSync as soon as possible, but still reaches the SlaveSyncPosition at the same time the master reaches the MasterSyncPosition (black x-Cursor).



**Requirements**

| Development environment  | Target system type    | PLC libraries to be linked                                       |
|--|-----------------------|--|
| TwinCAT V3.1.4018.26<br>TF5400 Advanced Motion Pack<br>V3.1.1.17 | PC or CX (x86 or x64) | Tc3_McCollisionAvoidance,<br>Tc3_McCoordinatedMotion,<br>Tc2_MC2 |

## 8 Samples

### Multi-dimensional motion

#### **PnpSimpleSample**

Download: [https://infosys.beckhoff.com/content/1033/TF5420\\_TC3\\_Advanced\\_Pick\\_And\\_Place/Resources/9725595531/.zip](https://infosys.beckhoff.com/content/1033/TF5420_TC3_Advanced_Pick_And_Place/Resources/9725595531/.zip)

Description:

Project that executes a simple pick and place-movement.

#### **PnPSimpleSample with an additional axis and blocking**

Download: [https://infosys.beckhoff.com/content/1033/TF5420\\_TC3\\_Advanced\\_Pick\\_And\\_Place/Resources/9725597195/.zip](https://infosys.beckhoff.com/content/1033/TF5420_TC3_Advanced_Pick_And_Place/Resources/9725597195/.zip)

Description:

Project that contains an additional axis and a blocking job.

## 9 Appendix

### 9.1 Cyclic Group Interface

The cyclic group interface provides the cyclical data exchange between PLC and a NC group object. The group interface contains the directions [NcToPlc \[► 92\]](#) and [PlcToNc \[► 93\]](#). Both direction are divided in common and group specific data.

#### AXES\_GROUP\_REF

```
TYPE AXES_GROUP_REF :
STRUCT
    PlcToNc AT %Q*      : CDT_PLCTOMC_GROUP;
    NcToPlc AT %I*      : CDT_MCTOPLC_GROUP;
END_STRUCT
END_TYPE
```

**PlcToNc:** [PlcToNc \[► 93\]](#) is a data structure that is cyclically exchanged between PLC and NC. Via this data structure the MC function blocks communicate with the motion group and send control information from the PLC to the NC. This data structure is automatically placed in the output process image of the PLC and must be linked with the input process image of a motion group.

**NcToPlc:** [NcToPlc \[► 92\]](#) is a data structure that is cyclically exchanged between PLC and NC. Via this data structure the MC function blocks communicate with the NC and receive status information from the NC. This data structure is automatically placed in the input process image of the PLC and must be linked in TwinCAT System Manager with the output process image of an NC axis.

#### 9.1.1 NcToPlc

The structure is divided into general data and group-specific data.

##### General

**GroupOID:** TcCOM object ID (OID) of this group.

**GroupType:** Type of this group: 0 = Invalid (mcGroupTypeInvalid), 1 = Collision avoidance (mcGroupTypeCA), 2 = DXD/CNC (mcGroupTypeDxd).

**GroupStatus:** Contains information about the group status (see [GroupStatus \[► 92\]](#)).

**GroupErrorId:** Identification of current error (0 = no error).

**GroupAxesCount:** Number of axes currently belonging to this group (e.g. added via MC\_AddAxisToGroup).

##### GroupStatus:

**State:** See Group State Diagram.

- 1 = Disabled (mcGroupStateDisabled)
- 2 = Standby (mcGroupStateStandby)
- 3 = Moving (mcGroupStateMoving)
- 4 = Stopping (mcGroupStateStopping)
- 5 = Error Stop (mcGroupStateErrorStop)
- 6 = Homing (mcGroupStateHoming)
- 7 = Not Ready (mcGroupStateNotReady)
- 8 = Suspended (mcGroupStateSuspended)

**Flags:** Additional optional status information.

*IsEnableRequested:* Defines whether an activation or deactivation of a group is requested.

##### Dxd (multi-dimensional movement)

**PathVelo:** Velocity on the path without direction.

**Invokeld:** Segment ID for analysis purposes.

**CM (MC Group Coordinated Motion)**

available from V3.1.10.1

**PathVelo:** Absolute value of the Cartesian velocity on the path.

**Invokeld:** Segment ID for analysis purposes.

**IsInBlendingSegment:** Indicates whether a blending segment is active.

**RemainingTimeActiveJob:** Remaining time of the current segment.

**RemainingCartesianDistanceActiveJob:** Remaining distance for the current segment.

**ActiveBlockerId:** Id of the active blocker.

available from V3.1.10.30

**RemainingTimeToSync:** Remaining time until the axis group is synchronized with the conveyor belt during conveyor tracking.

**RemainingCartesianDistanceToSync:** Remaining distance until the axis group is synchronized with the conveyor belt during conveyor tracking.

**9.1.2 PlcToNc**

The structure is divided in a common data and a group specific data.

**Common**

**OverrideFactor:** Desired Override Factor (1.0 = 100%, Default Value is 1.0)

**9.2 Index Offset Specification for MC Group Parameters**

Port 501: `AMSPORT_R0_NCSAF: UINT := 501;`

The Object ID (OID) of the MC group must be designated as the index group.

| Index offset (Hex) | Access | Group type | Data Type | Phys . unit | Definition range | Description                                | Comments   |
|--------------------|--------|------------|-----------|-------------|------------------|--|--|
| 0x5030084          | Read   | MC Group   | LREAL     | mm          | >=0              | Remaining distance of the current segment. | Only available for MC Group with Pick-and-Place from V3.1.6.27 |
| 0x5030085          | Read   | MC Group   | LREAL     | s           | >=0              | Remaining time for the current segment.    | Only available for MC Group with Pick-and-Place from V3.1.6.27 |

**9.3 Differences between MC2 and MC3**

This chapter lists differences between MC2 and MC3 (as introduced in TF5400 Advanced Motion Pack).

**Axes**

|                         | MC2   | MC3  |
|-------------------------|---|--|
| <b>Maximum dynamics</b> | The velocity defined in axis parameterization is interpreted as physical maximum value. | There are maximum values for velocity, acceleration, deceleration and jerk which limit the values that |

|  | MC2   | MC3  |
|--|---|--|
|  | Acceleration, deceleration and Jerk specified in the axis are default values that only have an effect if no dynamics is specified in FBs. | can be set in FBs. Moreover default dynamics can be selected by user at respective FB input. |

### PLC Library

|                             | MC2  | MC3   |
|-----------------------------|--|---|
| <b>Default values</b>       | For dynamics parameters of type LREAL "0" is default value. If "0" is set the default parameters from the axes are used. | The constant MC_Default is introduced (see <a href="#">MC_LREAL/Special Input Values [► 94]</a> ).<br>"0" is not interpreted as default value but as a normal value which in case of dynamics can be invalid. |
| <b>Timing of FB outputs</b> | FB returns values that were valid at the start of PLC cycle.   | FB returns values that are valid at the moment PLC code is executed. This may lead to timing difference between cyclic interface and FB output.   |
| <b>Decoupling</b>           | A special function block can be used (e.g. MC_GearOut/ MC_CamOut)  | The slave axis is decoupled by sending another motion command with Buffermode mcAborting.   |

## 9.4 MC\_LREAL/Special Input Values

Data type MC\_LREAL, is equivalent to data type LREAL. However, there exist a few additional values that have a special signification.

| Value      | Signification  | Example  |
|------------|--|--|
| MC_DEFAULT | The input is executed with default value for this input.   | Acceleration, Deceleration, Jerk for all motion commands   |
| MC_MAXIMUM | The command is executed with maximum value for this input.   | Generally, from software version 3.1.4.4 on for specific motion commands the value MC_MAXIMUM can be assigned to the inputs Velocity, Acceleration, Deceleration and Jerk. For more detailed information refer to the particular documentation of the function block the input intended to be supplied with the MC_MAXIMUM value belongs to. |
| MC_IGNORE  | The input is ignored.  | MC_GearInPosCA.MasterStartDistance   |
| MC_INVALID | The input must be set by the user, there exists no default or maximum value, nor can the input be ignored. | MC_MoveAbsoluteCA.Position   |



More Information:  
**[www.beckhoff.com/TF5420](http://www.beckhoff.com/TF5420)**

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